Novel Single and Double Output TSC CMOS Checkers for $m$-out-of-$n$ Codes*

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This paper presents a novel method for designing Totally Self-Checking (TSC) $m$-out-of-$n$ code checkers taking into account a realistic fault model including stuck-at, transistor stuck-on, transistor stuck-open, resistive bridging faults and breaks. The proposed design method is the first method in the open literature that takes into account a realistic fault model and can be applied for most practical values of $m$ and $n$. Apart from the above the proposed checkers are very compact and very fast. The single output checkers are near optimal with respect to the number of transistors required for their implementation. Another benefit of the proposed TSC checkers is that all faults are tested by a very small set of single pattern tests, thus the probability of achieving the TSC goal is greater than in checkers requiring two-pattern tests. The single output TSC checkers proposed in this paper are the first known single output TSC checkers for $m$-out-of-$n$ codes.

Keywords: Self-Checking Circuits, Totally Self-Checking circuits, unidirectional errors, $m$-out-of-$n$ codes

I. INTRODUCTION

A variety of error control codes has been proposed and many of them have been used to enhance the reliability of computer systems [1–3]. A circuit consisting of a functional circuit, whose output words belong to a certain code, and a checker that monitors the output of the functional circuit and indicates if it is a code or a non-code word is called Self-Checking Circuit (SCC) [4]. These circuits can provide concurrent error detection and thus can detect transient, intermittent as well as permanent faults. Since transient faults have become increasingly dominant in VLSI circuits, providing...
protection against them has become very important. The reliability of a SCC depends on the ability of its checker to behave correctly despite the possible occurrence of internal faults. It has been shown that this is achieved when the checker satisfies either the Totally Self-Checking (TSC) [5] or the Strongly Code Disjoint (SCD) [6] property. In this paper we will take into account the TSC property. A circuit is a TSC checker if it is self-testing, fault-secure and code disjoint [1, 5].

**Definition 1** A circuit is self-testing for a set of faults $F$, if for every fault in $F$, the circuit produces a non-code output for at least one code input.

**Definition 2** A circuit is fault-secure for a set of faults $F$, if for every fault in $F$, the circuit never produces an incorrect code output for any code input.

**Definition 3** A circuit is code-disjoint if during fault free operation, code inputs map into code outputs and non-code inputs map into non-code outputs.

Some authors believe that the fault secure property is meaningless for checkers [7, 8] while some others believe that it is useful for all others except for the final checker [21]. However, most known self-testing/code-disjoint checkers are also fault secure. Thus the addition of the fault secure property to such a checker does not require any extra area or delay overhead.

It has been shown that a large number of errors in VLSI circuits and compact laser disks are of unidirectional type [9–11]. This means that in any given data word the errors can be either $0 \rightarrow 1$ type or $1 \rightarrow 0$ type, but not both. Many codes have been developed to detect unidirectional errors, among the most known are the $m$-out-of-$n$ codes [12].

Apart from the low redundancy (small number of check bits) of a code, its suitability for use in a computer system heavily depends also on the existence of a simple and fast TSC checker for this code. Unless the hardware needed to implement the checker is relatively simple compared with the hardware monitored, a fault-prone checker could increase rather than decrease the likelihood of erroneous information propagation.

The problem of designing TSC checkers for $m$-out-of-$n$ codes or special classes of $m$-out-of-$n$ codes as $1$-out-of-$n$ and $m$-out-of-$2m$ codes under the assumption of the single stuck-at fault model has been extensively studied in the literature [13–28]. However, the conventional stuck-at fault model has been found to be inadequate for CMOS circuits [29]. CMOS is the current dominant technology for manufacturing VLSI circuits, thus new TSC checker designs are required that will take into account a more realistic fault model including apart from stuck-at, transistor stuck-open, transistor stuck-on, resistive bridging and break faults [29].

TSC CMOS checkers under single stuck-at and transistor stuck-open faults have been proposed in [30] for $m$-out-of-$2m$, $m$-out-of-$2m+1$, $(m-1)$-out-of-$(2m-1)$ and $(m+1)$-out-of-$(2m+1)$ codes and in [31] and [32] for $m$-out-of-$2m$ codes. Also TSC CMOS checkers for a subset of $m$-out-of-$2m$ codes under stuck-at, stuck-open, stuck-on, breaks and some bridging faults have been given in [33]. TSC checkers are used to achieve the Totally Self-Checking goal (i.e., the first erroneous output of a functional block is signaled by the checker). The achievement of the TSC goal is based on two assumptions: (a) faults occur one at a time, and (b) there is a sufficient time interval between the occurrence of any two faults so that all required code inputs can be applied to the circuit. The stuck-open faults in the checkers proposed in [30–33] require two-pattern tests to be detected. The probability that the checker will receive, during the normal operation, all the required two-pattern tests in a short period of time is much smaller than the probability to receive a test set of equal length consisting of single pattern tests. Therefore the checkers proposed in [30–33] have very small probability of achieving the TSC goal, which is the target of their use. Apart from the above drawback the checkers proposed in [30, 31] are fully unstructured and thus they are not suitable for VLSI implementation.
Recently PLA Self-testing checkers for incomplete \( m \)-out-of-\( n \) codes and 1-out-of-\( n \) codes were proposed in [34]. Metra proposed in [35] a novel method for designing TSC 1-out-of-\( n \) code checkers under a realistic fault model including stuck-at, resistive bridging faults, breaks, transistor stuck-on and the majority of transistor stuck-open faults. It was shown that the TSC 1-out-of-\( n \) checkers proposed in [35] require impressively less area than the corresponding already known TSC checkers.

From the above it is evident that no method for designing TSC \( m \)-out-of-\( n \) code checkers, under realistic faults, has been proposed yet in the open literature. In this paper we give such a method.

There are cases that a single output TSC checker with its output two rail-encoded in time may have some advantages over the double output checker. For example the routing of the error signals coming from different checkers would be simplified. There are also applications where the system poses particular constraints on the number of possibly used input/output signals [39]. No single output TSC \( m \)-out-of-\( n \) code checker is up today known from the open literature. To this end, apart from double output we also present single output TSC checkers for \( m \)-out-of-\( n \) codes.

The rest of the paper is organized as follows. In Section II we give the design method while in Section III we present the testability analysis. Discussion and comparisons are given in Section IV.

II. DESIGN METHOD

The design of the proposed \( m \)-out-of-\( n \) code checker is based on the circuit of Figure 1, which in the sequel we will call “\( m \)-weight threshold circuit”. When \( m \) or more inputs \( X_i \) of the \( m \)-weight threshold circuit are high then the output OUT is low else OUT is high. The circuit of Figure 1 is the same with the threshold function generator used in [38]. However a systematic method for designing such a circuit has not been given in [38]. In the sequel we will give a systematic method for designing such a threshold circuit.

The following notations are used in the paper

- \( V_{OH_{MIN}} \) (\( V_{OL_{MAX}} \)) is the minimum HIGH (maximum LOW) voltage at the output of the threshold circuit.
- \( V_{in} \) (\( V_{ip} \)) is the threshold voltage of nmos (pmos) transistor.
- \( \beta_n(\beta_p) \) is the gain factor of nmos (pmos) transistors.
- \( K_{P_n}(K_{P_p}) \) is the Spice parameter for \( \mu_n \) \( C_{ox} \) (\( \mu_p \) \( C_{ox} \)).
- \( W_{ni}/L_{ni}(W_{pi}/L_{pi}) \) is the ratio of nmos (pmos) transistor \( i \).
- \( W(X) \) denotes the Hamming weight of the vector \( X \), that is, the number of ones.

The \( m \)-weight threshold circuit (Fig. 1) operates as follows: if less than \( m \) of the transistors \( nm_1, nm_2, \ldots, nm_n \) are conductive, then OUT = 1 (or \( V_{out} \geq V_{OH_{MIN}} \)) else if at least \( m \) of the transistors \( nm_1, nm_2, \ldots, nm_n \) are conductive then OUT = 0 (or \( V_{out} \leq V_{OL_{MAX}} \)).

Let us say now that \( \lambda \) of the transistors \( nm_1, nm_2, \ldots, nm_n \) are conductive. In the region of our interest \([V_{OL_{MAX}}, V_{OH_{MIN}}]\) transistor \( pm \) is in saturation region, the \( \lambda \) conductive transistors of the \( nm_1, nm_2, \ldots, nm_n \) are in the linear region while the rest of them are in cut-off region. Let \( I_{dp} \) be the current flowing through transistor \( pm \), \( I_{dm} \) the current flowing through \( nm_p \), one of the conductive transistors among \( nm_1, nm_2, \ldots, nm_n \). We consider all the nmos transistors \( nm_1, nm_2, \ldots, nm_n \) having the same sizes \( W_n \) (width)
and $L_n$ (length). Then we have

$$I_{dp} = \lambda \cdot I_{dn} \text{ or equivalently } \beta_p \cdot \frac{(V_{dd} + V_{tp})^2}{2} = \lambda \cdot \beta_n. \tag{1}$$

The function $f(x) = \left( -x^2 + 2 \cdot \frac{(V_{dd} - V_{tn}) \cdot x}{V_{dd} + V_{tp}} \right)$ is maximized at the point $x = \frac{V_{dd} - V_{tn}}{2}$ and $f(x)$ is monotone increasing for $x < \frac{V_{dd} - V_{tn}}{2}$. We are interested in the region $[V_{OL\text{MAX}}, V_{OH\text{MIN}}]$, so we assume that $V_{out} \leq \frac{V_{dd} - V_{tn}}{2}$. Then taking into account the monotonity of the function we conclude that for $V_{out} \geq V_{OH\text{MIN}}$ we have $f(V_{out}) \geq f(V_{OH\text{MIN}})$. When $m - 1$ of the transistors $n_{m1}, n_{m2}, \ldots, n_{mn}$ are conductive the output voltage must satisfy the condition $V_{out} \geq V_{OH\text{MIN}}$. Setting $\lambda = m - 1$ in Eq. (1) we get

$$\frac{\beta_p}{\beta_n} \geq (m - 1) \cdot \frac{2 \cdot (V_{dd} - V_{tn}) \cdot V_{OH\text{MIN}} - V_{OH\text{MIN}}^2}{(V_{dd} + V_{tp})^2} \tag{2}$$

For $V_{out} \leq V_{OL\text{MAX}}$ we get $f(V_{out}) \leq f(V_{OL\text{MAX}})$. When $m$ of the transistors $n_{m1}, n_{m2}, \ldots, n_{mn}$ are conductive the output voltage must satisfy the condition $V_{out} \leq V_{OL\text{MAX}}$. Setting $\lambda = m$ in Eq. (1) we get

$$\frac{\beta_p}{\beta_n} \leq m \cdot \frac{2 \cdot (V_{dd} - V_{tn}) \cdot V_{OL\text{MAX}} - V_{OL\text{MAX}}^2}{(V_{dd} + V_{tp})^2} \tag{3}$$

From (2) and (3) we get

$$(m - 1) \cdot \frac{2 \cdot (V_{dd} - V_{tn}) \cdot V_{OH\text{MIN}} - V_{OH\text{MIN}}^2}{(V_{dd} + V_{tp})^2} \leq \frac{\beta_p}{\beta_n} \leq m \cdot \frac{2 \cdot (V_{dd} - V_{tn}) \cdot V_{OL\text{MAX}} - V_{OL\text{MAX}}^2}{(V_{dd} + V_{tp})^2} \tag{4}$$

Taking into account that $\beta_p = \frac{K_P}{W_{p} / L_p}$ and $\beta_n = \frac{K_P}{W_{n} / L_n}$, from relation (4) we get that in order to design an $m$-weight threshold circuit the transistor sizes must satisfy the following relation:

$$\frac{(m - 1) \cdot K_P}{W_{p} / L_p} \cdot \frac{2 (V_{dd} - V_{tn}) \cdot V_{OH\text{MIN}} - V_{OH\text{MIN}}^2}{(V_{dd} + V_{tp})^2} \leq \frac{W}{L} \leq \frac{m \cdot K_P}{K_P} \cdot \frac{2 (V_{dd} - V_{tn}) \cdot V_{OL\text{MAX}} - V_{OL\text{MAX}}^2}{(V_{dd} + V_{tp})^2} \tag{5}$$

where $W = W_{p} / W_{n}$ and $L = L_{p} / L_{n}$.

Figure 2 presents an $m/(m + 1)$ programmable weight threshold circuit. When the input $I$ is equal to one, the circuit of Figure 2 behaves identically to the circuit of Figure 1, that is, it is an $m$-weight threshold circuit, while when the input $I$ is equal to zero then the circuit of Figure 2 behaves as an $(m + 1)$-weight threshold circuit. Relation (5) implies that the aspect ratios of the transistors $p_{m1}, p_{m2}, \ldots, p_{mn}$ of the $m/(m + 1)$ programmable weight threshold circuit (Fig. 2), which are $W_{p_{mm}} / L_{p_{mm}}, W_{p_{mm}} / L_{p_{mm}}$, and $W_{nm} / L_{nm}$ respectively, must satisfy the following relations:

$$(m - 1) \cdot \frac{K_P}{W_{p} / L_p} \cdot \frac{2 (V_{dd} - V_{tn}) \cdot V_{OH\text{MIN}} - V_{OH\text{MIN}}^2}{(V_{dd} + V_{tp})^2} \leq \frac{W}{L} \leq \frac{m \cdot K_P}{K_P} \cdot \frac{2 (V_{dd} - V_{tn}) \cdot V_{OL\text{MAX}} - V_{OL\text{MAX}}^2}{(V_{dd} + V_{tp})^2} \tag{6}$$

FIGURE 2 $m/(m + 1)$ programmable weight threshold circuit.
and

\[ m \cdot \frac{K_{P_n}}{K_{P_p}} \leq \frac{2 \cdot (V_{dd} - V_{tn}) \cdot V_{OHMIN} - V_{OHMIN}^2}{(V_{dd} + V_{tp})^2} \]

\[ \leq \left( \frac{W}{L} \right)_m + \left( \frac{W}{L} \right)_1 \leq (m + 1) \cdot \frac{K_{P_n}}{K_{P_p}} \]

\[ 2 \cdot (V_{dd} - V_{tn}) \cdot V_{OLMAX} - V_{OLMAX}^2 \]

\[ (V_{dd} + V_{tp})^2 \]

(7)

where

\[ \left( \frac{W}{L} \right)_m = \frac{W_{nm}}{L_{nm}} \cdot \frac{L_{nm}}{W_{nm}} \quad \text{and} \]

\[ \left( \frac{W}{L} \right)_1 = \frac{W_{pmm}}{L_{pmm}} \cdot \frac{L_{pm1}}{W_{nm}} \]

The proposed single output \( m \)-out-of-\( n \) code checker is shown in Figure 3. Module \( L \) is a \( m/ (m + 1) \)-weight threshold circuit. Specifically, when \( \text{CLK} = 0 \) the module behaves like an \( m + 1 \)-weight threshold circuit while when \( \text{CLK} = 1 \) it behaves like an \( m \)-weight. In this design the input \( \text{CLK} \) is driven by the system clock. We can easily verify that the design of Figure 3 is a single output \( m \)-out-of-\( n \) code checker. When the input vector is a code word and the checker is fault free then during a period of \( \text{CLK} \) the output \( Q \) gets the values \((1, 0)\). When the input vector is not a code word then during a period the output \( Q \) gets the values \((1, 1)\) or \((0, 0)\). As in the case of the single output comparator given in [39] the output of the checker can be simply checked using a flip flop. The flip flop is triggered by a clock signal identical to the system clock, but delayed with respect to system clock, by a suitably chosen time interval (taking into account the checker input/output delay and the flip flop setup time). The output of the checker is sampled on both the triggering signal rising and falling edges (as the flip flop presented in [40]).

From the above it is easy to see that the checker input/output delay, \( t_d \), plus the flip flop setup time, \( t_s \), must be smaller than the half of the period of the system clock. This implies that the single-output TSC \( m \)-out-of-\( n \) code checker can be used only in systems with period greater than \( 2 (t_d + t_s) \) (the same comment concerns the single output comparators given in [39]). However as we will see the delay of the proposed single output checkers is very small, thus they can be used in most applications.

The implementation of the single-output TSC \( m \)-out-of-\( n \) code checker requires \( n + 2 \) transistors, where \( n \) is the number of inputs. Taking into account that the implementation of a function requires at least as many transistors as the number of its inputs, we conclude that the proposed checker is near optimal with respect to the number of the transistors required for its implementation.

A similar design for single-output TSC code checkers, but only for \( m = 1 \), was proposed in [41]. In the design given in [41] transistors \( pm_m \) and \( pm_1 \) of Figure 3, have been substituted by one transistor with resistance equivalent to the sum of the resistances of \( pm_m \) and \( pm_1 \).

A slightly different checker is shown in Figure 4. This design has two outputs \((Q_0, Q_1)\) which

![Figure 3](image_url)  
**FIGURE 3** Single output \( m \)-out-of-\( n \) checker.

![Figure 4](image_url)  
**FIGURE 4** Double output \( m \)-out-of-\( n \) checker with clock as one output.
are both two rail encoded in time. The frequency of the clock signal CLK should be equal to the frequency of the system clock. When the checker receives a code word under error free operation, the outputs \((Q_0, Q_1)\) get the values \((1, 0)\) and \((0, 1)\) for \(CLK = 0\) and respectively. The outputs \(Q_0, Q_1\) of the checker are sampled twice per period of the system clock. The limitations concerning the single output checker of Figure 3 are valid also for this double output checker.

The double output \(m\)-out-of-\(n\) code checker is given in Figure 5. Module \(L_0\) as well as module \(L_1\) is a \(m/(m + 1)\)-weight threshold circuit and they are both similar to module \(L\) of Figure 3. We can easily see that for \(I = 0\) the module \(L_0\) behaves like an \(m\)-threshold circuit and the module \(L_1\) as an \((m + 1)\)-threshold circuit, while for \(I = 1\) we have the opposite. The input \(I\) is driven by a clock signal with the half frequency of feeding inputs to the checker, which is usually equal to the frequency of the system clock. Thus the signal driving input \(I\) can be easily obtained from the system clock using a \(T\) flip flop. The operation of the circuit is described in Table I. \(W\) denotes the Hamming weight (number of ones) of the vector \((X_1, X_2, \ldots, X_n)\).

The circuits of Figures 3–5 have obviously the code disjoint property, because for each \(m\)-out-of-\(n\) encoded input, they produce the 2-rail encoded outputs and for each non code word input they produce a non-2-rail encoded output.

The manufacturability of the proposed checkers depends on the manufacturability of the \(m\)-weight threshold circuit. The \(m\)-weight threshold circuit is a ratioed circuit. A problem of a ratioed circuit is that its correct operation depends on the conductance values of nmos and pmos transistors as well as the other circuit parameter’s values. It is well known that fluctuations in integrated circuit manufacturing processes cause deviations on the actual values of the parameters from their nominal values. Designing the \(m\)-weight threshold circuit we choose the values of \(W_p, L_p, W_n\) and \(L\) so that the value of \(W/L\) lies in the middle of the range given by relation (5). Then due to statistical variations of the device characteristics the range can be shortened or shifted to the left or to the right but the value of \(W/L\) will remain within the range, therefore the manufactured IC will operate correctly. As the value of \(m\) becomes greater the range defined by relation (5) becomes shorter and the yield of the manufacturing process will become smaller. With the improvement of the manufacturing process the circuit parameters deviation becomes smaller and \(m\)-weight threshold circuits for larger values of \(m\) can be constructed. In this point we have to note that for \(m\)-out-of-\(n\) codes with \(m \geq \lceil n/2 \rceil\) we can use a checker for the \((n - m)\)-out-of-\(n\) code simply by inverting the outputs of the functional circuit. We have run Monte Carlo simulations for circuit parameter deviations up to 10% and verified the correct operation of the \(m\)-out-of-\(n\) code checkers for \(m < 5\). Apart from the above we have verified that for all cases the noise margins are above 0.7 volts.

<table>
<thead>
<tr>
<th>(I)</th>
<th>Weight of input vector ((W))</th>
<th>Output (Q_0)</th>
<th>Output (Q_1)</th>
</tr>
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<tbody>
<tr>
<td>0</td>
<td>(W &lt; m)</td>
<td>1</td>
<td>1</td>
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<tr>
<td></td>
<td>(W = m)</td>
<td>0</td>
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<td></td>
<td>(W &gt; m)</td>
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<td>(W = m)</td>
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<tr>
<td></td>
<td>(W &gt; m)</td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

FIGURE 5 Double output \(m\)-out-of-\(n\) checker.
Evidently the value of \( m \) depends on the technology used for manufacturing the circuit. In the case of deep or very deep submicron technology it may be necessary to limit \( m \) to 3 or 2. We have to note that, independently of the used technology, for \( m = 1 \) the checkers can always be manufactured.

### III. TESTABILITY ANALYSIS

In the following we prove firstly that the proposed checkers are self-testing for single stuck-at, transistor stuck-on and transistor stuck-open faults. The testability analysis has also been verified with extensive simulations.

#### III.1. Single-output Checker

We use the notation \( Q_{0,1} = Z, W \) which means that in a clock period, when \( CLK = 0 \), we have \( Q = Z \) and when \( CLK = 1, Q = W \). When the checker receives \( m \)-out-of-\( n \) code words and is fault free we get \( Q_{0,1} = 0, 1 \). When the output of the checker is \( Q_{0,1} = 0, 0 \) or \( Q_{0,1} = 1, 1 \) and its input is an \( m \)-out-of-\( n \) code word a fault has occurred in the checker itself.

- a. \( X_i \) stuck-at 0 or transistor \( nm_i \) stuck-open with, \( i \in [1, n] \). When the checker receives a code word with \( X_i = 1 \) then \( Q_{0,1} = 1, 1 \).
- b. \( X_i \) stuck-at 1 or transistor \( nm_i \) stuck-on, with \( i \in [1, n] \). When the checker receives a code word with \( X_i = 0 \) then \( Q_{0,1} = 0, 0 \).
- c. \( CLK \) stuck-at 0 or transistor \( pml \) stuck-on. When the checker receives a code word then \( Q_{0,1} = 1, 1 \).
- d. \( CLK \) stuck-at 1 or transistor \( pml \) stuck-open. When the checker receives a code word then \( Q_{0,1} = 0, 0 \).
- e. Transistor \( pm_m \) stuck-on. This fault is not detected, but after its occurrence the checker remains code disjoint. Furthermore if this fault is followed by one of the other considered faults, the resulting fault is detectable.
- f. Transistor \( pm_m \) stuck-open. When the checker receives a code word then \( Q_{0,1} = 0, 0 \).
- g. \( Q \) stuck-at 0. When the checker receives a code word then \( Q_{0,1} = 0, 0 \).
- h. \( Q \) stuck-at 1. When the checker receives a code word then \( Q_{0,1} = 1, 1 \).

The above analysis implies that the test set consists of the \( m \)-out-of-\( n \) code words that apply both 0 and 1 values at each input \( X_i, i \in [1, n] \), of the checker. We need \([n/m]\) code words to apply the value 1 at each input, and \([n/(n-m)]\) code words to apply the value 0 at each input. We can easily see that applying max \( \{ [n/m], [n/(n-m)] \} \) specific code words each input receives both values, therefore the test set consists of max \( \{ [n/m], [n/(n-m)] \} \) code words.

#### III.2. Double-output Checker

The testability analysis of the checker of Figure 4 is similar to that of the checker of Figure 3. The only one difference is a stuck at 0 or 1 fault on line \( CLK \) which can be detected using a checker for periodic signals [37]. In the sequel we will consider the testability of the double-output code checker of Figure 5.

1. Faults affecting both modules \( L_0, L_1 \).
   Such faults are only stuck-at faults at the primary inputs \( X_1, X_2, \ldots, X_n \) and line \( I \).
   a. \( X_i \) stuck-at 0, with \( i \in [1, n] \). When the checker receives a code word with \( X_i = 1 \) then \( Q_0 = Q_1 = 1 \).
   b. \( X_i \) stuck-at 1, with \( i \in [1, n] \). When the checker receives a code word with \( X_i = 0 \) then \( Q_0 = Q_1 = 0 \).
   c. Line \( I \) stuck-at 0 or 1. These faults are detected with a checker for periodic signals [37].

2. Faults affecting only module \( L_0 \).
   a. Line \( Z_i \) stuck-at 0 or transistor \( nm_i \) stuck-open, with \( i \in [1, n] \). When the checker receives a code word with \( X_i = 1 \) and \( I = 0 \) then \( Q_0 = Q_1 = 1 \).
b. Line $Z_i$ stuck-at 1 or transistor $nnm_i$ stuck-on, with $i \in [1, n]$. When the checker receives a code word with $X_i = 0$ and $I = 1$ then $Q_0 = Q_1 = 0$.

c. Line $I_2$ stuck-at 0. When the checker receives a code word and $I = 1$ then $Q_0 = Q_1 = 0$.

d. Line $I_2$ stuck-at 1. When the checker receives a code word and $I = 0$ then $Q_0 = Q_1 = 1$.

e. Line $I_3$ stuck-at 0 or transistor $pm_i$ stuck-on. When the checker receives a code word and $I = 0$ then $Q_0 = Q_1 = 1$.

f. Line $I_3$ stuck-at 1 or transistor $pm_i$ stuck-open. When the checker receives a code word and $I = 1$ then $Q_0 = Q_1 = 0$.

g. Line $Q_0$ stuck-at 0. When the checker receives a code word and $I = 1$ then $Q_0 = Q_1 = 0$.

h. Line $Q_0$ stuck-at 1. When the checker receives a code word and $I = 0$ then $Q_0 = Q_1 = 1$.

i. Transistor $pm_{nm}$ stuck-open. When the checker receives a code word and $I = 1$ then $Q_0 = Q_1 = 0$.

j. Transistor $pm_{nm}$ stuck-on. This fault is not detected, but after its occurrence the checker remains code disjoint. Furthermore if this fault is followed by one of the other considered faults, the resulting fault is detectable.

k. Transistor $nmos$ of the inverter INV stuck-on. We construct the inverter with $n$-dominate logic so when the checker receives a code word and $I = 0$ then $Q_0 = Q_1 = 1$.

l. Transistor $pmos$ of the inverter INV stuck-on. This fault is undetectable, but does not affect the operation of the circuit, the circuit remains code disjoint. Furthermore, if this fault is followed by a detectable fault, the resulting fault is detectable.

m. Transistor $nmos$ of the inverter INV stuck-open. When the checker receives two successive code words with $I = 0$ and 1 respectively, then the second code word will give $Q_0 = Q_1 = 0$.

n. Transistor $pmos$ of the inverter INV stuck-open. When the checker receives two successive code words with $I = 1$ and 0 respectively then at the second code word we have $Q_0 = Q_1 = 1$.

Since the frequency of the clock signal driving input $I$ is equal to half of the frequency of feeding input vectors to the checker, for two successive inputs we have $I = 0$ and $I = 1$ respectively or $I = 1$ and $I = 0$ respectively. This is totally different to the case that pairs of test vectors are needed to test stuck-open faults in [30–33].

3. Faults affecting only module $L_1$.

a. Line $Y_i$ stuck-at 0 or transistor $nnm_i$ stuck-open, with $i \in [1, n]$. When the checker receives a code word with $X_i = 1$ and $I = 1$ then $Q_0 = Q_1 = 1$.

b. Line $Y_i$ stuck-at 1 or transistor $nnm_i$ stuck-on, with $i \in [1, n]$. When the checker receives a code word with $X_i = 0$ and $I = 0$ then $Q_0 = Q_1 = 0$.

c. Line $I_1$ stuck-at 0 or transistor $pm_i$ stuck-on. When the checker receives a code word and $I = 0$ then $Q_0 = Q_1 = 1$.

d. Line $I_1$ stuck-at 1 or transistor $pm_i$ stuck-open. When the checker receives a code word and $I = 1$ then $Q_0 = Q_1 = 0$.

e. Line $Q_1$ stuck-at 0. When the checker receives a code word and $I = 0$ then $Q_0 = Q_1 = 1$.

f. Line $Q_1$ stuck-at 1. When the checker receives a code word and $I = 1$ then $Q_0 = Q_1 = 0$.

g. Transistor $pm_{nm}$ stuck-open. When the checker receives a code word and $I = 0$ then $Q_0 = Q_1 = 0$.

h. Transistor $pm_{nm}$ stuck-on. This fault is not detected, but after its occurrence the checker remains code disjoint. Furthermore if this fault is followed by one of the other considered faults, the resulting fault is detectable.

It is evident that the test set $TS$ of the double output checker consists of the union of the test sets $TS_0$, $TS_1$ of modules $L_0$ and $L_1$ respectively. These two test sets are obviously equivalent and consist of $\max \{ [n/m], [n/(n-m)] \}$ code words, as shown in the testability analysis of the single output checker, which must be applied to the checker for both values 0, 1 of input $I$. Therefore, the test sets $TS_0$, $TS_1$ and consequently the test set $TS$ consist of $2 \max \{ [n/m], [n/(n-m)] \}$ code words.
### III.3. Resistive Bridging and Break Faults

The self-checking capability of the proposed designs with respect to resistive bridging faults and break faults on device terminals has been evaluated with extensive circuit-level simulations. Resistive bridging faults (RBFs) between two transistor terminals or between two inputs have been considered. All RBFs with connecting resistance $R \in [0, R_{\text{max}}]$ are detected, where $R_{\text{max}}$ depends on the sizing of the transistors. For the checker of Figure 5 and an implementation in 1 μm technology with transistor aspect ratios $(W/L)_{\text{pm}} = 2/1$, $(W/L)_{\text{pm}} = 2/1$ and $(W/L)_{\text{nm}} = 1/1$, for $i=1$ to $n$, the value of $R_{\text{max}}$ for the various RBFs are given in Table II. During the simulation the inputs of the checker are driven by standard cell inverters with aspect ratios $(W/L)_{\text{p}} = 12$ and $(W/L)_{\text{n}} = 6$. The data of Table II are also valid for the checkers of Figures 3 and 4 with the difference that in these checkers the value of $R_{\text{max}}$ for a resistive bridging fault between the gate and source of the transistor $pm_1$ is equal to 0.9 kΩ.

The proposed checkers are Self Testing for all break faults on device terminals except a break on the gate terminal of the transistor $pm_m$ in module $L$ (single output checker) and in modules $L_0$ and $L_1$ (double output checkers). This break does not affect the operation of the circuits and the circuits remain code disjoint. Furthermore, if this fault is followed by a detectable fault, the resulting fault is detectable.

It is very easy to verify that for any of the above considered faults the output of the checker is the correct code output or a non-code word, therefore the checker is fault secure.

### IV. COMPARISONS

This is the first method for designing TSC $m$-out-of-$n$ code checkers for most practical values of $m$ and $n$, that takes into account a realistic fault model.

The checkers proposed in [13–28] take into account only stuck-at faults thus they are unsuitable for CMOS VLSI implementations. The PLA design given in [34] is valid for incomplete $m$-out-of-$n$ codes and 1-out-of-$n$ codes. Checkers only for $m$-out-of-2$m$ codes taking into account apart from stuck-at faults, stuck-open faults too, were proposed in [30–32]. Their test set includes a large number of code input pairs, that increases with the value of $m$. For example for the 3-out-of-6 (6-out-of-12) code, the checkers given in [30–32] require 103(7,364), 34(500) and 16(49) code input pairs respectively, while the proposed single-output $m$-out-of-2$m$ code checkers require 2 vectors and the double-output $m$-out-of-2$m$ code checkers require 4. The large number of code input pairs, as we have explained in the introduction, reduces significantly the probability that the TSC goal will be achieved by these checkers.

Checkers for some $m$-out-of-2$m$ codes under realistic faults were recently given in [33]. The checkers given in [33] have significantly greater area overhead and delay than the checkers proposed here. For example the 6-out-of-12 code checker given in [33] require 786 transistors and its delay is equal to 23.67 ns in 0.81 μm implementation.

For the special case of 1-out-of-$n$ codes, TSC checkers for realistic faults were proposed in [35]. As it is shown in Table III the checkers designed

<table>
<thead>
<tr>
<th>Transistor</th>
<th>Drain–</th>
<th>Gate–</th>
<th>Gate–</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Source</td>
<td>Drain</td>
<td>Source</td>
</tr>
<tr>
<td>$pm_1$</td>
<td>16 k</td>
<td>16 k</td>
<td>3.4 k</td>
</tr>
<tr>
<td>$pm_m$</td>
<td>18 k</td>
<td>16 k</td>
<td>2.8 k</td>
</tr>
<tr>
<td>$pm_{1}$</td>
<td>18 k</td>
<td>16 k</td>
<td></td>
</tr>
</tbody>
</table>

Bridging resistance between two inputs: 3 k.

<table>
<thead>
<tr>
<th>Checker</th>
<th>Area reduction</th>
<th>Delay reduction</th>
<th>Average power consumption reduction</th>
</tr>
</thead>
<tbody>
<tr>
<td>Single</td>
<td>1-out-of-8</td>
<td>67%</td>
<td>45%*</td>
</tr>
<tr>
<td>Output</td>
<td>1-out-of-16</td>
<td>65%</td>
<td>58%*</td>
</tr>
<tr>
<td>Double</td>
<td>1-out-of-8</td>
<td>19%</td>
<td>59%</td>
</tr>
<tr>
<td>Output</td>
<td>1-out-of-16</td>
<td>35%</td>
<td>66%</td>
</tr>
</tbody>
</table>

* The setup time of the flip flop has been considered equal to zero.
following the proposed method compare favorably to the checkers given in [35], achieving significant reductions with respect to area, delay and average power consumption.

V. CONCLUSION

In this paper we presented a new systematic method for designing TSC checkers for \( m \)-out-of-\( n \) codes including the 1-out-of-3 case. The checkers designed according to the proposed method have many benefits. They are TSC with respect to realistic faults: stuck at, transistor stuck-on, transistor stuck-open, resistive bridging and break faults, the probability of achieving the TSC goal is greater than in other checkers and they are very compact and fast. The only undesirable characteristic of the proposed checkers is that they exhibit static power consumption. However, it was shown in [35] that the power consumption of the full static CMOS 1-out-of-\( n \) code checkers compensates the static power consumption of the checkers proposed in [35] above a frequency threshold of operation. Taking into account that the power consumption of the checkers proposed in this paper is significantly lower (from 42\% up to 74\%) than the power consumption of the checkers given in [35] (Tab. III) we conclude that this frequency threshold is even lower.

References


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