Research Article
Iterative Smooth Variable Structure Filter for Parameter Estimation

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The smooth variable structure filter (SVSF) is a recently proposed predictor-corrector filter for state and parameter estimation. The SVSF is based on the sliding mode control concept. It defines a hyperplane in terms of the state trajectory and then applies a discontinuous corrective action that forces the estimate to go back and forth across that hyperplane. The SVSF is robust and stable to modeling uncertainties making it suitable for fault detection application. The discontinuous action of the SVSF results in a chattering effect that can be used to correct modeling errors and uncertainties in conjunction with adaptive strategies. In this paper, the SVSF is complemented with a novel parameter estimation technique referred to as the iterative bi-section/shooting method (IBSS). This combined strategy is used for estimating model parameters and states for systems in which only the model structure is known. This combination improves the performance of the SVSF in terms of rate of convergence, robustness, and stability. The benefits of the proposed estimation method are demonstrated by its application to an electrohydrostatic actuator.

1. Introduction

State and parameter estimation techniques are widely used in applications such as signal processing, radar tracking, satellite systems, simultaneous localization and mapping, weather forecasting, economics, dynamic positioning and tracking systems, fault detection, control, instrumentation, and prediction [1, 2]. They extract system states and parameters from measurements [2]. Estimating states is important for control. When used for parameter estimation, filters can track changes in systems and are useful for monitoring and fault detection [3–5].

State and parameter estimation techniques have seen a rapid development since the 1950s. The predominant methods include the Wiener filter [6–8], the Kalman filter (KF) [2, 4, 5], the $H_{\infty}$ filter [9, 10], the unscented Kalman filter [4, 11], the particle filter [11], the sliding mode observer (SMO), and the smooth variable structure (SVSF) [1, 3, 12–15]. Some of these methods have been combined with model adaptation strategies involving fuzzy logic [16] and neural networks [14, 15] in order to improve their performance, accuracy, and stability. In this paper the recently proposed SVSF filtering method is combined with the iterative bi-section/shooting method (IBSS) to estimate the states and the parameters of linear systems when only their model structures are known. The system model considered as follows (assuming presence of system and measurement noise):

$$x_k = A_{k-1}x_{k-1} + B_{k-1}u_{k-1} + w_{k-1}$$
$$z_k = H_k x_k + v_k.$$  \hspace{1cm} (1)

The SVSF is a model-based strategy, and IBSS is an iterative searching method. Their combination allows adaptation of the SVSF’s filter model given modeling uncertainties. For comparison purposes, the IBSS is combined with both the KF and the SVSF. The IBSS method is discussed in Section 4, its combination with the KF and the SVSF are described in Sections 4.4.1 and 4.4.2, respectively. In Section 5, the IBSS with the KF, and the IBSS with the SVSF are applied to an uncertain electro-hydrostatic actuator. Conclusions are presented in Section 6. The nomenclature is presented in Table 1. Italic upper-case letters are used to denote matrices.
Table 1: Nomenclature.

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Comments</th>
<th>Size</th>
</tr>
</thead>
<tbody>
<tr>
<td>$^{-1}, +$</td>
<td>Notation denoting an inverse and a pseudoinverse, respectively</td>
<td></td>
</tr>
<tr>
<td>$a^{(b)}$</td>
<td>The bth derivative of a</td>
<td></td>
</tr>
<tr>
<td>$</td>
<td></td>
<td>$</td>
</tr>
<tr>
<td>$^\wedge$</td>
<td>Estimation value</td>
<td></td>
</tr>
<tr>
<td>$A \circ B$</td>
<td>Schur product between $A$ and $B$</td>
<td></td>
</tr>
<tr>
<td>$\tau$</td>
<td>Matrix transpose</td>
<td></td>
</tr>
<tr>
<td>$A$</td>
<td>System matrix</td>
<td>$n \times n$</td>
</tr>
<tr>
<td>$B$</td>
<td>Input matrix</td>
<td>$n \times 1$</td>
</tr>
<tr>
<td>$\Delta a$</td>
<td>Difference between a’s actual and estimated values</td>
<td></td>
</tr>
<tr>
<td>$e_z$</td>
<td>Output’s estimation error vectors</td>
<td>$m \times 1$</td>
</tr>
<tr>
<td>$e_x$</td>
<td>State’s estimation error vectors</td>
<td>$n \times 1$</td>
</tr>
<tr>
<td>$E(a)$</td>
<td>The expectation operator of the element a</td>
<td></td>
</tr>
<tr>
<td>$\gamma$</td>
<td>The SVSF’s coefficient matrix</td>
<td>$n \times n$</td>
</tr>
<tr>
<td>$H$</td>
<td>Output matrix</td>
<td>$m \times n$</td>
</tr>
<tr>
<td>$1_{n \times n}$</td>
<td>The identity matrix with dimensions of $n \times n$</td>
<td>$n \times n$</td>
</tr>
<tr>
<td>$k$</td>
<td>Time step value</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$k</td>
<td>k$</td>
<td>A posteriori value</td>
</tr>
<tr>
<td>$k</td>
<td>k - 1$</td>
<td>A priori value</td>
</tr>
<tr>
<td>$K_{SVSF_k}$</td>
<td>The SVSF’s gain</td>
<td>$n \times 1$</td>
</tr>
<tr>
<td>$m$</td>
<td>Number of measurements</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>MaxError</td>
<td>The maximum absolute error</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$M_k$</td>
<td>A Lyapunov function</td>
<td>$n \times n$</td>
</tr>
<tr>
<td>$n$</td>
<td>System’s number of states</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$\omega_n$</td>
<td>Natural frequency</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$P$</td>
<td>Error covariance matrices</td>
<td>$n \times n$</td>
</tr>
<tr>
<td>$\Psi$</td>
<td>The smoothing boundary layer vector</td>
<td>$n \times 1$</td>
</tr>
<tr>
<td>$Q$</td>
<td>The process noise covariance matrix</td>
<td>$n \times n$</td>
</tr>
<tr>
<td>$R$</td>
<td>The measurements noise covariance matrix</td>
<td>$m \times m$</td>
</tr>
<tr>
<td>RMSE</td>
<td>Root mean square error</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>sat($a, b$)</td>
<td>Saturation function of $a$ using the boundary layer $b$</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>sat($a, b$)</td>
<td>Saturation function of element $a$ using the boundary layer $b$</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$\sum_{b \leq a} a$</td>
<td>Summation of vector $a$ from time $b$ to time $c$</td>
<td></td>
</tr>
<tr>
<td>sgn($a$)</td>
<td>Sign function of the vector $a$</td>
<td></td>
</tr>
<tr>
<td>sgn($a$)</td>
<td>Sign function of the element $a$</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$T_s$</td>
<td>Sampling time</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$u$</td>
<td>Input value</td>
<td>$1 \times 1$</td>
</tr>
<tr>
<td>$v, V_{max}$</td>
<td>Measurement noise vector and its upper bound, respectively</td>
<td>$m \times 1$</td>
</tr>
<tr>
<td>$w, W_{max}$</td>
<td>System noise vector and its upper bound, respectively</td>
<td>$n \times 1$</td>
</tr>
<tr>
<td>$x$</td>
<td>State vector</td>
<td>$n \times 1$</td>
</tr>
<tr>
<td>$z$</td>
<td>Output vector</td>
<td>$m \times 1$</td>
</tr>
<tr>
<td>$0_{a \times b}$</td>
<td>A matrix with dimension $a \times b$ and zero elements</td>
<td>$a \times b$</td>
</tr>
<tr>
<td>$\xi$</td>
<td>Damping ratio</td>
<td>$1 \times 1$</td>
</tr>
</tbody>
</table>
and vectors while their elements are denoted by italic lowercase letters with subscripts $i$ and/or $j$.

2. The Kalman Filter

In 1960, Rudolf Kalman presented the Kalman filter (KF), as a recursive, optimal, and model-based estimator, that falls under the predictor-corrector category for linear systems [2, 4]. The KF is an optimal filter for linear Gaussian problems as it minimizes the mean square error between the actual and the estimated state (MMSE).

According to [2], the KF process may be divided into two stages: prediction and correction stages. In the prediction stage the a priori estimate, $\hat{x}_{k|k−1}$, is obtained by using a model of the system under consideration such that

$$\begin{align*}
\hat{x}_{k|k−1} &= \hat{x}_{k|k−1} + B_{k−1}u_{k−1} \\
\hat{z}_{k|k−1} &= \hat{H}_k\hat{x}_{k|k−1} \\
P_{k|k−1} &= \hat{A}_{k−1}P_{k−1|k−1}\hat{A}_{k−1}^T + Q_{k−1}.
\end{align*}$$

The a priori estimation errors are due to uncertainties as well as noise effects. The KF then uses the measurements and an optimal gain to refine the a priori estimates to an a posteriori form in what is referred to as an update step such

$$\begin{align*}
\hat{x}_{k|k} &= \hat{x}_{k|k−1} + K_{\text{kalman}}(z_k - \hat{z}_{k|k−1}) \\
P_{k|k} &= (I_{n×n} - K_{\text{kalman}}H_k^T)P_{k|k−1},
\end{align*}$$

where $K_{\text{kalman}}$ is the Kalman filter’s gain and it is defined as

$$K_{\text{kalman}} = P_{k|k−1}H_k^T(H_kP_{k|k−1}H_k^T + R_k)^{−1}.$$  

The Kalman Filter’s limitations are its assumption of a Gaussian distribution for the noise and a largely known model. A number of different formulations of the Kalman Filter have been proposed to improve its performance [2].

3. The Smooth Variable Structure

The variable structure filter (VSF) was first proposed in 2003 as a recursive predictor-corrector filter that is based on the sliding mode concept [3]. It uses a projection of the true state trajectory as a switching hyperplane and forces the estimated state trajectories to stay close to the true states. The filter reduces the effects of noise and modeling errors and overcomes some of the limitations of the Kalman filter in terms of robustness and uncertainties. The solution is not, however, optimal [1]. The concepts of VSF and its performance in terms of stability, accuracy, and the rate of convergence are discussed and quantified in [1, 3, 15]. In 2007, the smooth variable structure filter (SVSF) was proposed to make the VSF simpler and applicable for nonlinear systems [13, 14].

The SVSF is a robust filter that can guarantee stability for bounded uncertainties as shown in [1]. It has a secondary set of indicators of performance (one per state or parameter that is estimated) that provides information on the uncertainties of the filter model. The simplest form of the SVSF is applicable to linear systems that have full-rank measurement matrix. Like the KF, the SVSF is a predictor-corrector method. However, the update stage is defined as

$$\hat{x}_{k|k} = \hat{x}_{k|k−1} + K_{\text{SVSF}},$$
where $K_{SVSF}$ is the SVSF gain for linear systems with full-rank measurement matrix, and is defined as:

$$K_{SVSF} = H^{-1}\left( e_{z_{k-1}} + y^T e_{z_{k-1}} \right) \circ \text{sgn}(e_{z_{k-1}}),$$

(6)

where $y \in \mathbb{R}^{n \times n}$ is a diagonal matrix with $y_{ii} \leq 1$, and $e_{z_{k-1}}$ and $e_{z_k}$ are the a priori and the a posteriori output estimation error vectors and are defined as

$$e_{z_k} = z_k - \hat{z}_k,$$

$$e_{z_{k-1}} = z_{k-1} - \hat{z}_{k-1}. $$

(7)

The SVSF handles bounded uncertainties, such as:

(i) inaccuracies in the estimation model,

(ii) system and measurement noise,

(iii) unknown initial position.

The SVSF is a robust recursive predictor-corrector estimation method that can effectively deal with uncertainties associated with initial conditions and modeling errors. It guarantees bounded-input bounded-output stability and the convergence of the estimation process by using the Lyapunov stability condition. The derivation of SVSF’s gain and its stability conditions can be found in [1] and are summarized in the following subsections.

### 3.1. The Lyapunov Stability Theorem

Let $M_k$ be a Lyapunov function defined in terms of the a posteriori estimation error, such that

$$M_k = \| e_{z_k} \|. $$

(8)

The estimation process is stable if

$$\Delta M_k < 0,$$

(9)

where $\Delta M_k$ represents the change in the Lyapunov function and in this case is defined as follows:

$$\Delta M_k = \| e_{z_k} \| - \| e_{z_{k-1}} \|, $$

(10)

By substituting (10) into (9) and then rearranging, the following is obtained:

$$\| e_{z_k} \| - \| e_{z_{k-1}} \| < 0. $$

(11)

Equation (11) is equivalent to the following:

$$\| e_{z_k} \| < \| e_{z_{k-1}} \|. $$

(12)

To remove the absolute operator, $\| \|$ , both sides are expressed in the form of diagonal matrices and then they are multiplied with their transpose as follows:

$$\text{diag}(e_{z_k}) \text{diag}(e_{z_k})^T < \text{diag}(e_{z_{k-1}}) \text{diag}(e_{z_{k-1}})^T, $$

(13)

where $\text{diag}(e_{z_k})$ is the diagonal matrix of $e_{z_k}$.

The a posteriori output estimation error is obtained as follows (assuming the output matrix is well known):

$$e_{z_k} = H_k e_{x_k} + v_k. $$

(14)
By substituting (14) into (13), (15) is obtained as

\[ E\left(\begin{array}{c}
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k})
\end{array}\right) < E\left(\begin{array}{c}
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k})
\end{array}\right)
\]

(15)

If the measurement noise is stationary white, then by taking the expectation of both sides, (15) is transformed to (16);

\[ E\left[\begin{array}{c}
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k})
\end{array}\right] < E\left[\begin{array}{c}
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k}) \\
\text{diag}(H_k e_{k|k})
\end{array}\right]
\]

(16)

where \(E[\text{diag}(H_k e_{k|k}) \text{ diag}(v_k)]\) and \(E[\text{diag}(v_k) \text{ diag}(H_k e_{k|k})]\) vanish due to the white noise assumption. For a diagonal, positive, and time-invariant measurement matrix, (16) is reduced to (17);

\[ E\left[\begin{array}{c}
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k})
\end{array}\right] < E\left[\begin{array}{c}
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k}) \\
\text{diag}(e_{k|k})
\end{array}\right].
\]

(17)

Note that the assumptions pertaining to the measurement matrix are realistic since most applications use linear sensors as feedback in their operations. Moreover, these sensors are well calibrated and their structures are well known, [1].

Equation (17) is equivalent to the following:

\[ E\left|e_{k|k}\right| < E\left|e_{k|k-1}\right|.
\]

(18)

From (17), the expectation of the a posteriori estimation error is reduced in time (it converges towards the origin) which means that the filter is stable.

3.2. The Derivation of the SVSF’s Gain. The SVSF’s gain is derived to guarantee the stability condition of (18). Moreover, the gain must be larger than the uncertain dynamics of the estimation process, yet it should be bounded for bounded-input bounded-output stability.

Let \(y\) be a diagonal positive matrix with dimensions \(y \in \mathbb{R}^{n \times n}\) and with elements less than unity, that is, \(0 < y_{ii} < 1\), then:

\[ y \left|e_{k|k-1}\right| < \left|e_{k|k-1}\right|.\]

(19)

Adding the term \(|e_{k|k-1}|\) to both sides leads to the following:

\[ y \left|e_{k|k-1}\right| + \left|e_{k|k-1}\right| < \left|e_{k|k-1}\right| + \left|e_{k|k-1}\right|.\]

(20)
The absolute value of the SVSF gain multiplied by the measurement matrix is set to be equal to the left-hand side of (20) as follows:

$$\left| \hat{H}_i K_{SVSF_i} \right| = |y| \left| e_{z_{i-1,k-1}} \right| + |e_{z_{i,k-1}}|.$$  \hspace{1cm} (21)

The sign of the gain is made equal to the sign of the a priori estimation error, $e_{z_{i,k-1}}$. This leads to (6). Note that the proposed gain satisfies the conditions of being larger than the a priori estimation error. By applying the gain to the a priori estimate, the a posteriori estimated measurement is obtained as follows:

$$\hat{z}_{i,k} = \hat{z}_{i,k-1} + (y| e_{z_{i-1,k-1}} | + | e_{z_{i,k-1}} |) \circ \text{sgn}(e_{z_{i,k-1}}).$$  \hspace{1cm} (22)

Subtracting (22) from the measurement $z_k$ leads to the following:

$$e_{z_{i,k}} = e_{z_{i-1,k-1}} - (y| e_{z_{i-1,k-1}} | + | e_{z_{i,k-1}} |) \circ \text{sgn}(e_{z_{i,k-1}}).$$  \hspace{1cm} (23)

Equation (23) can be rewritten in a simpler form by substituting $|e_{z_{i,k-1}}| \circ \text{sgn}(e_{z_{i,k-1}})$ by $e_{z_{i,k-1}}$, as follows:

$$e_{z_{i,k}} = e_{z_{i-1,k-1}} - (y| e_{z_{i-1,k-1}} | + | e_{z_{i,k-1}} |) \circ \text{sgn}(e_{z_{i,k-1}}).$$  \hspace{1cm} (24)

By taking the absolute of both sides of (24), (25) is obtained as follows:

$$\left| e_{z_{i,k}} \right| = y \left| e_{z_{i-1,k-1}} \right| \circ \text{sgn}(e_{z_{i,k-1}}) - e_{z_{i,k-1}}.$$

The error decays in time, which means that (12) and (18) are satisfied and the filter is stable.
3.3. The Smoothing Boundary Layer. The essential idea behind the SVSF is that the estimated state would switch back and forth across the actual state trajectory. This switching effect results in chattering that can be eliminated by replacing the sign function in (6) with a saturation function with a known boundary layer referred to as the smoothing boundary layer. Inside the smoothing boundary layer, the corrective action is interpolated based on the ratio between the amplitude of the output’s a priori estimation error and the smoothing boundary layer’s width. Outside the smoothing boundary layer, the discontinuous corrective action with its full amplitude is applied. The SVSF assigns and requires one smoothing boundary layer per estimate. The SVSF gain becomes as

$$K_{SVSF} = H^{-1}\left( \left| e_{z[k-1]} \right| + \gamma \left| e_{z[k-1]} \right| \right) \circ \text{sat}(e_{z[k-1]}, \Psi),$$

and \(\text{sat}(e_{z[k-1]}, \Psi)\) is a saturation vector and is defined as

$$\text{sat}(e_{z[k-1]}, \Psi) = \begin{cases} \text{sat}(e_{z[k-1]}, \Psi_1), \\ \vdots \\ \text{sat}(e_{z[k-1]}, \Psi_n) \end{cases}$$
where \( \text{sat}(\varepsilon_{2,i}, \Psi_h) \), \( i = 1, \ldots, n \) is the saturation function and is defined as follows:

\[
\text{sat}(\varepsilon_{2,i}, \Psi_h) = \begin{cases} 
\frac{\varepsilon_{2,i}}{\Psi_h} & \varepsilon_{2,i} \leq \Psi_h, \\
\text{sgn}(\varepsilon_{2,i}) & \varepsilon_{2,i} > \Psi_h. 
\end{cases}
\]  \( (28) \)

The boundary layer width \( \Psi_h \) is calculated by using the upper bound of uncertainties [11]. If due to changes in the system, additional uncertainties are added such that the amplitude of \( \varepsilon_{2,i} \) grows larger than \( \Psi_h \), then chattering will be observed [1]. For example, the a priori chattering signal has been tracked for a second-order system that is made to have parametric changes at time steps \( t_1 = 4000 \) and \( t_2 = 7000 \). These changes last for 1000 and 2500 time steps, respectively. The smoothing boundary layer was designed to enclose the existence subspace for the system before the parametric changes (\( t < 4000 \) time steps). Figure 1 shows chattering when uncertainties are injected into the model at time \( t_1 = 4000 \) and \( t_2 = 7000 \) time steps. Moreover, the figure shows the lasting period of each uncertainty injection. The SVSF is very sensitive to added uncertainties and exhibits chattering that can be used for detecting the inception of a change in the system. This capability is very useful for certain applications such as fault detection.

4. Iterative Bi-Section/Shooting Method

The iterative bisection/shooting method consists of two elements discussed in the following subsections.

\[ a \in (a_i, a_e) \]  \( (29) \)

where \( a_i \) and \( a_e \) are the interval boundaries and they are chosen to satisfy the following:

\[ f(a_i)f(a_e) < 0. \]  \( (30) \)

By taking the interval’s middle point, \( a_m \), the interval is divided into two subintervals. Based on \( a_m \)’s function sign, one of these subintervals is chosen to be a new interval for the next iteration as

\[ f(a_i)f(a_m) < 0 \]

then the new interval is defined as \( (a_i, a_m) \), \( (31) \)

Else the new interval is defined as \( (a_m, a_e) \).

The interval is then divided in half iteratively until the width of the interval becomes smaller than a threshold and the root is considered to be the half of the final interval. This algorithm is summarized in Figure 3. If multiple zeros exist inside the interval, then only one of the zeros will be obtained depending on the interval size and its boundary.
values as shown in Figure 4. Therefore, this method is stable as it always converges to one of the zeros. Moreover, the level of accuracy is controllable which has a maximum absolute value equal to half of the last interval (threshold). However, its disadvantages are its slow rate of convergence and its sensitivity to the size of the interval [17]. Due to its stability and simplicity, this method has been used in many applications; that is, computing the absolute value of zero. Moreover, the method is a numerical technique used to solve a differential equation with boundary conditions (at time \( t_f \)) defined as follows:

\[
\sum_{i=0}^{n} \chi^{(i)}(t) = x^{(n)}(t) + x^{(n-1)}(t) + \ldots + x(t) = x_p(t)
\]

For the boundaries \( \left[ x(t_f) \ldots x^{(n-1)}(t_f) \right]^T = x_f \), and convert it to an initial condition problem (at time \( t_0 \)) as follows:

\[
\sum_{i=0}^{n} \chi^{(i)}(t) = x^{(n)}(t) + x^{(n-1)}(t) + \ldots + x(t) = x_p(t)
\]

For initial condition \( \left[ x(t_0) \ldots x^{(n-1)}(t_0) \right]^T = x_0 \), where \( x_p \) is the input.

The shooting method has the same idea of hitting a target by a cannon projectile. If a cannon is used to hit a target, the muzzle angle must be adjusted properly; otherwise the projectile does not hit its target. If the adjustment process is done manually, then several trials will be done to achieve the proper angle as shown in Figure 5. The first trial is done by adjusting the muzzle by an initial angle, and then shooting the projectile. According to the projectile's final destination and its difference from the target location, the muzzle angle is adjusted, and another trial is done. The angle is adjusted several times (the trial is repeated) until the projectile hits its target. Similarly, the shooting method starts by guessing initial conditions, \( x_0 \), for the system, then finding the solutions of the system's equation for the entire domain up to the final values, \( \hat{x}_f \). By comparing the resultant final values with their actual values, \( x_f \), the initial guess is then refined and the process is repeated iteratively to minimize the error in the final (boundary) values. Once the error becomes smaller than a threshold value, iteration stops and the solution is adapted.

4.3. The Iterative Bi-Section/Shooting Method. The Bi-section/shooting method is a combination used to iteratively extract model parameters from the measurements for systems in which only the model structure is known. The maximum number of parameters that could be estimated for an nth order system using this method is \( n + 1 \). The system's parameters are assumed to be constant during the operation and they are divided into two groups; the first group is of size \( n \) and is obtained by the shooting/bisection method. The second group is extracted based on measurements and the parameters from the first group. Therefore, they are stochastic variables with variances that are functions of noise.
and modeling errors pertaining to the parameters in the first group. For example, in second-order systems, the gain and the natural frequency are the first group parameters, and the damping ratio is the second group parameter. The damping ratio may be extracted from measurements if the gain and the natural frequency are known. The estimate of the damping ratio becomes a stochastic variable with variance that is a function of the noise and the variance in the latter two parameters as shown in Figure 6. The figure shows that if modeling errors are reduced, then the estimated parameter’s variance is reduced, and its value is obtained once the modeling errors become zero. Assuming that a curve connects the minimum variance points in Figure 6, then the smallest variance point has a (graphical) derivative with a zero value and the sign of the derivative changes across this point. By studying the sign of the derivative function, the minimum variance could be obtained using the bi-section method.

Parameter estimation is performed by defining a search interval (for each range of group-one parameters), estimating group-two parameters, and then obtaining their variances. Based on the variance of group two parameters, the intervals of group one parameters are reduced using the bi-section method until a threshold is reached. For example, to implement this method for a first-order system with two model parameters; that is, X and Y, the following process is used.

One of the two parameters is chosen first; that is, X. An interval is specified for this parameter and five different values are arbitrarily chosen; that is, X1 to X5. These values are uniformly distributed along the interval and they are assumed to be the shooting method’s initial guesses.

For each of these values, and using data segments of measurements and input, the second parameter, Yi, may be extracted using inverse system model. Note that the extracted parameter Yi is not constant and is a temporal function. Thus, five variance values of the second parameter Yi are obtained one for each X1 to X5 from the shooting method. As discussed earlier, each variance is a function of the noise as well as error in the first parameter estimate Xi.

The variance values are distributed as shown in Figure 7. Note that these points have a parabolic shape. Taking the derivative of the shape function (to obtain the root of the derivative that represent the minimum variance) and using the bi-section method, a new subinterval is obtained.

The algorithm is iteratively repeated until the width of the subinterval becomes smaller than a threshold. At each iteration, the first parameter is assumed to be half of the resultant interval, and the second parameter is chosen to be the mean of the corresponding extracted vector.

The algorithm of IBSS is demonstrated by the following example.

**Example 1.** This example demonstrates the application of the IBSS algorithm to a second-order system. The parameters are divided into two groups as previously discussed. The first group consists of the gain (B) and the natural frequency (ωn), and their estimation is performed by an outer loop and five inner loops. The second group consists of the damping ratio (ξ). Assuming the outer loop is related to B and the inner loops are related to ωn. The computation loops are illustrated in Figure 8 and are as follows.
Table 2: The new interval boundaries using the bi-section method.

<table>
<thead>
<tr>
<th>Case no.</th>
<th>Sign $\sigma_{\xi_i} - \sigma_{\xi_{i+1}}$</th>
<th>Sign $\sigma_{\xi_i} - \sigma_{\xi_{i+2}}$</th>
<th>Sign $\sigma_{\xi_i} - \sigma_{\xi_{i+3}}$</th>
<th>Sign $\sigma_{\xi_i} - \sigma_{\xi_{i+4}}$</th>
<th>New $\omega_i$</th>
<th>New $\omega_{i+5}$</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>+</td>
<td>+</td>
<td>+</td>
<td>+</td>
<td>Old $\omega_i$</td>
<td>Old $\omega_{i+5}$</td>
</tr>
<tr>
<td>2</td>
<td>+</td>
<td>+</td>
<td>+</td>
<td>−</td>
<td>Old $\omega_i$</td>
<td>Old $\omega_{i+5}$</td>
</tr>
<tr>
<td>3</td>
<td>+</td>
<td>+</td>
<td>−</td>
<td>−</td>
<td>Old $\omega_i$</td>
<td>Old $\omega_{i+5}$</td>
</tr>
<tr>
<td>4</td>
<td>+</td>
<td>−</td>
<td>−</td>
<td>−</td>
<td>Old $\omega_i$</td>
<td>Old $\omega_{i+5}$</td>
</tr>
<tr>
<td>5</td>
<td>−</td>
<td>−</td>
<td>−</td>
<td>−</td>
<td>Old $\omega_i$</td>
<td>Old $\omega_{i+5}$</td>
</tr>
</tbody>
</table>

**Outer Loop**

1. The algorithm selects one of the parameters from the first group, for example, $B$, for the outer loop. It relies on the availability of upper and lower bounds for it. If the parameter is the gain $B$, then the lower and upper bounds are defined as $B_1$ and $B_5$, respectively.

2. The algorithm defines five intermediate values within the above range, that is, $B_1$ to $B_5$, where $B_1$ is the lower value, $B_5$ is the highest value and the values of $B_2$ to $B_4$ are evenly distributed between $B_1$ and $B_5$.

3. For each value of $B_i$, an inner loop is created for the other parameter in group one, that is, $\omega_{i_5}$. Therefore, five inner loops are created. Each one of the inner loops has the following process.

**Inner Loop $i$, $i = 1, \ldots, 5$**

(a) Upper and lower bounds are specified for $\omega_{i_5}$, denoted as $\omega_{i_1}$ and $\omega_{i_5}$, respectively.

(b) The algorithm defines five intermediate values within the above range, that is, $\omega_{i_1}$ to $\omega_{i_5}$, where $\omega_{i_1}$ is the
lower value, \( \omega_n \), is the highest value, and the values of \((\omega_i, \omega_f)\) are evenly distributed between \(\omega_i\) and \(\omega_f\).

(c) Each value of \(\omega_i\) is assumed to be an initial guess for the shooting method, where \(i\) and \(j\) denote the outer and inner loops, respectively. The pair \((B_i, \omega_i)\) are assumed to be the values of the unknown parameters \(B\) and \(\omega_n\). Note that if \(B\) and \(\omega_n\) are known, the system satisfies the observability condition for the estimation of the remaining parameters \(\xi\) using the measurement. Therefore, the third parameter, \(\xi\), can be extracted by using the measurement \(z\), the input \(u\), the sampling time \(T_s\), and the assigned pair \((B, \omega_n)\) through filtering or by using the inverse model as follows:

\[
\hat{\xi}_{\xi_{\text{old}}} = \frac{B_i u_{k-1} - \omega_i^2 T_s z_{1k-1} - (z_{2k} - z_{2k-1})}{2 \omega_i T_s z_{2k-1}},
\]

(34)

where \(\hat{\xi}_{\xi_{\text{old}}}\) is the extracted damping ratio at time \(k-1\) using the pair \((B_i, \omega_i)\).

(d) \(\hat{\xi}_{\xi_{\text{old}}} = [\hat{\xi}_{\xi_{\text{old},1}}, \ldots, \hat{\xi}_{\xi_{\text{old},5}}]\) is a stochastic variable segment that is a function of the system and measurement noise as well as modeling errors. The variance of each \(\hat{\xi}_{\xi_{\text{old},5}}\) is calculated for each corresponding \(\omega_i\) which results in five values distributed as shown in Figure 7 (note the parabolic shape). The derivative of the curve is obtained by taking the differences between two successive variance points at a time.

The sign of the derivative is examined. Using the bisection method, a new subinterval is created from the old interval by reassigning the interval boundaries, \(\omega_1\) or \(\omega_5\) as shown in Table 2. Note that only one minimum value of the variance exists in the interval. The extreme cases (case 1 and case 5 in Table 2) treat the location of the minimum variance value to be close to the interval boundaries.

(e) After defining the new interval, steps (b) to (d) are repeated iteratively until the width of the resultant interval of natural frequency is smaller than a threshold, \(\epsilon\).

(f) Once the loop stops, the natural frequency, \(\omega_n\), of that loop is assumed to be half of the final resultant interval.

**End of the Inner Loop**

(4) The algorithm uses the measurements, the input, the sampling time, and the pairs \((B_i, \omega_n)\) to obtain the damping ratio \(\hat{\xi}\) for each inner loop as follows:

\[
\hat{\xi}_i = \frac{B_i u_{k-1} - \omega_n^2 T_s z_{1k-1} - (z_{2k} - z_{2k-1})}{2 \omega_n T_s z_{2k-1}},
\]

(35)

(5) The variance of \(\hat{\xi}_i\) is calculated for each corresponding pair \((B_i, \omega_n)\) and results in five values distributed as shown in Figure 7. Similar to step (d), a new subinterval is created for the gain \(B\) by
reassigning the interval boundaries; $B_1$ or/and $B_5$ as discussed in step (d) and as shown in Table 2 (by replacing $\omega_i$ with $B_j$).

(6) After defining the new interval, steps (2) to (5) are repeated iteratively until the width of the resultant interval of the gain $B$ is smaller than a threshold, $\rho$.

**End of the Outer Loop.** Once the outer loop stops, the gain, $\hat{B}$, is assumed to be half of its final interval. One more inner loop is done using the gain $\hat{B}$ and the steps (a) to (f) to obtain $\hat{\omega}_n$. The damping ratio, $\hat{\xi}$, is then obtained by using the measurement, the input, the pair $(\hat{B}, \hat{\omega}_n)$ and the inverse model as follows:

$$\hat{\xi} = \frac{1}{d} \sum_{j=k-d+1}^k \frac{\hat{B}u_{j-1} - \hat{\omega}_n^2 T_s z_{j-1} - (z_{j-1} - z_{j-1})}{2\hat{\omega}_n T_s z_{j-1}}.$$  

(36)

Increasing the number of parameters results in more nested loops, where for each inner loop there will be five sub-inner loops, and for each sub-inner loop there will be a further five sub-sub-inner loops, and so on. The algorithm’s computational time grows exponentially with the number of parameters. This algorithm is only suitable for systems with low levels of complexity and orders.

4.4. The Iterative Bi-Section/Shooting Method Combined with the SVSF and the KF. The IBSS is used to refine the estimated model. However, it does not estimate the states. Therefore, the IBSS needs to be combined with a filter such as the KF or the SVSF in order to estimate the states. This combination can also be used to estimate observable parameters. In this study, the combination of the SVSF with the IBSS is presented and is compared to the KF with the IBSS. In the example and algorithms presented, it is assumed that all model parameters and all states are extracted from the measurement signals. The only known information is model structure.

4.4.1. The Iterative Bi-Section/Shooting with the KF. The iterative Bi-section/shooting method is combined with the Kalman filter (IBSS/KF) to estimate the states and the parameters using data segments of the measurement signal. The segments are needed for the IBSS. As mentioned earlier, the parameters in the segments are assumed to be constant, otherwise the IBSS method will be misled. The IBSS element will be used to refine the filter’s model to reduce errors and then the KF is used to obtain the states. The main shortcoming of the IBSS/KF is that if the system’s parameters change, the IBSS/KF will not know when this change has occurred. Therefore, a segment of the measurements is taken at a time, in which the parameters are assumed to be constant. The segment is processed using the IBSS to obtain the parameters. In the next step, the KF estimates the states as shown in Figure 9 and as follows.

(1) The measurement signal is divided into segments. The parameters of the system are assumed to be constant within the segment. Each segment is processed individually by the IBSS and the KF. The last time step value in a segment is considered as an initial condition to the next segment (for the KF).
Table 3: The parameters of the EHA proposed in [13].

<table>
<thead>
<tr>
<th>Symbol</th>
<th>Description</th>
<th>Value</th>
</tr>
</thead>
<tbody>
<tr>
<td>$A_e$</td>
<td>Piston area</td>
<td>$5.05 \times 10^{-4}$ m²</td>
</tr>
<tr>
<td>$B_e$</td>
<td>Load friction</td>
<td>760 Ns/m</td>
</tr>
<tr>
<td>$D_p$</td>
<td>Pump displacement</td>
<td>$1.69 \times 10^{-7}$ m³/rad</td>
</tr>
<tr>
<td>$L$</td>
<td>Leakage coefficient</td>
<td>$2.5 \times 10^{-11}$ m³/(Pa · s)</td>
</tr>
<tr>
<td>$M$</td>
<td>Load mass</td>
<td>20 Kg</td>
</tr>
<tr>
<td>$V_0$</td>
<td>Chamber volume</td>
<td>$6.85 \times 10^{-5}$ m³</td>
</tr>
<tr>
<td>$\beta_e$</td>
<td>Effective bulk modulus</td>
<td>$1.5 \times 10^8$ – $2 \times 10^9$ Pa</td>
</tr>
</tbody>
</table>

Figure 24: (a) Gain’s actual and estimated values, (b) estimation error of gain obtained by using the IBSS/SVSF.

Figure 25: The error when changes happen within the segment.

(2) The IBSS is applied to the segment to achieve the best value of the filter’s model parameters. The cost function (or criterion of the goodness) is the lowest variance in the estimation of the damping ratio, $\xi$, (in case of second-order system).

(3) The KF estimates the states of the system in the segment based on the new model’s parameters from the IBSS.

(4) Steps 1 to 3 are repeated for all data segments.

4.4.2. The Iterative Bi-Section/Shooting SVSF. The advantage of the combination of the IBSS with the SVSF is that the secondary indicators of performance of the SVSF can very accurately determine when a physical parameter has changed. This is very advantageous since the IBSS requires that parameters are constant during the interval that they are estimated. This provides a dynamic segmentation ability to the IBSS/SVSF that is not possible with the IBSS/KF. The combined IBSS/SVSF provides a remarkable algorithm that enables the estimation of both all of the states and all of the model parameters for low-order systems. The combined robust stability of the SVSF and the interval definition can lead to a stable overall process.

The iterative bi-section/shooting method is combined with the SVSF (IBSS/SVSF) to estimate the states and the parameters. Moreover, the SVSF’s secondary indicators of performance are used to detect parametric changes in the system once they occur and pass that information to the IBSS for interval selection. If chattering occurs when the boundary layer is set to have a width that is a function of the upper bounds of uncertainties, then this means that the upper bound has been breached and at least one of the parameters has changed. Hence, chattering can provide a
good indicator of the inception of change in systems. Once chattering occurs, the IBSS refines the estimated model. The SVSF then uses the refined model to continue estimating the states until chattering condition reoccurs. The combined algorithm is summarized in Figure 10 and as follows.

1. A SVSF with an appropriate smoothing boundary layer is used to estimate the states, and chattering is monitored.
2. Once chattering occurs, the IBSS takes a segment of the measurement and processes it to obtain model parameters and to refine the filter’s model.
3. The SVSF then continues to obtain the estimates until another chattering condition occurs.
4. Steps 1 to 3 are repeated.

In the following section, the methods are applied to an example problem.

5. Simulation Test

5.1. Simulation Setup. In this study, the proposed algorithm is tested by their application to a simulation model of an electrohydrostatic actuator (EHA) described in [13]. The EHA is a “pump-controlled hydraulic system” that is used in the aerospace industry; that is, airplanes aileron, [21]. The EHA is an integrated unit that consists of an electrical motor, bidirectional pump, pressure and position sensors, and a linear actuator. Its hydraulic circuit is shown in Figure 11, [18, 22]. The EHA can be described by a third-order model defined in its discretized state space form as

\[
\begin{bmatrix}
    x_{1,k+1} \\
    x_{2,k+1} \\
    x_{3,k+1}
\end{bmatrix} =
\begin{bmatrix}
    1 & T_s & 0 \\
    0 & 1 & T_s \\
    0 & -\omega_n^2 T_s & 1 - 2\xi\omega_n T_s
\end{bmatrix}
\begin{bmatrix}
    x_{1,k} \\
    x_{2,k} \\
    x_{3,k}
\end{bmatrix} +
\begin{bmatrix}
    0 \\
    0 \\
    BT_s
\end{bmatrix} u_k +
\begin{bmatrix}
    w_{1k} \\
    w_{2k} \\
    w_{3k}
\end{bmatrix}
\]

(37)

where \( x_1, x_2, \) and \( x_3 \) are the position, velocity, and acceleration, \( \omega_n = \sqrt{2(\beta A_E^2/MV_0)} \), \( B = (2D\beta A_E/MV_0) \), and \( \xi = 1/2\sqrt{2((B_E V_0 + L M \beta)/((\sqrt{MV_0} \sqrt{\beta A_E^2}))} \). These parameters are defined and quantified in Table 3. The parameter \( \beta \) is the effective bulk modulus and its value is defined in the range \((1 \times 10^8 - 3 \times 10^8) \) Pa. The effective bulk modulus is made to change randomly several times. As the effective bulk modulus changes, the parameters \( B, \omega_n, \) and \( \xi \) are also changed. The number of parameters in the EHA system is similar to the number of parameters in a second-order system. Therefore, the IBSS algorithm described in example 1 is used. The output signals have been divided into segments with a length equal to 200 time steps for the IBSS/KF.
consists of a random signal superimposed on step changes as shown in Figure 12.

5.2. Simulation Results of the IBSS/KF Application. The results of the application of the IBSS/KF are shown in Figures 13–18. The figures show that the IBSS/KF gives good, stable, and robust performance although modeling errors are present. The IBSS provides the KF with a tuned model while the KF uses this model to estimate the states. The system and measurement noise affect the results as the estimation error increases when the noise amplitudes increase.

5.3. Simulation Results of the IBSS/SVSF Application. The results of the application of the IBSS/SVSF are shown in Figures 19–24. The figures show that the IBSS/SVSF similarly to the IBSS/KF gives good, stable, and robust performance although modeling errors are present.

5.4. Discussion. The two methods, IBSS/SVSF and IBSS/KF, are compared in terms of the following.

(i) The root mean square error (RMSE), which is defined as follows:

\[
RMSE_j = \frac{1}{\text{length}(x)} \sum_{i=1}^{\text{length}(x)} \left( y_{ji} - \hat{y}_{ji} \right)^2,
\]

for \( y = x_1, x_2, x_3, \xi, \omega_n \) and \( B \).

<table>
<thead>
<tr>
<th>Table 4: Comparison between the IBSS/KF and the IBSS/SVSF.</th>
</tr>
</thead>
<tbody>
<tr>
<td>IBSS-KF</td>
</tr>
<tr>
<td>Computation time</td>
</tr>
<tr>
<td>Position RMSE</td>
</tr>
<tr>
<td>Velocity RMSE</td>
</tr>
<tr>
<td>Acceleration RMSE</td>
</tr>
<tr>
<td>Damping ratio RMSE</td>
</tr>
<tr>
<td>Natural frequency RMSE</td>
</tr>
<tr>
<td>Gain RMSE</td>
</tr>
<tr>
<td>Position MaxError</td>
</tr>
<tr>
<td>Velocity MaxError</td>
</tr>
<tr>
<td>Acceleration MaxError</td>
</tr>
<tr>
<td>Damping ratio MaxError</td>
</tr>
<tr>
<td>Natural frequency MaxError</td>
</tr>
<tr>
<td>Gain MaxError</td>
</tr>
<tr>
<td>Position VarError</td>
</tr>
<tr>
<td>Velocity VarError</td>
</tr>
<tr>
<td>Acceleration VarError</td>
</tr>
<tr>
<td>Damping ratio VarError</td>
</tr>
<tr>
<td>Natural frequency VarError</td>
</tr>
<tr>
<td>Gain VarError</td>
</tr>
<tr>
<td>Identify the change in the parameters</td>
</tr>
<tr>
<td>Computation complexity</td>
</tr>
<tr>
<td>Memory needed</td>
</tr>
<tr>
<td>Segment length</td>
</tr>
</tbody>
</table>

the IBSS/SVSF, segmentation is not required. Initially, the estimates are within the smoothing boundary layer. When a system parameter (model) is changed, the filter estimates exit their smoothing boundary layer thus inducing chattering. This provides a very effective mechanism for detecting change in the system model and is utilized in the SVSF/IBSS formulation in term of segmentation. Hence, instead of taking segments continuously, a data segment of length 200 time steps is taken only once when chattering is detected. The changes in the parameters are randomly made and each change will last for more than 20000 time steps. Within the segment, the parameters are assumed to be constant. The IBSS will attempt to estimate the filter parameters \( \omega_n, \xi \) and \( B \), while the SVSF or the KF estimates the system states. The sampling time is 0.001 s, \( \omega_n, B \), and \( \xi \) randomly vary between 100 to 400 Hz, 1 to 100 mrad/s and 0 to 1, respectively. The process and measurement noise are assumed to be white and Gaussian with noise-to-signal ratio of 10%. For the KF, the system and measurement noise covariance matrices are defined as

\[
Q = \begin{bmatrix}
5 \times 10^{-14} & 3 \times 10^{-16} & 3 \times 10^{-14} \\
3 \times 10^{-16} & 1 \times 10^{-12} & 1 \times 10^{-13} \\
3 \times 10^{-14} & 1 \times 10^{-13} & 1 \times 10^{-8}
\end{bmatrix}, \quad (38)
\]

and the initial error covariance matrix has a value of \( P_0 = I_{3 \times 3} \). For the SVSF, the coefficient matrix \( y \) has a value of \( y = 0.1 \times I_{3 \times 3} \). The smoothing boundary layer is designed to have width of \( \Psi = [3 \times 10^{-6}, 1.2 \times 10^{-5}, 6 \times 10^{-3}]^T \).
segment, it means that the model is incorrectly estimated. IBSS/KF as the segments that have parametric changes within it. When a change happens within the segment, the segment is small enough, such that no changes happen within it. When a change happens within the segment, the error increases causing poor results for the parameters in that segment as shown in Figure 25. On the other hand, the IBSS/SVSF does not have this problem. Using the secondary indicators of performance allows the segment lengths to be adapted according to the time instance of change in the parameters.

Table 4 summarizes the comparison. The IBSS/KF and the IBSS/SVSF yield good results on estimating the states and the parameters. However, there are some differences between the two algorithms. When the IBSS/KF is applied, the system cannot identify the exact time when the parameters change. The algorithm divides the measurement signal into small segments and assumes that the segment is small enough, such that no changes happen within it. When a change happens within the segment, the error increases causing poor results for the parameters in that segment as shown in Figure 25. On the other hand, the IBSS/SVSF does not have this problem. Using the secondary indicators of performance allows the segment lengths to be adapted according to the time instance of change in the parameters.

Further to Figure 25, the IBSS/KF and the IBSS/SVSF are both able to estimate the states and the parameters. However, their results differ in terms of adaptation, variance in the error, and the time needed to estimate the parameters and the states, as shown in Table 4. The amplitude of noise affects the IBSS/KF more than the IBSS/SVSF, and the profiles of the estimated parameters are smoother in IBSS/SVSF than those of the IBSS/KF, as shown in Figure 26.

The IBSS/SVSF requires less time to estimate the states and the parameters compared to the IBSS/KF. Taking a segment each time and analyzing it takes a longer time than taking one segment per interval and analyzing it. This causes the IBSS/KF to take more than twelve-times what is needed for the IBSS/SVSF, as shown in Table 4.

Changing the segment length does not affect the IBSS/SVSF, while it greatly impacts the IBSS/KF. For example, reducing the segment length to 100 time steps makes the IBSS/SVSF be 1.3-times faster than the reported value in Table 4 without affecting its performance. However, this reduction can potentially reduce the overall RMSE of the IBSS/KF as the segments that have parametric changes within them become smaller. When the changes happen inside a segment, it means that the model is incorrectly estimated because it will be based on two partially different system models. If the segment is small, then the error becomes negligible in the overall RMSE. However, this is obtained at the expense of the computational time which is almost tripled.

6. Conclusion

A novel iterative parameter estimation technique, referred to as the iterative bi-section/shooting method (IBSS), is proposed. The IBSS is a searching technique used to obtain model parameters for systems in which only the model structure is known. The IBSS is further combined with the SVSF and the KF. These methods are applied to an electro-hydrostatic actuator with randomly changing parameters. The results show the superior performance of the IBSS/SVSF. The SVSF/IBSS enables the extraction of all parameters and states using only the measurement signals.

References


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