

Research Article

An Image Encryption Scheme Using a 1D Chaotic Double Section Skew Tent Map

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Because of their complex behaviour, simple mathematical and digital hardware representation, one-dimensional (1D) chaotic functions were the earliest choices of cryptologists for applying chaos theory to cryptography. It was discovered later that most of these functions suffer from orbits collapsing into a specific period, especially under finite precision realization and weakness because of their limited number of control parameter(s). This in turn exposed many security issues and was proven to be vulnerable to various types of attacks. This paper addresses the issue of limited number of control parameters (in addition to the initial condition). Analysis of the function implies its chaotic properties in addition to its ability to generate a cryptographically secured random stream of numbers. To further elaborate on its robustness, a new image encryption algorithm incorporating the function as its random number generator is presented. Various analyses of the new scheme confirm it to be secure with good confusion-diffusion properties.

1. Introduction

In the current era, digital technology is changing all aspects of everyday life. It has revolutionized the way data is stored, displayed, and transmitted. However, with the increase of digital-based applications such as mobile communications, cloud storage, and the Internet of things (IoT), more advanced methods of securing these data are also being developed. While many logical/physical techniques exist to protect sensitive data from unauthorized access and accidental or intentional destruction [1], encryption is the most popular method of choice for securing them. As depicted in Figure 1, an encryption/decryption should incorporate three basic elements: a message, an encryption/decryption scheme, and a key [2].

Despite the fact that the strength of an algorithm comes from the strength of its key [3, 4], other critical factors come into consideration for the overall performance. Some of these factors would be the computational load of their mathematical representation [5–11], the generated key size, and the randomness of the generated sequence.

This is one of many reasons why cryptologists have turned to chaotic functions as many chaotic functions are simple in their mathematical representation [12–14], such as 1-D functions with iterative difference equation [15]. These functions are also characterized by their high sensitivity to

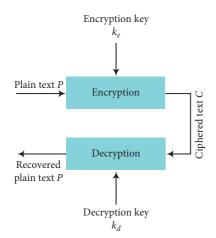


FIGURE 1: Basic encryption/decryption system.

initial conditions, aperiodicity, and unpredictability [16]. For all these reasons, these functions seem to be ideal for encryption application.

When it comes to hardware implementation, the cost of realizing low dimension maps (specially 1D maps) decreases significantly with respect to higher-order ones. However, PRNG with a single 1D chaotic map as its core proved to be inefficient with generally two main issues [17–22]; (i) its limited number of control parameters and (ii) its orbit collapsing to a specific period under finite precision implementation. Recent studies suggested that 2D chaotic maps may be considered as a midpoint balance between hardware complexity and chaotic performance. This is clearly shown in the recent work of Zhongyun Hua where the complexity of 2D chaotic maps was improved by using a two-dimensional sine chaotification system (2D-SCS) in [23] and two-dimensional modular chaotification system (2D-MCS) in [24].

For the second issue, [25, 26] investigated the effect of finite precision on the periodic and chaotic behaviour of the logistic and coupled logistic maps. In [27], further studies of the same effect were conducted on single and coupled skew tent maps, the authors then presented a modified design to reduce the effect of limited finite precision realization on coupled skew tent maps. The finding of the research gives deep insight on how this issue needs a lot of attention in hardware implementation of chaotic systems.

This manuscript deals with the first issue mentioned above by introducing a 1D difference chaotic map with five variable parameters (not including the initial condition). The map is first analyzed for chaotic properties and its capability to be used as pseudorandom number generator (PRNG). Then, based on the promising results of the map histograms and statistical analysis, the proposed map will be used as a RING in a new image encryption scheme. Despite the map simplicity, its unique feature of increasing the number of control parameters allowed a key space large enough to withstand brute-force attack. Further analysis of the whole encryption scheme showed good confusion-diffusion properties.

This paper is organized as follows: Section 2 gives the mathematical representation of the presented map with an

investigation of its chaotic properties; in Section 3, a new image encryption algorithm using the introduced map is presented and the encryption results were subjected to many statistical tests to prove its robustness. The conclusion is given in Section 5.

2. A 1D Map with Variable Control Parameters

In this section, a 1D map with variable control parameters is introduced. Multiple analysis is conducted to validate its chaotic property. Then, the possibility of employing it as a potential pseudorandom bit generator (PRBG) is tested.

2.1. Mathematical Representation. The first order discrete dynamical system in Figure 2 is given by

$$x_{n+1} = f(x) = \begin{cases} \frac{h}{p_1} x_n, & x \in (0, p_1], \\ \frac{h}{L_1 - p_1} (L_1 - x_n), & x \in (p_1, L_1], \\ \frac{h}{p_2 - L_1} (x_n - L_1), & x \in (L_1, p_2], \\ \frac{h}{L_2 - p_2} (L_2 - x_n) & x \in (p_2, L_2]. \end{cases}$$
(1)

where $x \in \mathbb{R}^+$: $x \in [0, L_2]$, and $\{L_1, L_2, p_1, p_2, h\} \in \mathbb{R}^+$ acting as the control parameters. Although the previous postulate stated the range of x and the control parameters to be in positive real number set \mathbb{R}^+ , for the function to exhibit fullchaotic behaviour, the following conditions must be satisfied:

(i)
$$L_1 < L_2$$
,
(ii) $p_1 \in (0, L_1)$,
(iii) $p_2 \in (L_1, L_2)$
(iv) $h = L_2$.

Although the function in (1) may seem to resemble the second iterate of the skew tent map given by

$$f(y) = y_{n+1} = \begin{cases} \frac{y_n}{p}, & y \in \mathbb{R}: \ y \in (0, p], \\ \\ \frac{1-y_n}{1-p} & y \in \mathbb{R}: \ y \in (p, 1). \end{cases}$$
(2)

It is obvious that more system parameters were added to increase the control on its topology, where the map described by (2) has only one control parameter p, while the proposed function has five $\{L_1, L_2, p_1, p_2, h\}$. In addition, expanding the phase space to $[0, L_2]$ makes it difficult to estimate the control parameters using chaotic signal estimation technologies for 1D maps [28, 29].

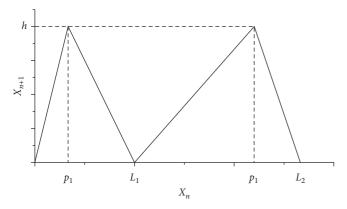


FIGURE 2: State space of the 1D map in (1).

2.2. Chaotic Properties of the Proposed Function. In 1989, Devaney [30] set the most common definition for classifying dynamical systems as chaotic; that is, the system should (i) be topologically transitive, (ii) have dense periodic orbits, and (iii) be sensitive to the initial condition (x_o) . We follow this definition to validate the presented function chaotic properties. In addition to that, a numerical calculation of the Lyapunov exponent for different values of the control parameters was conducted.

2.2.1. Topologically Transitivity (Mixing). Letting X be a topological space, a continuous map $f: X \longrightarrow X$ is said to be topologically transitive on X if for any two open nonempty subintervals $U_1, U_2 \subset X$, there exists an n > 0 such that $f^n(U_1) \cap U_2 \neq \phi$, where ϕ is an empty set.

The first five iterates f^1, f^2, f^3, f^4, f^5 of the function $f: [0, L_2] \longrightarrow [0, L_2]$ in (1) are shown in Figure 3. It is visually clear that any f^n iterate has $k = 2^{2n-1}$ "skew tent" and the iterate f^n maps itself to the interval $[0, L_2]$. This implies that *n* satisfies $f^n(U_1) \cap U_2 \neq \phi$ and that the presented function is topologically transitive.

2.2.2. Dense Periodic Orbits. By definition, a point $x \in X$ is a periodic point for f with period $n \in \mathbb{N}_{>0}$ if $f^n(x) = x$. Thus, by referring to Figure 3, it is obvious that f^n intersects a line y = x in 2^{2n} locations (once in each interval). As a result, each interval contains a fixed point of f^n that results in a periodic orbit of period n. Therefore, periodic points of f are dense in $[0, L_2]$.

2.2.3. Sensitivity to x_0, p_1, p_2, L_1, L_2

Sensitivity to the initial condition x_o

The map $f: X \longrightarrow X$ is sensitive to the initial conditions if for any $x \in X$ and any neighbourhood N of x, there exist $y \in N$ and $n \ge 0$ such that $|f^n(x) - f^n(y)| > \delta$, where $\delta > 0$.

The presented map shows high sensitivity to the initial condition as depicted in Figure 4. Two trajectories starting from two nearby initial points $\{x_o, x_o + d\}$ (where $d \sim 10^{-9}$) coincide at first and then evolve incoherently afterwards.

Sensitivity to the control parameters

{ p_1, p_2, L_1, L_2 }: To test the sensitivity of the proposed map for any small perturbation in the control parameters, a sequence S_1 is generated using the values of { p_1, p_2, L_1, L_2 }. Then, another sequence S_2 is generated but with a small perturbation of $d \sim 10^{-9}$ to any of the control parameters. The cross-correlation results in Figure 5 show that no correlation was detected between S_1 and the sequences of S_2 . This proves the sensitivity of the proposed map to any small change in any of the control parameters.

2.2.4. Lyapunov Exponent (LE). For a dynamical system with two infinitesimally close initial points $(x_o \text{ and } x_o + d)$ generating two nearby trajectories, the rate of exponential divergence of these nearby trajectories is called the Lyapunov exponent and is defined by

$$\lambda = \lim_{n \to \infty} \frac{1}{n} \sum_{i=0}^{n-1} \ln \frac{|\delta_1|}{|\delta_o|}.$$
 (3)

where δ_o and δ_1 represent a separation between two trajectories. By itself, the Lyapunov exponent defines the degree of sensitivity to the initial condition. However, for a dynamical system bounded in a finite phase space, it is the familiar test for chaotic behaviour where positive LE indicates chaos.

The procedural steps described by Sprott in [31] allow the calculation of the Lyapunov exponent numerically as follows:

- (1) Choose any initial condition in the basin of the trajectory.
- (2) Sufficiently iterate the map to ensure it is on the trajectory. Select a nearby point with infinitesimal separation δ_o .
- (3) Increment both orbits on iteration and then calculate the new separation $\delta_1 = |x_a - x_b|$.
- (4) Evaluate $\ln(|\delta_1|/|\delta_o|)$.
- (5) Readjust perturbed trajectory so its separation from the original trajectory is back to δ_o and is in the same direction as δ₁ using x_{bo} = x_{a1} + δ_o (x_{b1} - x_{a1})/δ₁.
- (6) Repeat steps 4–6 multiple times and then calculate the average of step 5.

Since there are multiple system parameters controlling the topology of the presented function, Algorithm 1 shows how the Lyapunov exponent was calculated by varying p_1 and p_2 while fixing L_1 to half of L_2 . The 3D depiction and contour representation of the result in Figures 6(a) and 6(b) show that, for all values of p_1 and p_2 , $\lambda > 0$ and subsequently the orbit is "*unstable*." This emphasizes that the map possesses a chaotic behaviour for all values of p_1 and p_2 . This is also considered an advantage over the LE of the tent map given by (4) and having only one control parameter $\mu \in [0, 2]$. In comparison, it is visible from Figure 6(c) that, for the tent map to be "*unstable*" ($\lambda > 0$), μ must be greater than "1", whereas in the proposed map $\lambda > 0$ for all values of the control parameters:

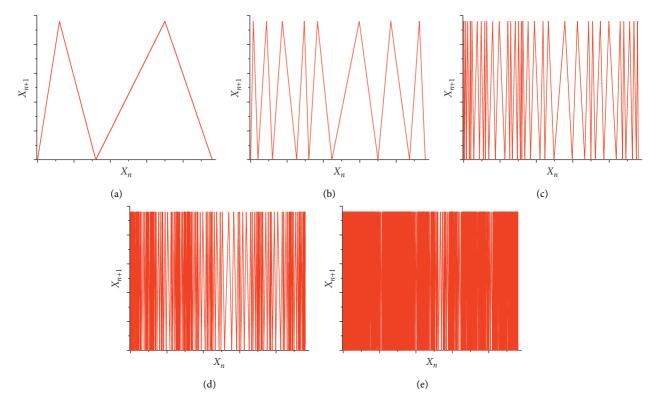


FIGURE 3: Multiple iterates of the function in (1) using $x_o = 0.001$, $L_1 = 1.5$, $L_2 = 4.5$, $h = L_2 - \delta$, $p_1 = 0.5$, $p_2 = 3.25$, (a) f^1 , (b) f^2 , (c) f^3 , (d) f^4 , (e) f^5 .

$$f(y) = y_{n+1} = \begin{cases} \mu y_n, & y \in \mathbb{R}: \ y \in (0, 1/2) \\ \mu (1 - y_n), & y \in \mathbb{R}: \ y \in [1/2, 1) \end{cases}, \quad \mu \in [0, 2].$$
(4)

2.3. Cryptographic Property of the Presented 1D Map. The histogram count shown in Figure 7 reveals the uniformity of the output sequence for different (random) values of the control parameters $\{p_1, p_2, L_1, L_2\}$. This is an indication of good cryptographic property as a uniform distribution gives little information about the system and its control parameters.

The chaotic map described by (1) is used to generate a binary sequence according to the simple and basic scheme shown in Figure 8. The seed x_o along with the control parameters is randomly selected. The generated bit-sequence is subjected to a statistical test to check for clear patterns and its suitability as a (PRNG).

2.3.1. Statistical Testing. The statistical analysis was conducted by the suite provided by the National Institute of Standards and Technology (NIST STS) [32]. NIST package comprises 15 tests that target the discovery of nonrandom patterns in the generated sequence. It tests for two types of hypotheses: null hypothesis H_0 (i.e., the sequence under test is random) and the alternative hypothesis H_a (i.e., the sequence under test is not random). After each test, a

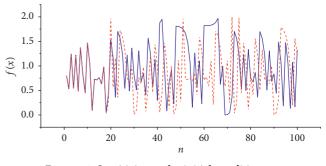


FIGURE 4: Sensitivity to the initial condition x_o .

decision is produced with two possible outcomes, either accept H_0 or accept H_a . These decisions are based on calculating the probability (*P*-value) and comparing it with a significance level (α). For cryptographic applications, common values of α are about 0.01. Hence, of *P*-value $\geq \alpha$, then the null hypothesis is accepted (random sequence). If *P*-value $< \alpha$, then the null hypothesis is rejected (not random).

After the test is conducted, the resultant *P*-values are counted and distributed over ten subintervals in the range of [0, 1]. Overall distribution of these *P*-values is determined using the incomplete gamma function *P*-values = igamc((9/2), ($\chi^2/2$)), where χ^2 is the chi-square of the resultant *P*-values of a given test and is calculated using

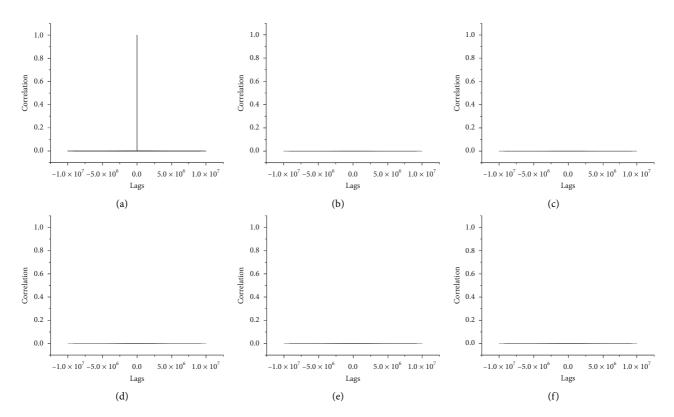


FIGURE 5: Cross-correlation between two sequences S_1 and S_2 generated by (1): (a) same parameters, (b) with $p_{1_{S2}} = p_{1_{S1}} + d$, (c) $p_{2_{S2}} = p_{2_{S1}} + d$, (d) $L_{1_{S2}} = L_{1_{S1}} + d$, and (e) $L_{2_{S2}} = L_{2_{S1}} + d$, where $d \sim 10^9$. The results show that there is no correlation between the sequences and that the proposed map is very sensitive to any small change in any of the control parameters.

$$\chi^{2} = \sum_{i=1}^{10} \frac{\left(F_{i} - (m/10)\right)^{2}}{(m/10)},$$
(5)

where *m* is the sample size and F_i is the number of *P*-values in the *i*th subinterval. NIST considers the sequences to be uniformly distributed if *P*-values ≥ 0.0001 .

The generator is tested by producing m = 1000 sequences with a length of 10^6 bits each (m = 100 should be sufficient with respect to $\alpha = 0.01$; however, we choose m =1000 to increase the accuracy of our test and prove the robustness of our system). For each sequence, $\{x_o, p_1, p_2, L_1, L_2\}$ were randomly chosen and the 15 tests were applied with the results listed in Table 1. To interpret these empirical results, an acceptable proportion range called the confidence region is determined using

confidence interval =
$$\hat{p} \pm 3 \sqrt{\frac{\hat{p}(1-\hat{p})}{m}}$$
, (6)

where $\hat{p} = 1 - \alpha$ and $\alpha = 0.01$. For any test, the evidence that the data is not random is manifested when a result proportion falls outside this interval.

Substituting in (6), we get the confidence interval of [0.9805607, 0.9994392]. The proportion of sequences that passes a test and the confidence region is shown in Figure 9, where all proportions lie within the confidence interval

region. This is an indication that (1) can be used as PRBG suitable for cryptographic applications.

3. Application to Image Encryption

Throughout the years, various techniques were devised to achieve the highest possible levels of encryption efficiency [33]. Like other types of data that these methods have been applied to, image encryption is a real challenge due to the evolution in both cryptanalysis techniques and the electronic devices used to apply them [34]. In 1998, Fridrich et al. [35] introduced a scheme based on the baker map; since then, various schemes based on chaotic maps were given in literature [36–51]. The algorithms based on the tent map and skew tent maps have also been investigated. For example, Li et al. [52] proposed image encryption based on a pure chaotic tent map. However, [53] showed that this system suffered from multiple drawbacks since it is very simple and depends only on the diffusion step while omitting the permutation phase. The skew tent map was used in [54] with the orthogonal matrix and in [55] with cellular automata to produce a robust and secure image encryption schemes.

In this section, we introduce a new image encryption scheme based on the presented 1D chaotic function along with its security analysis.

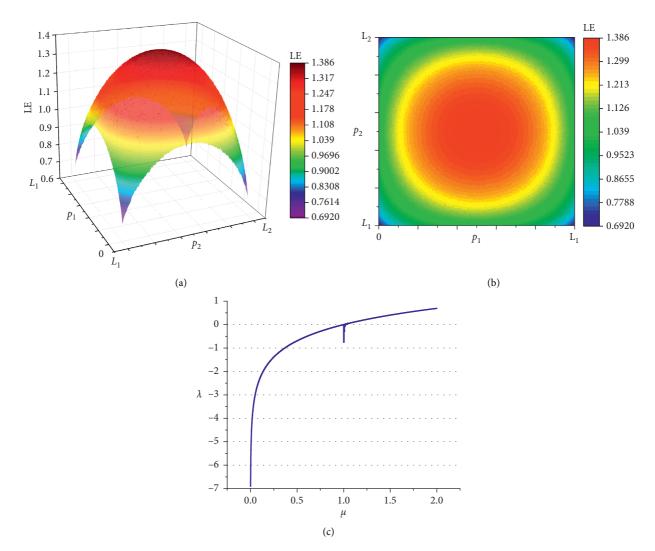


FIGURE 6: Calculated Lyapunov exponent for the map in (1) by varying p_1 and p_2 and the map in (4). (a) 3D LE plot for the map in (1), (b) LE contour representation for the map in (1), and (c) LE for the map in (4).

3.1. *The Proposed Scheme*. The proposed scheme (Figure 10) has four rounds with each round consisting of five horizontal stages as follows:

- (1) The dimension $M \times N$ of the image (*I*) is calculated and fed along with a key to $X = f(k_1)$ and $Y = g(k_2)$. Each function will produce a stream of chaotic random-like numbers with the length $(l + M \times N \times 4 + G \times 3)$, where *l* is the number of eliminated iterations from each chaotic function and *G* is a gap length used to separate subsequences.
- (2) Four subsequences X^1, X^2, X^3 , and X^4 are extracted from X transformed to $M \times N$ matrices.
- (3) Four permutation matrices PM^1 , PM^2 , PM^3 , and PM^4 are formed using X^1 , X^2 , X^3 , and X^4 .
- (4) According to the round number, an image is permuted (PIⁿ) using the permutation matrix PMⁿ.
- (5) Four subsequences Y¹, Y², Y³, and Y⁴ are extracted from Y with Yⁿ used for the diffusion step of PIⁿ to produce Cⁿ.

3.1.1. Secret Key Structure. Two unique keys (k_1, k_2) are fed to (f, g) for generating a random-like stream. As seen from Figure 11, the whole key is divided into two subkeys, with each containing the necessary parameters for (1) to operate efficiently, namely, $x_o, p_1, p_2, L_1, L_2, h$. As described in the previous section, h is the height of the map and is usually equal to L_2 . However, it was found that choosing $h = L_2 - \delta$, where δ is smaller than 1×10^{-3} will produce numerical sequences with better uniform distribution and random-like properties, thus leading to expanding the key space and increasing the security of the system.

Here, we select the first five variables to be 32 bits each and δ to be 10 bits long. As a result, each key will have a length of 170 bits with an overall of 340 bits for the whole key. The first five variables in each key are calculated based on fixed-point representation using the following formula:

$$\operatorname{var} = \sum_{i=-1}^{30} 2^{-i} B_{i+1}.$$
 (7)



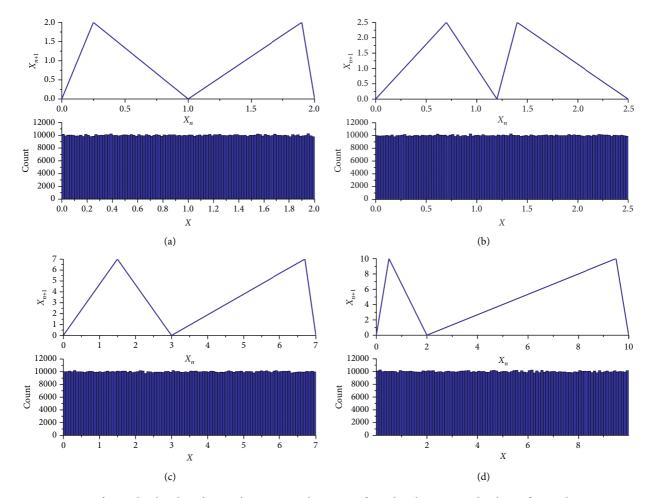


FIGURE 7: Histogram for randomly selected control parameters showing uniform distribution. For the shown figures the parameters were randomly generated as (a) $L_1 = 1, L_2 = 2, h = L_2 - \delta, p_1 = 0.25, p_2 = 0.8$; (b) $L_1 = 1.3, L_2 = 2.5, h = L_2 - \delta, p_1 = 0.75, p_2 = 1.4$; (c) $L_1 = 3, L_2 = 7, h = L_2 - \delta, p_1 = 1.5, p_2 = 6.8$; and (d) $L_1 = 2, L_2 = 10, h = L_2 - \delta, p_1 = 1.4, p_2 = 9.7$.

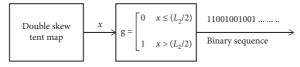


FIGURE 8: Simple scheme for generating a binary sequence from the iterated output of (1).

(1) for
$$p_1 \leftarrow 0$$
 to L_1 do
(2) for $p_2 \leftarrow L_1$ to L_2 do
(3) run the map for N times
(4) $xa_o \leftarrow x(N)$
(5) $xb_o \leftarrow x(N) + \delta_0$
(6) for $i \leftarrow 1$ to N do
(7) run the map with initial xa_o
(8) run the map with initial xb_o
(9) $\delta_1 \leftarrow |xa(i) - xb(i)|$
(10) $\lambda = \ln|\delta_1/\delta_0|$
(11) readjust the perturbed trajectory using:
(12) $x_{bo} = x_{a1} + \delta_o (x_{b1} - x_{a1})/\delta_1$.
(13) end for
(14) end for
(15) end for

Algorithm 1: 3D Lyapunov exponent initialise δ_0 , *i*, *N*, x_o

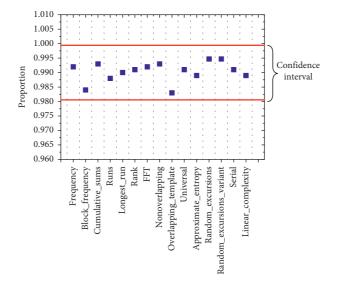


FIGURE 9: All proportions passing the test lie within the confidence interval.

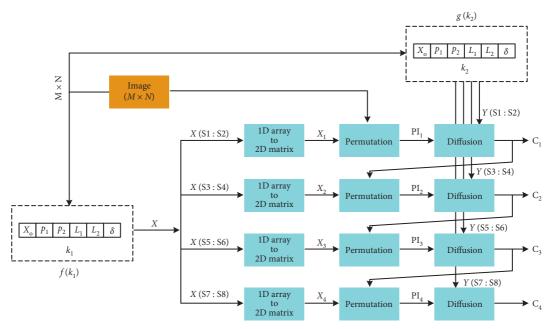
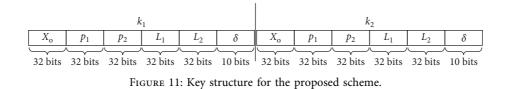


FIGURE 10: The proposed encryption scheme using two PRNG incorporating the chaotic map described in (1).



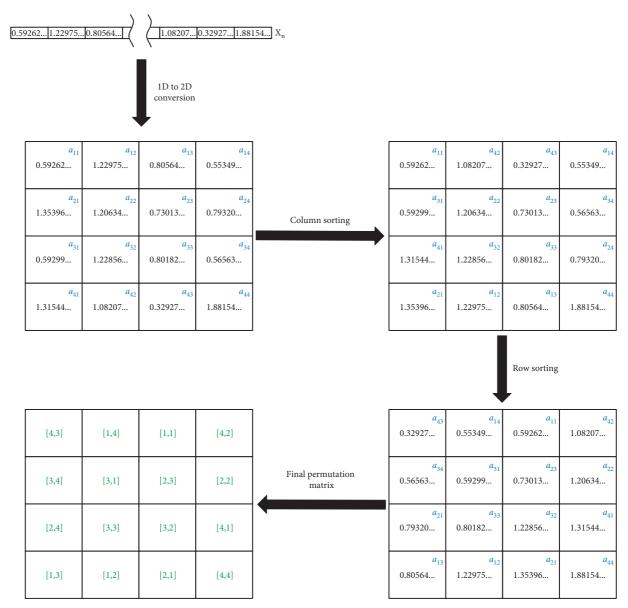


FIGURE 12: Steps of constructing the permutation matrix.

However, δ is calculated using

$$\delta = \sum_{i=-14}^{-23} 2^i,$$
(8)

where var represents any of the variables x_o , p_1 , p_2 , L_1 , L_2 , and h. B_{i+1} represents the bit position from left to right, structured for two bits as the integer part and 30 bits for the fraction. This directly tackles the weak key property discussed in [56] especially when using floating-point representation to construct the key.

3.1.2. Permutation Stage. The redundancy characteristic in a digital image leads to a high correlation between its adjacent pixels. Hence, breaking this correlation by pixel permutation is an important step for securing a scheme against statistical attacks. In this manuscript, we used a simple and effective permutation algorithm to attain this task (Figure 12). We start by using the dimension of the original image $(M \times N)$ and the subkey k_1 to generate the following sequence using $f(x, k_1)$:

$$X = \{x_l, x_{l+1}, x_{l+2}, x_{l+3}, \dots, x_{l+M \times N \times 4 + G \times 3}\},$$
 (9)

where l and G are the eliminated iterations and the gap between the extracted subsequences. The next step is to extract four equal subsequences from X according to the following formulae:

$$X^{1} = X(S_{1}: S_{2}),$$

$$X^{2} = X(S_{3}: S_{4}),$$

$$X^{2} = X(S_{5}: S_{6}),$$

$$X^{2} = X(S_{7}: S_{8}),$$
(10)

where

$$S_{1} = l,$$

$$S_{2} = S_{1} + M \times N - 1,$$

$$S_{3} = S_{2} + G,$$

$$S_{4} = S_{3} + M \times N - 1,$$

$$S_{5} = S_{4} + G,$$

$$S_{6} = S_{5} + M \times N - 1,$$

$$S_{7} = S_{6} + G,$$

$$S_{8} = S_{7} + M \times N - 1.$$
(11)

The extracted X^1, X^2, X^3 , and X^4 are converted to 2D matrices with dimensions of $M \times N$. For the first round, the 2D matrix from X^1 will be sorted first by columns and then by rows, while taking into account the retention of the original location of each cell. The pixels of the original image are then permutated according to these matrices. The same steps are used to permutate the ciphered image from each round.

3.1.3. Diffusion Stage. To increase the resistance against differential attacks, any small change in the original image should lead to nonuniform spreading across the ciphered image. After the permutation stage, the diffusion phase is designed to attain this goal by replacing the bit level value of each encrypted pixel with the previously encrypted pixel and the generated key stream Y^n according to the following formula:

$$c_i = A_i \oplus E_i, \tag{12}$$

where A_i is equivalent to I or C^n according to the encryption round. E_i is defined by

$$E_{i} = \begin{cases} \lfloor (1+Y_{1}^{n}) \times 10^{10} \mod 256 \rfloor, \\ \lfloor \frac{(c_{i-1} \oplus \lfloor Y_{i}^{n} \times 10^{10} \mod 256 \rfloor)(1+Y_{i}^{n}) \times 10^{10}}{256} \mod 256 \rfloor. \end{cases}$$
(13)

Similarly, by reversing the steps in Figure 12 and using (12), decryption of the encrypted image can be achieved.

3.2. Experimental Results and Security Analysis. An encryption scheme is said to be robust if it withstands its security against all types of known attacks like key bruteforce attack, statistical attacks, and differential attack. In this section, the proposed scheme is subjected to various security analysis methods to verify its robustness. All calculations were performed using a 64-bit double-precision floatingpoint representation. The experimental analysis was done using 64-bit MATLAB (R2015a) running under Windows 10 installed on a Core i7 2.2 GHz machine with 8 GB of RAM.

3.2.1. Security of the Key Space. In the presented algorithm, the secret key consists of two subkeys (k_1 and k_2 , with an overall of 340 bits composing the whole key. Hence, 2^{340} or $\sim 10^{102}$ attempts are required to brute-force the key. This verifies that the key space is large enough to withstand a brute-force attack.

3.2.2. Key Sensitivity Analysis. An encryption scheme is sensitive to its secret key if (a) a change of one bit in the key will produce a completely different ciphered image and (b) a change of one bit in the key will produce a completely different decrypted image. In Figure 5, we proved the sensitivity of the proposed chaotic map to any small change in the initial condition or control parameters. Similarly, the effect of changing the least significant bit in the key on the encrypted image is depicted in Figure 13, where Figure 13(a) is the original image. Then, we used the values listed in Table 2 to initially construct the key = $\{k_1, k_2\}$. The key is then used to encrypt the original image as shown in Figure 13(b) (we call the encrypted image C_1). Figure 13(c) is another encryption (C_2) of the original image but by flipping the LSB in one of the control parameters in the original key. To verify if changing only one bit produces a completely different encrypted image, absolute pixel-by-pixel subtraction was performed between C_1 and C_2 ($|C_1 - C_2|$). The result of this subtraction is shown in Figure 13(d), The noisy figure is an indication that two different encrypted images were produced with a slight change in the original key.

To further elaborate on this, the previously described test was repeated for all parameters in k_1 and k_2 . The mean square error (MSE) and peak signal-to-noise ratio (PSNR) were calculated according to (14) and (15) and listed in Table 3. The obtained numbers confirm the sensitivity of the scheme to all key parameters. Since k_1 is for permuting the pixels and k_2 is for changing the gray levels, the results in the table prove that the scheme has good confusion-diffusion properties:

$$MSE = \sum_{i=1}^{M} \sum_{j=1}^{N} \frac{\left[E_1(i, j) - E_2(i, j)\right]^2}{M \times N},$$
 (14)

$$PSNR = 20 \log_{10} \frac{255}{\sqrt{MSE}}.$$
 (15)

3.2.3. Histogram Analysis. Histogram shows the distribution of color intensities in an image. A good encryption scheme would produce a ciphered image with a uniformly

Complexity

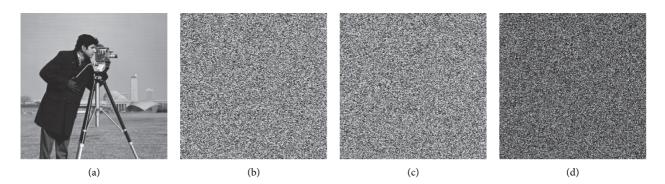


FIGURE 13: Key sensitivity of the proposed algorithm. The effect of changing one bit in the key on the encrypted images: (a) original image, (b) encrypted image C_1 using $x_o = 0 \times 9AC32BC4$ in k_1 (corresponding to 2.4181622900068759918212890625 in decimal form using (7)), (c) encrypted image C_2 using $x_o = 0 \times 9AC32BC4 \oplus 0 \times 00000001$ for k_1 , and (d) absolute pixel-by-pixel difference $|C_1 - C_2|$ indicating two different encrypted images were produced.

TABLE 1: NIST STS result for 1000 sequences generated by randomly selected $\{x_o, p_1, p_2, L_1, L_2\}$.

Test	P-values	Passing ratio	Result
Frequency	0.023545	0.992	PASS
Block frequency	0.101917	0.984	PASS
Cumulative sums	0.548314	0.993	PASS
Runs	0.17377	0.988	PASS
Longest run	0.420827	0.99	PASS
Rank	0.727851	0.991	PASS
FFT	0.678686	0.992	PASS
Nonoverlapping template	0.968863	0.993	PASS
Overlapping template	0.06126	0.983	PASS
Universal	0.15991	0.991	PASS
Approximate entropy	0.544254	0.989	PASS
Random excursions	0.815329	0.9947	PASS
Random excursions variant	0.878107	0.9947	PASS
Serial	0.972382	0.991	PASS
Linear complexity	0.029598	0.989	PASS

TABLE 2: Values used to test for key sensitivity in the proposed algorithm (these values can be converted to their decimal form using (7)).

	x_o	p_1	<i>P</i> ₂	L_1	L_2	δ
k_1	$0 \times 9AC32BC4$	$0 \times 3AB3C17D$	$0 \times 7 \text{CCD1CEB}$	$0 \times 73C14EB6$	$0 \times ABDFC4A1$	$(0010100100)_2$
k_2	$0 \times 73C5A427$	$0 \times 205 \text{AC54F}$	$0 \times 6213B75A$	$0 \times 4147B217$	$0 \times 7B241FCA$	$(1111010111)_2$

distributed histogram even for images with weak color intensity distribution.

In Figure 14, each histogram of an original image shows unique intensity distribution, while all those of the encryption result exhibit a uniform shape. This indicates that the proposed algorithm can resist statistical attacks.

3.2.4. Correlation Analysis. Since the high correlation of adjacent pixels in an image makes it vulnerable to statistical attacks, a robust encryption scheme should be able to break this correlation in the vertical (V), horizontal (H), and diagonal (D) directions. To calculate the correlation coefficient r_{xy} , S random pairs of adjacent pixels are selected and substituted in the following equations:

$$r_{xy} = \frac{\operatorname{cov}(x, y)}{\sqrt{D(x)D(y)}},$$

$$D(x) = \frac{1}{S} \sum_{i=1}^{S} (x_i - E(x))^2,$$

$$D(y) = \frac{1}{S} \sum_{i=1}^{S} (y_i - E(y))^2,$$

$$E(x) = \frac{1}{S} \sum_{i=1}^{S} x_i,$$

$$E(y) = \frac{1}{S} \sum_{i=1}^{S} y_i,$$

$$\operatorname{cov}(x, y) = \frac{1}{S} \sum_{i=1}^{S} (x_i - E(x))(y_i - E(y)).$$

(16)

Complexity

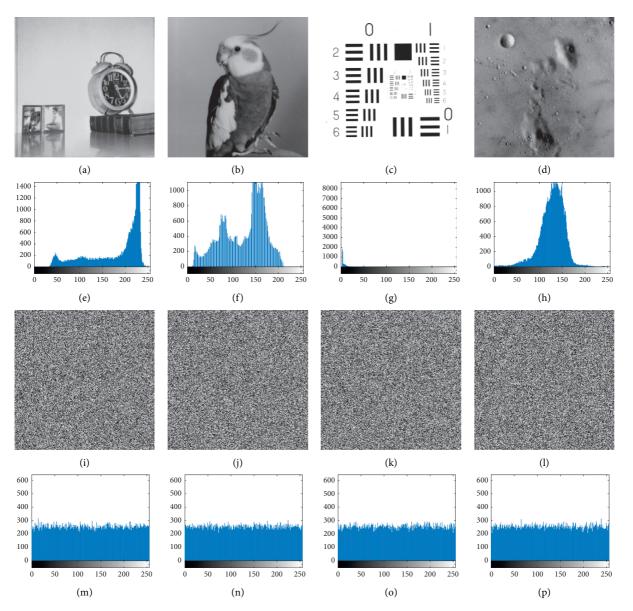


FIGURE 14: Histogram analysis for different images and their ciphered ones (vertically), (i.e., (a) original image, (e) its histogram, (i) encryption of (a), and (m) histogram of the ciphered image.

A visual display for S = 3000 pixels of such calculations is shown in Figure 15. It is visibly clear that pixel correlation is strong and compacted in the original image, while it is scattered and weak in the ciphered image. The result of subjecting different images to that test is listed in Table 4. All the numbers for the ciphered images suggest weak correlation and robustness against statistical attacks.

3.2.5. Information Entropy Analysis. In physics, entropy is a measure of "knowledge", or its opposite "uncertainty" about a certain system. Applying this definition to cryptography shows that the less information we can extract from the ciphered message, the more secure the ciphering algorithm is. In 1949, Shannon [58] mathematically linked this definition to information security. For image encryption, this equation is given by

$$H(m) = -\sum_{i=1}^{2^{n}} P(m_{i}) \log_{2}(P(m_{i})), \qquad (17)$$

where *n* is the number of bits representing the color intensity and $P(m_i)$ is the probability of a color intensity m_i in an image *I*. For a grayscale image, n = 8 bits with total gray levels of 256 (0 ~ 255); if all gray levels in an image have the same probability $P(m_i) = (1/256)$ which is equivalent to a uniform histogram, then the result of (17) would be 8. This indicates that, as the entropy value increases (very close to 8), less information can be extracted from it. In other words, histogram and entropy are both quantitative measures of "*uncertainty*": one with visual representation and the other with a numerical result. In Table 5, the result for the entropy analysis of several ciphered images is listed and confirms the uniform distribution of gray levels in them. Another

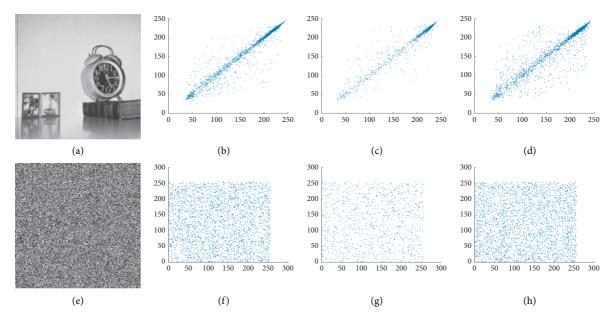


FIGURE 15: Correlation analysis using 3000 adjacent pixels, (a) original image, (b) vertical correlation, (c) horizontal correlation, (d) diagonal correlation, (e) ciphered image, (f) vertical correlation, (g) horizontal correlation, and (h) diagonal correlation.

TABLE 3: MSE and PSNR of two encrypted images: C_1 by the key in Table 2 and C_2 using the same key but changing one parameter.

Changed parameter	New value	MSE	PSNR (dB)
x _o	0×9AC32BC4, 0×00000001⊕0×9AC32BC5	10.858×10^{3}	7.7730
p_1	0×3AB3C17D, 0×00000001⊕0×3AB3C17C	10.984×10^{3}	7.7230
p_2	$0 \times 7CCD1CEB$, $0 \times 00000001 \oplus 0 \times 7CCD1CEA$	10.942×10^{3}	7.7396
\tilde{L}_1	0×73C14EB6, 0×0000001⊕0×73C14EB7	10.935×10^{3}	7.7425
L_2	$0 \times ABDFC4A1, 0 \times 00000001 \oplus 0 \times ABDFC4A0$	10.892×10^{3}	7.7594
δ	$(0010100100)_2$, $(0000000001)_2 \oplus (0010100101)_2$	10.974×10^{3}	7.7268
x_{o}	0 × 73C5A427, 0×00000001 ⊕ 0 × 73C5A426	10.961×10^{3}	7.7320
p_1	0×205AC54F, 0×00000001⊕0×205AC54E	10.934×10^{3}	7.7429
p_2	0×6213B75A, 0×00000001 ⊕ 0×6213B75B	10.935×10^{3}	7.7423
L_1	$0 \times 4147B217$, $0 \times 00000001 \oplus 0 \times 4147B216$	10.930×10^{3}	7.7445
L_2	0×7B241FCA, 0×00000001 ⊕ 0×7B241FCB	10.956×10^{3}	7.7342
δ	$(1111010111)_2, (0000000001)_2 \oplus (1111010110)_2$	10.878×10^{3}	7.7653

TABLE 4: Vertical, horizontal, and diagonal correlation of some images and their encrypted ones (source of the original images [57]).

File name		Original image		Ciphered image			
Flie name	V-correlation	H-correlation	D-correlation	V-correlation	H-correlation	D-correlation	
5.1.14	0.88037	0.94713	0.84129	-0.008326	-0.061198	0.057352	
5.2.08	0.95097	0.94137	0.90008	-0.017024	0.014425	0.074288	
5.2.09	0.88681	0.89632	0.82119	-0.018392	0.009652	0.069188	
5.2.10	0.93430	0.93994	0.87766	-0.033006	-0.041143	0.010029	
5.3.01	0.98366	0.97222	0.96749	0.037097	0.047065	0.075035	
5.3.02	0.89503	0.90269	0.85448	-0.022656	0.017415	-0.014040	
7.1.01	0.92372	0.95824	0.89554	0.042068	-0.002003	0.039041	

important factor is to calculate the local Shannon entropy (LSE) of nonoverlapping portions of the image using

$$H_{k,T_B}(I) = \sum_{i=1}^{k} \frac{H(I_{B_i})}{k},$$
 (18)

where *k* is the number of blocks, T_B is the number of pixels in each block, and $H(I_{B_i})$ is the Shannon entropy of the block. Table 5 shows the comparison of LSE of the proposed scheme with other schemes using significant value $\alpha = 0.05$, k = 30, and $T_B = 1936$. This led to a critical interval of

File name	Global	entropy	LSE				
	Original	Ciphered	Proposed scheme	Reference [59]	Reference [60]	Reference [61]	
5.1.14	7.342432	7.997188	7.902911	7.902837	7.902795	7.903077	
5.2.08	7.201007	7.999197	7.902342	7.90279	7.902831	7.903439	
5.2.09	6.993994	7.999419	7.902970	7.902972	7.903028	7.902495	
5.2.10	5.705560	7.999243	7.902073	7.902464	7.903511	7.902959	
5.3.01	7.523737	7.999823	7.902318	7.903661	7.903106	7.903486	
5.3.02	6.830329	7.999827	7.902118	7.902545	7.903263	7.902842	
7.1.01	6.027415	7.999277	7.902515	7.902934	7.903362	7.903452	

TABLE 6: Typical values of \mathcal{N}_{α}^{*} , $\mathcal{U}_{\alpha}^{*-}$, and $\mathcal{U}_{\alpha}^{*+}$ for different image sizes using $\alpha = 0.05$.

File size	NPCR (%)	UA	CI
File size	${\mathscr N}_{lpha}^{*}$	${\mathscr U}_{\alpha}^{*-}$	${\mathscr U}_{lpha}^{*+}$
256×256	99.5693	33.2824%	33.6447%
512×512	99.5893	33.3730%	33.5541%
1024×1024	99.5994	33.4183%	33.5088%

TABLE 7: NPCR and UACI score results for 26 images with different sizes.

			NPCR tes	t result				UACI test	t result	
File name	Score%	Status	Reference [59]	Reference [60]	Reference [61]	Score %	Status	Reference [59]	Reference [60]	Reference [61]
Dimension			$\mathcal{N}_{\alpha}^* \ge 99.$	5693%			$\mathcal{U}_{\alpha}^{*-}$,	$\mathcal{U}_{\alpha}^{*+} = (33.28)$	824%, 33.64479	%)
256×256 5.1.09.tiff	99.5941	Pass	99.603	99.599	89.415	33.4722	Pass	33.552	33.290	0.698
5.1.10.tiff	99.5941 99.5728	Pass Pass	99.603 99.636	99.599 99.627	89.415 16.201	33.6179	Pass Pass	33.453	33.290 33.273	0.098
5.1.11.tiff	99.5728 99.5743	Pass	99.030 99.942	99.627 99.635	52.489	33.5225	Pass	33.586	33.323	0.004
5.1.12.tiff	99.5743 99.5758	Pass	99.942 99.792	99.633 99.617	28.144	33.3374	Pass	33.453	33.535	0.412
5.1.13.tiff	99.5758 99.6459	Pass	99.792 99.792	99.617 99.624	28.144 8.677	33.5497	Pass	33.520	33.459	0.440
5.1.14.tiff	99.6439 99.6170	Pass	99.792 99.621	99.624 99.632	48.378	33.5752	Pass	33.440	33.396	0.034 12.094
-	99.0170	F 488	99.021	99.032	40.370	55.5752	F 488	33.440	55.590	12.094
Dimension 512 × 512			$\mathcal{N}_{\alpha}^{*} \geq 99.$	5893%			$\mathcal{U}_{\alpha}^{*-}$,	$\mathcal{U}_{\alpha}^{*+} = (33.32)$	730%, 33.55419	%)
5.2.08.tiff	99.5918	Pass	99.960	99.611	30.740	33.4202	Pass	33.692	33.452	0.121
5.2.09.tiff	99.6040	Pass	99.876	99.632	23.050	33.3967	Pass	33.548	33.444	0.090
5.2.10.tiff	99.5987	Pass	99.654	99.602	99.608	33.5028	Pass	33.454	33.527	33.44
7.1.01.tiff	99.6014	Pass	99.957	99.613	11.192	33.4886	Pass	33.648	33.525	0.044
7.1.02.tiff	99.6056		99.918	99.619	61.226	33.4162	Pass	33.465	33.531	0.240
7.1.03.tiff	99.5975	Pass	99.849	99.610	10.535	33.5348	Pass	33.273	33.401	0.041
7.1.04.tiff	99.6006	Pass	99.991	99.618	22.989	33.4449	Pass	33.202	33.520	0.180
7.1.05.tiff	99.6109	Pass	99.942	99.586	94.707	33.4587	Pass	33.830	33.505	2.971
7.1.06.tiff	99.6113	Pass	99.670	99.600	67.933	33.4813	Pass	33.627	33.437	0.535
7.1.07.tiff	99.5968	Pass	99.983	99.608	47.197	33.4569	Pass	33.609	33.511	0.185
7.1.08.tiff	99.6117	Pass	99.818	99.605	5.817	33.4746	Pass	33.375	33.418	0.023
7.1.09.tiff	99.6151	Pass	99.874	99.617	58.374	33.4900	Pass	33.530	33.405	0.229
7.1.10.tiff	99.5941	Pass	99.697	99.606	99.595	33.4539	Pass	33.438	33.536	33.39
boat.512.tiff	99.6009	Pass	99.715	99.615	4.513	33.3759	Pass	33.374	33.476	0.018
gray21.512.tiff	99.5937	Pass	99.643	99.609	35.443	33.4828	Pass	33.507	33.483	0.279
ruler.512.tiff	99.6021	Pass	99.637	99.623	8.248	33.4163	Pass	33.415	33.353	0.032
Dimension			$\mathcal{N}_{\alpha}^* \ge 99.$	5994%			$\mathcal{U}^{*-}_{\alpha}$,	$\mathcal{U}_{\alpha}^{*+} = (33.41)$	183%, 33.5088	%)
512×512	00 6079	Daga	u		12.952	22 4706	u	u		
5.3.01.tiff	99.6078	Pass	99.950	99.613	12.852	33.4706	Pass	33.508	33.479	0.101
5.3.02.tiff	99.6009	Pass	99.982	99.613	99.601	33.4801	Pass	33.514	33.482	33.419
7.2.01.tiff	99.6010	Pass	99.980	99.606	60.130	33.4664	Pass	33.487	33.474	0.236

Complexity

TABLE 8: Peak signal-to-noise ratio (PSNR) between the plain image P and the ciphered image C

File name	Size	PSNR dB
5.1.14.tiff	256×256	28.43
5.2.08.tiff	512×512	27.9893
5.2.09.tiff	512×512	25.83
5.2.10.tiff	512×512	27.9893
5.3.01.tiff	1024×1024	29.13
5.3.02.tiff	1024×1024	29.52

(7.901901305, 7.903037329). The table shows that the proposed scheme falls within these critical values for different image sizes.

3.2.6. Resist to Differential Attack Analysis. A robust encryption scheme should also be sensitive to small error in the plaintext. That is, while using the same key, a change in one pixel in the plain image would produce a completely different ciphered image. If a scheme possesses this property, then it has the ability to resist differential attacks.

NPCR $(C, C') = \sum_{i,j} \frac{D(i, j)}{T}, D(i, j) = \begin{cases} 0, & \text{when } C(i, j) = C'(i, j), \\ 1, & \text{when } C(i, j) \neq C'(i, j), \end{cases}$

where $T = M \times N$ is the number of pixels in the image. An ideal scheme would produce NPCR = 1 which implies that no relation between *C* and *C'* can be achieved. But since this value is difficult to attain, values very close to unity could be accepted under a certain criterion.

UACI measures the average intensity difference between C and C' using the following equation:

UACI(C,C') =
$$\sum_{i,j} \frac{|C(i,j) - C(i,j)|}{T \times L}$$
, (20)

where *L* is the maximum level of color intensity. Criterions for accepting the results of both tests were given in [41]. For NPCR, a test result is accepted when it is greater than or equal a one sided hypotheses \mathcal{N} with α as its significance level:

$$\mathcal{N}_{\alpha}^{*} = \frac{L + \Phi^{-1}(\alpha)\sqrt{L/T}}{L+1},$$
(21)

where $\Phi(\cdot)^{-1}$ is the inverse CDF of the standard normal distribution $\mathbb{N}(0, 1)$.

For UACI test, the result of an encryption is considered a pass if its value falls inside the interval $[\mathcal{U}_{\alpha}^{*-}, \mathcal{U}_{\alpha}^{*+}]$ as follows:

TABLE 9: Speed analysis of the proposed scheme for different image sizes.

File name	Size	Encryption speed (second)
5.1.14.tiff	256×256	0.3545
5.1.09.tiff	256×256	0.3548
5.1.10.tiff	256×256	0.3519
5.2.08.tiff	512×512	1.4598
5.2.09.tiff	512×512	1.4474
5.3.01.tiff	1024×1024	6.0516
5.3.02.tiff	1024×1024	5.9146

In practice, number of pixels' change rate (NPCR) and unified average changing intensity (UACI) are the two common methods for measuring this type of sensitivity. Consider two images I and I', where I' is slightly different from I by one pixel only. Encrypting both images with the same key will produce C and C'.

NPCR measures the absolute number of pixels with the same position in C and C' that changed value

$$\begin{cases} \mathscr{U}_{\alpha}^{*-} = \mu_{\mathscr{U}} - \Phi^{-1}\left(\frac{\alpha}{2}\right)\sigma_{\mathscr{U}}, \\ \\ \mathscr{U}_{\alpha}^{*+} = \mu_{\mathscr{U}} + \Phi^{-1}\left(\frac{\alpha}{2}\right)\sigma_{\mathscr{U}}, \\ \\ \\ \mu_{\mathscr{U}} = \frac{L+2}{3L+3}, \\ \\ \\ \sigma_{\mathscr{U}} = \frac{(L+2)\left(L^{2}+2L+3\right)}{18\left(L+1\right)^{2}LT}. \end{cases}$$

$$(22)$$

Using $\alpha = 0.05$, typical values of \mathcal{N}_{α}^{*} , $\mathcal{U}_{\alpha}^{*-}$, and $\mathcal{U}_{\alpha}^{*+}$ for different image sizes are listed in Table 6.

For the proposed algorithm, 26 gray scale images with different sizes were subjected to the NPCR and UACI test ($\alpha = 0.05$). The results are listed in Table 7 with all scores passing the tests. These results are a good indication that the proposed algorithm is robust and can withstand differential attacks.

3.2.7. Perceptual Security: Peak Signal-to-Noise Ratio (PSNR). Another indication of encryption quality is to calculate the PSNR between the original image and the ciphered one.

(19)

where $M \times N$ is the image size and *P* and *C* are the plain and ciphered images, respectively. Table 8 lists the PSNR of multiple images, where values greater than 25 indicate good encryption quality.

4. Execution Speed Analysis

To test the execution speed for both the proposed map and encryption scheme. A laptop with Intel(R) Core(TM) i7-4702MQ CPU @ 2.20 GHz and 8 GB RAM was used to perform the experiment. The average execution speed of the proposed maps runs at 6.2 ms while the conventional tent map executes at an average of 5.2 ms. The running speeds of the proposed encryption scheme for different image sizes are listed in Table 9. These running speeds are acceptable considering the high level of security of the proposed scheme.

5. Conclusion

Recently, chaos theory has been linked to cryptographic applications. One-dimensional chaotic map has the simplest form of mathematical and hardware representation but suffers from many security problems like collapsing and limited effect of its control parameters. This paper introduced a 1D chaotic function with five variable control parameters in addition to the initial condition x_o . The function proved to be topologically mixing with dense periodic orbits and sensitivity to its initial condition and control parameters. A simple PRNG based on the map was constructed and tested using NIST sts; the results gave a good indication of the strong cryptographic property of the presented map. Based on the presented map, a new image encryption scheme was presented. Several analyses proved the scheme to be robust against various types of attacks with good diffusion and confusion property.

Data Availability

All data included in this study are available upon request by contact with the corresponding author.

Conflicts of Interest

The authors declare no conflicts of interest.

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