Research Article

A New Derivation and Recursive Algorithm Based on Wronskian Matrix for Vandermonde Inverse Matrix

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For an analytical expression of Vandermonde inverse matrix, a new derivation process based on Wronskian matrix and Lagrange interpolation polynomial basis is presented. Recursive formula and implementation cases for the direct formula of Vandermonde inverse matrix are given based on deriving the unified formula of Wronskian inverse matrix. For the calculation of symbol-type Vandermonde inverse matrix, the direct formula and recursive method are verified to be more efficient than Mathematica which is good at symbolic computation by comparing the computing time in Mathematica. The process and steps of recursive algorithm are relatively simple. The derivation process and idea both have very important values in theory and practice of Vandermonde and generalized Vandermonde inverse matrix.

1. Introduction

Vandermonde matrix and generalized Vandermonde matrix and their inverses are always widely concerned in many research fields, such as numerical analysis, data and signal processing, and control theory [1–8]. There are many effective ways to calculate the Vandermonde inverse matrix. Fox example, Tou [1] and Reis [2] obtained the matrix formula from the coefficients of polynomial terms. Neagoe [3] deduced an analytic formula of complex-type Vandermonde inverse matrix based on symmetric polynomials. Eisnberg and Fedele [4] presented a general explicit formula for the elements of inverse matrix and two different algorithms were deduced. In this paper, based on results in [1, 2], a new derivation process of an analytical expression of Vandermonde inverse matrix is deduced. In Section 4, numerical simulations are presented with some cases in Mathematica and conclusion and prospect are given by comparing and analyzing the numerical results in the last section.

2. A New Derivation of Vandermonde Inverse Matrix

If \( x_1, x_2, \ldots, x_n \) (\( n \geq 1 \)) are different numbers, that is to say, they are not equal to each other, then we define the \( n \)-order matrix

\[
V_n(x_1, x_2, \ldots, x_n) = (v_{ij})_{n \times n} = (x_i^{j-1})_{n \times n}
\]

(1)

Inverse matrix is deduced. In Section 4, numerical simulations are presented with some cases in Mathematica and conclusion and prospect are given by comparing and analyzing the numerical results in the last section.

where \( i, j = 1, 2, \ldots, n \) as a Vandermonde matrix. For the inverse of this matrix, Neagoe [3] obtained the calculation formula (2) according to relations between the determinant
of the matrix (1) and the determinant of the matrix which was obtained by adding a row whose elements were $x_j^n$ ($j = 1, 2, \ldots, n$) and a column whose elements were $x_i$ ($i = 0, 1, 2, \ldots, n$) to (1) and based on the calculation formula of inverse matrix by using the matrix determinant:

$$\begin{align*}
V_n^{-1} &= \left[ \left( \frac{(-1)^{i+j}}{\prod_{k=1}^{i-1} (x_j - x_k) \prod_{k=j+1}^{n} (x_k - x_j)} \right) \right]_{n \times n}^	op, \\
&= \left[ \left( \frac{(-1)^{i+j}}{\prod_{k=1}^{i-1} (x_j - x_k) \prod_{k=j+1}^{n} (x_k - x_j)} \right) \right]_{n \times n}^	op,
\end{align*}$$

where $i = 1, 2, \ldots, n$ are row subscripts and $j = 1, 2, \ldots, n$ are column subscripts.

Here we will use a new method entirely different from [3] to deduce formula (2).

For a group of linearly independent functions $\Phi = \{ \phi_1(x), \phi_2(x), \ldots, \phi_n(x) \}$, where $\phi_i(x)$ ($i = 1, 2, \ldots, n$) has the $(n-1)$th derivative, Wronskian matrix is defined as

$$W[\phi_1(x), \phi_2(x), \ldots, \phi_n(x)] = \begin{bmatrix} w_{ij} \end{bmatrix}_{n \times n} = (\phi^{(i)}_{j})_{n \times n},$$

$$j = 1, 2, \ldots, n; \quad i = 0, 1, \ldots, n - 1.$$

If there is another group of functions $\tilde{\Phi} = \{ \tilde{\phi}_1(x), \tilde{\phi}_2(x), \ldots, \tilde{\phi}_n(x) \}$ which satisfy

$$\sum_{i=1}^{n} \phi_i(x) \tilde{\phi}_i(t) = (x-t)^{n-1},$$

then the inverse matrix $W^{-1}[\phi_1(x), \phi_2(x), \ldots, \phi_n(x)]$ of (4) can be obtained [9] as

$$W^{-1}[\phi_1(x), \phi_2(x), \ldots, \phi_n(x)] = \begin{bmatrix} (\sigma^{-1}_n)^{i-j} \tilde{\phi}_i(n-j) \end{bmatrix}_{n \times n},$$

where $i = 1, 2, \ldots, n$ and $j = 1, \ldots, n$.

If we set $y_i(x) = \frac{1}{(n-1)!}(x-x_i)^{n-1}$ ($i = 1, 2, \ldots, n$), then we can verify that the Lagrange interpolation polynomial basis

$$l_i(x) = \frac{1}{w'(x_i)} \prod_{j \neq i}^{n} (x-x_j)$$

satisfy (5); that is to say,

$$\sum_{i=1}^{n} y_i(x) l_i(t) = \frac{(x-t)^{n-1}}{(n-1)!}.$$
From (6), the inverse matrix of \( W[y_1(x), \ldots, y_n(x)] \) is
\[
W^{-1} \left[ y_1(x), \ldots, y_n(x) \right] = \left[ (-1)^{n-j} l_{i}^{(n-j)} (x) \right]_{n \times n}
\]
\[
= \left[ (-1)^{n-j} l_{i}^{(n-j)} (x) \right]_{n \times n}
\]
\[
= \left[ \begin{array}{cccc}
(-1)^{n-j} l_{1}^{(n-j)} (x) & (-1)^{n-j} l_{2}^{(n-j)} (x) & \cdots & (-1)^{n-j} l_{i}^{(n-j)} (x) \\
\vdots & \vdots & \ddots & \vdots \\
(-1)^{n-j} l_{i}^{(n-j)} (x) & (-1)^{n-j} l_{i}^{(n-j)} (x) & \cdots & (-1)^{n-j} l_{n}^{(n-j)} (x) \\
\end{array} \right] 
\]
\[
= \left[ \prod_{k=1}^{n} (x_k - x) \right]_{n \times n},
\]
where \( i = 1, 2, \ldots, n \) are row subscripts and \( j = 1, 2, \ldots, n \) are column subscripts.

Denote by \( D_n \) the diagonal matrix composed of \((-1)^{n-j}(n-j)!\) for \( j = 1, 2, \ldots, n \); that is,
\[
D_n = \left[ \begin{array}{cccc}
(-1)^{-1} (n-1)! & 0 & \cdots & 0 \\
0 & (-1)^{-2} (n-2)! & \cdots & 0 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & 1 \\
\end{array} \right].
\]

It is easily proved that
\[
D_n \cdot W \left[ y_1(x), \ldots, y_n(x) \right] = \left[ (x_j - x)^{n-j} \right]_{n \times n}
\]
\[
= \left[ \begin{array}{cccc}
(x_1 - x)^{n-1} (x_2 - x)^{n-1} & \cdots & (x_n - x)^{n-1} \\
(x_1 - x)^{n-2} (x_2 - x)^{n-2} & \cdots & (x_n - x)^{n-2} \\
\vdots & \vdots & \ddots & \vdots \\
x_1 - x & x_2 - x & \cdots & x_n - x \\
1 & 1 & \cdots & 1 \\
\end{array} \right].
\]

Denoted by
\[
A_n(x, x_1, \ldots, x_n) = \left[ (x_j - x)^{n-j} \right]_{n \times n},
\]
using inverse matrix formula of matrix multiplication, we have
\[
(D_n \cdot W \left[ y_1(x), \ldots, y_n(x) \right])^{-1} = W^{-1} \left[ y_1(x), \ldots, y_n(x) \right] \cdot D_n^{-1}
\]
\[
= A_n^{-1} (x, x_1, \ldots, x_n).
\]

From (10) and (14), we can get
\[
A_n^{-1} (x, x_1, \ldots, x_n) = \left[ \begin{array}{cccc}
(-1)^{n-j} l_{i}^{(n-j)} (x) \\
\vdots \\
(-1)^{n-j} l_{i}^{(n-j)} (x) \\
\end{array} \right]_{n \times n}
\]
\[
= \left[ \prod_{k=1}^{n} (x_k - x) \right]_{n \times n}
\]
\[
= \left[ \begin{array}{cccc}
x_1 & x_2 & \cdots & x_n \\
0 & 1 & \cdots & 1 \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & 1 \\
\end{array} \right].
\]

Let \( x = 0 \); then (12) changes to
\[
A_n(0, x_1, \ldots, x_n) = \left[ \begin{array}{cccc}
x_1 & x_2 & \cdots & x_n \\
0 & x_2 & \cdots & x_n \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & 1 \\
\end{array} \right].
\]

Its inverse matrix is
\[
A_n^{-1} (0, x_1, \ldots, x_n) = \left[ \begin{array}{cccc}
x_1 & x_2 & \cdots & x_n \\
0 & x_2 & \cdots & x_n \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & 1 \\
\end{array} \right].
\]

For the values of \( \sigma_k(x_1, \ldots, x_n) \) \( (k = 1, 2, \ldots, n) \) in (2), we specify them by the following case. For example, taking \( n = 3 \), we can get
\[
\begin{aligned}
\sigma_0(x_1, x_2, x_3) &= 1, \\
\sigma_1(x_1, x_2, x_3) &= x_1 + x_2 + x_3, \\
\sigma_2(x_1, x_2, x_3) &= x_1x_2 + x_1x_3 + x_2x_3, \\
\sigma_3(x_1, x_2, x_3) &= x_1x_2x_3.
\end{aligned}
\]

Then we have
\[
I_{i}^{(n-j)} (0) = (-1)^{i+j} \frac{(n-j)! \sigma_{j-1} (i)}{\prod_{k=1}^{i} (x_i - x_k) \cdot \prod_{k=i+1}^{n} (x_k - x_i)},
\]
where \( i = 1, 2, \ldots, n \) are row subscripts and \( j = 1, 2, \ldots, n \) are column subscripts, and from (17) and (19), we can get
\[
A_n^{-1} (0, x_1, \ldots, x_n) = \left[ \begin{array}{cccc}
x_1 & x_2 & \cdots & x_n \\
0 & x_2 & \cdots & x_n \\
\vdots & \vdots & \ddots & \vdots \\
0 & 0 & \cdots & 1 \\
\end{array} \right].
\]

Thus, according to the corresponding relations of elements between \( A_n(0, x_1, \ldots, x_n) \) and \( V_n(x_1, \ldots, x_n) \) and \( A_n^{-1}(0, x_1, \ldots, x_n) \) and \( V_n^{-1}(x_1, \ldots, x_n) \), we can obtain (2); that is,
3. Recursive Algorithm of Vandermonde Inverse Matrix

By the above method of function matrix, we denote $V_n(x, x_1, \ldots, x_n)$ as

$$V_n(x, x_1, \ldots, x_n) = \left[(x_j - x)^{(i-1)}\right]_{n \times n}$$

$$= \begin{pmatrix}
1 & 1 & \cdots & 1 \\
x_1 - x & x_2 - x & \cdots & x_m - x \\
(x_1 - x)^2 & (x_2 - x)^2 & \cdots & (x_m - x)^2 \\
\vdots & \vdots & \ddots & \vdots \\
(x_1 - x)^{m-1} & (x_2 - x)^{m-1} & \cdots & (x_m - x)^{m-1}
\end{pmatrix}. \quad (22)$$

According to the property of Vandermonde determinant, we have

$$\det V_n(x, x_1, \ldots, x_n) = \prod_{1 \leq i < j \leq n} \left[(x_j - x) - (x_i - x)\right] = \prod_{1 \leq i < j \leq n} (x_j - x_i). \quad (23)$$

For the convenience of description, we introduce the following notations.

$A_n(i, j, x)$ denotes the algebraic complement of the element of $V_n(x, x_1, \ldots, x_n)$ whose row subscript is $i$ and column subscript is $j$. $A_n^{(k)}(i, j, x)$ denotes $k$th derivative on $x$ of $A_n(i, j, x)$ and

$$B_{nj}(x) = \prod_{\substack{1 \leq k \leq n \\ \ell \neq j}} \left(x_k - x\right),$$

$$C_{nj} = \prod_{\substack{1 \leq k < n \\ \ell \neq j \\ \ell \neq k}} \left(x_k - x_j\right), \quad (24)$$

$$j = 1, 2, \ldots, n.$$

It is easily obtained that

$$A_n^{(i)}(i-1, j, x) = (i-1) A_n(i, j, x),$$

$$B_{nj}(x) = (x_n - x) B_{n-1, j}(x),$$

$$B_{nj}(x) = (x_j - x) B_{n-1, j}(x) \quad (26)$$

$$\quad (j = 1, 2, \ldots, n-1).$$

From (25) and (26), we can get

$$A_n(i, j, x) = \frac{1}{(i-1)!} A_n^{(i-1)}(1, j, x) \quad (27)$$

$$A_n(1, j, x) = (-1)^{i+1} C_{nj} B_{nj}(x), \quad 1 \leq j \leq n,$$

$$A_n(i, j, x) = (-1)^{i+1} \frac{C_{nj} B_{nj}^{(i-1)}}{(i-1)!} (x), \quad 1 \leq i, j \leq n.$$

Calculating $k$th derivative on $x$ at both sides of (26), we can obtain

$$B_{nj}^{(k)}(x) = (x_n - x) B_{n-1, j}^{(k)}(x) - k B_{n-1, j}^{(k-1)}(x),$$

$$B_{nj}^{(k)}(x) = (x_j - x) B_{n-1, j}^{(k)}(x) - k B_{n-1, j}^{(k-1)}(x), \quad (28)$$

$$j = 1, 2, \ldots, n-1.$$

They can lead to

$$A_n(i, j, x) = \frac{(-1)^{i+1}}{(i-1)!} \left[(x_n - x) B_{n-1, j}^{(i-1)}(x) - (i-1) B_{n-1, j}^{(i-2)}(x)\right], \quad 1 \leq i \leq n, 1 \leq j \leq n-1, \quad (29)$$

$$A_n(i, n, x) = \frac{(-1)^{n+1}}{(i-1)!} \left[(x_n - x) B_{n-1, n}^{(i-1)}(x) - (i-1) B_{n-1, n}^{(i-2)}(x)\right], \quad 1 \leq i \leq n.$$  

It is easy to know that

$$C_{nj} = \prod_{\substack{1 \leq k < n \\ \ell \neq j \\ \ell \neq k}} \left(x_k - x_n\right) \cdot C_{n-1, j} \quad (24)$$

$$\quad (1 \leq j \leq n-1), \quad (30)$$

$$C_{nn} = \prod_{1 \leq k \leq n-2} \left(x_n - x_k\right) \cdot C_{n-1, n-1},$$

$$\det V_n(t) = \prod_{1 \leq k \leq n} \left(x_n - x_k\right) \det V_{n-1}(x).$$

Denoted by $V_n^{-1}(x, x_1, \ldots, x_n) = [\tilde{V}_n(i, j, x)]_{n \times n}$, then

$$\tilde{V}_n(i, j, x) = \frac{A_n(i, j, x)}{\det V_n(x)} \quad (31)$$

From (29)–(31), we can get

$$\tilde{V}_n(i, j, x) = \frac{1}{x_n - x_j} \left[(x_n - x) \tilde{V}_{n-1}(i, j, x) \right.$$

$$- \tilde{V}_{n-1}(i, j, x), \quad 1 \leq i \leq n - 1, 1 \leq j \leq n,$$

$$\tilde{V}_n(n, j, x) = P_n(0) \left[(x_n - x) \tilde{V}_{n-1}(n, j, x) \right.$$  

$$- \tilde{V}_{n-1}(n-1, j, x)\right], \quad 1 \leq j \leq n.$$  

And set $\tilde{V}_n(i, j, x) = 0$ when $i \leq 0, i \leq 0, j \leq 0, i > n, \text{ and } j > n.$

Let $x = 0$ in (32); the recursion formula of elements of Vandermonde inverse matrix $V_n^{-1}(0, x_1, \ldots, x_n) = [\tilde{V}_n(i, j, 0)]$ can be obtained.

For simplicity, denote $\tilde{V}_n(i, j, 0) = \tilde{V}_n(i, j)$. Because $x = 0$, all elements do not contain $x$, so we denote $n$-order Vandermonde matrix composed of $x_1, \ldots, x_n$ as

$$V_n^{-1}(x_1, \ldots, x_n) = [\tilde{V}_n(i, j)]_{n \times n} \quad (33)$$

Thus, each element of Vandermonde inverse matrix can be determined by the following recursive formula:
\[
\bar{v}_n(i, j) = \begin{cases} 
\frac{1}{x_n - x_j} [x_n \bar{v}_{n-1}(i, j) - \bar{v}_{n-1}(i, j - 1)], & 1 \leq i \leq n - 1, \ 1 \leq j \leq n, \\
p_n [x_{n-1} \bar{v}_{n-1}(n-1, j) - \bar{v}_{n-1}(n-1, j - 1)], & 1 \leq j \leq n, 
\end{cases}
\]

where \( p_n = \prod_{1 \leq k \leq n-2} (x_n - x_k) / \prod_{1 \leq k \leq n-1} (x_n - x_k) \) and set \( \bar{v}_n(i, j) = 0 \) when \( i \leq 0, i \leq n, j \leq 0, i > n, \) and \( j > n. \)

When \( n = 1, \) \( \prod_{1 \leq k \leq n-1} (x_n - x_k) = 1 \) and \( \prod_{1 \leq k \leq n-2} (x_n - x_k) = 1. \)

When \( n = 2, \) \( \prod_{1 \leq k \leq n-2} (x_n - x_k) = 1. \)

4. Application Case and Simulation

We will take the 3-order Vandermonde inverse matrix as an example to illustrate the recursive steps of (34) in detail.

Let

\[
V_3 (x_1, x_2, x_3) = \begin{pmatrix} 1 & 1 & 1 \\ x_1 & x_2 & x_3 \\ x_1^2 & x_2^2 & x_3^2 \end{pmatrix}.
\]

From (34), we have

\[
V_3^{-1} (x_1, x_2, x_3) = (v_3 (i, j))_{3 \times 3} = \begin{pmatrix} (-1)^{i+1} v_3 (i, j) \end{pmatrix}_{3 \times 3}.
\]

Taking \( v_3 (1, 1) = 1 \) and \( p_1 = 1 \) as the initial values to calculate each element of \((v_3 (i, j))_{3 \times 3}\), then we can get

\[
v_3 (1, 1) = \frac{1}{x_3 - x_1} [x_3 v_2 (1, 1) - v_2 (1, 0)].
\]

Since \( v_2 (1, 0) = 0 \) \( (j = 0 \leq 0) \), then

\[
v_3 (1, 1) = \frac{x_3}{x_3 - x_1} v_2 (1, 1).
\]

From (34) again, we can get

\[
v_2 (1, 1) = \frac{1}{x_2 - x_1} [x_2 v_1 (1, 1) - v_1 (1, 0)].
\]

Since \( v_1 (1, 0) = 0 \) \( (j = 0 \leq 0) \), then

\[
v_2 (1, 1) = \frac{x_2}{x_2 - x_1} v_1 (1, 1).
\]

Substituting \( v_1 (1, 1) = 1 \) to (40), we have

\[
v_3 (1, 1) = \frac{x_3}{x_3 - x_1} v_2 (1, 1) = \frac{x_3}{x_2 - x_1} \frac{x_3}{x_3 - x_1}.
\]

As \( i = 1 \) in \( v_3 (1, 1) \), so from (36), this leads to

\[
v_3 (1, 1) = (-1)^{i+1} v_3 (1, 1) = \frac{x_2 x_3}{(x_2 - x_1) (x_3 - x_1)}.
\]

Meanwhile, we can also obtain

\[
v_2 (1, 1) = (-1)^{i+1} v_2 (1, 1) = \frac{x_2}{x_2 - x_1}.
\]

For \( v_3 (2, 3) \), there is

\[
v_3 (2, 3) = \frac{1}{x_3} [x_3 v_2 (2, 3) - v_2 (2, 2)].
\]

As \( j = 3 > n = 2 \) in \( v_2 (2, 3) \), so \( v_2 (2, 3) = 0 \), and from (35), we can obtain

\[
v_3 (2, 3) = -\frac{1}{x_3} v_2 (2, 2)
\]

\[
= -\frac{1}{x_3} p_2 [x_1 v_1 (1, 2) - v_1 (1, 1)].
\]

As \( j = 2 > n = 1 \) in \( v_1 (1, 2) \), so \( v_1 (1, 2) = 0 \) and \( v_1 (1, 1) = 1 \) and

\[
p_2 = \prod_{1 \leq k \leq 2} (x_2 - x_k) / \prod_{1 \leq k \leq 3} (x_2 - x_k) = \frac{1}{x_2 - x_1}.
\]

From (45) and (36), \( i = 2 \); then we can get \( v_3 (2, 3) \); that is,

\[
v_3 (2, 3) = (-1)^{j+1} v_3 (2, 3) = (-1)^{2+1} \frac{-1}{x_3 - x_2} \frac{-1}{x_2 - x_1}.
\]

Meanwhile, we can also get

\[
v_2 (2, 2) = (-1)^{j+1} v_2 (2, 2) = (-1)^{2+1} \left[ p_2 v_1 (1, 1) \right]
\]

\[
= p_2 = \frac{1}{x_2 - x_1}.
\]

The other elements of \( v_3 (i, j) \), \( 1 \leq i, j \leq 3 \), can be obtained by a similar process. Finally, we can get
### Table 1: The total times spent on symbolic Vandermonde inverse matrix.

<table>
<thead>
<tr>
<th>n</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
</tr>
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<tbody>
<tr>
<td>MMA</td>
<td>0.0156</td>
<td>0.1248</td>
<td>0.8268</td>
<td>2.4648</td>
<td>38.5164</td>
<td>282.36</td>
<td>2549.04</td>
<td>26001</td>
</tr>
<tr>
<td>Equation (2)</td>
<td>0.0624</td>
<td>0.1092</td>
<td>0.2184</td>
<td>0.4212</td>
<td>0.7800</td>
<td>1.4508</td>
<td>2.8236</td>
<td>5.6940</td>
</tr>
<tr>
<td>Equation (34)</td>
<td>0.1560</td>
<td>0.3120</td>
<td>0.9360</td>
<td>2.4960</td>
<td>6.2400</td>
<td>15.4440</td>
<td>36.0360</td>
<td>82.3681</td>
</tr>
</tbody>
</table>

### Table 2: The total times spent on numerical Vandermonde inverse matrix.

<table>
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<tr>
<th>n</th>
<th>3</th>
<th>4</th>
<th>5</th>
<th>6</th>
<th>7</th>
<th>8</th>
<th>9</th>
<th>10</th>
</tr>
</thead>
<tbody>
<tr>
<td>MMA</td>
<td>0</td>
<td>0</td>
<td>0</td>
<td>0.0156</td>
<td>0.0156</td>
<td>0.0312</td>
<td>0.0468</td>
<td>0.0468</td>
</tr>
<tr>
<td>Equation (2)</td>
<td>0.0468</td>
<td>0.0936</td>
<td>0.1560</td>
<td>0.2652</td>
<td>0.4992</td>
<td>0.9204</td>
<td>1.7784</td>
<td>2.6364</td>
</tr>
<tr>
<td>Equation (34)</td>
<td>0.0624</td>
<td>0.2340</td>
<td>0.6552</td>
<td>1.7628</td>
<td>4.3836</td>
<td>10.6392</td>
<td>24.4920</td>
<td>55.8481</td>
</tr>
</tbody>
</table>

\[
\vec{V}_3(i,j)_{3 \times 3} = \begin{pmatrix}
\frac{x_2 x_3}{(x_1 - x_2)(x_1 - x_3)} - \frac{x_3 + x_2}{(x_1 - x_2)(x_1 - x_3)} - \frac{1}{(x_1 - x_2)(x_1 - x_3)} \\
\frac{x_1 x_3}{(x_1 - x_2)(x_2 - x_3)} - \frac{x_1 + x_3}{(x_1 - x_2)(x_2 - x_3)} - \frac{1}{(x_1 - x_2)(x_2 - x_3)} \\
\frac{x_1 x_2}{(x_3 - x_1)(x_3 - x_2)} - \frac{x_1 + x_2}{(x_3 - x_1)(x_3 - x_2)} - \frac{1}{(x_3 - x_1)(x_3 - x_2)}
\end{pmatrix}
\] (49)

Meanwhile, we can get

\[
(\vec{V}_2(i,j))_{2 \times 2} = \begin{pmatrix}
x_2 + x_3 \\
\frac{1}{x_2 - x_1} \\
x_1 \\
\frac{1}{x_2 - x_1}
\end{pmatrix}
\] (50)

So, the 3-order Vandermonde inverse matrix of (35) is

\[
V_2^{-1}(x_1, x_2, x_3) = \left((-1)^{i+1}\vec{V}_3(i,j,0)\right)_{3 \times 3} = \begin{pmatrix}
\frac{x_2 x_3}{(x_1 - x_2)(x_1 - x_3)} - \frac{x_2 + x_3}{(x_1 - x_2)(x_1 - x_3)} - \frac{1}{(x_1 - x_2)(x_1 - x_3)} \\
\frac{x_1 x_3}{(x_1 - x_2)(x_2 - x_3)} - \frac{x_1 + x_3}{(x_1 - x_2)(x_2 - x_3)} - \frac{1}{(x_1 - x_2)(x_2 - x_3)} \\
\frac{x_1 x_2}{(x_3 - x_1)(x_3 - x_2)} - \frac{x_1 + x_2}{(x_3 - x_1)(x_3 - x_2)} - \frac{1}{(x_3 - x_1)(x_3 - x_2)}
\end{pmatrix}
\] (51)

and the 2-order Vandermonde inverse matrix is

\[
(\nu_2(i,j))_{2 \times 2} = \left((-1)^{i+1}\nu_2(i,j)\right)_{2 \times 2} = \begin{pmatrix}
x_2 + x_3 \\
\frac{1}{x_2 - x_1} \\
x_1 \\
\frac{1}{x_2 - x_1}
\end{pmatrix}
\] (52)

We choose different order Vandermonde matrices to compare the computing time spent on calculating their inverse matrices in mathematical software Mathematica 10. We divide the calculations into two types: symbolic inverse matrix and numerical inverse matrix. For the limitation of computing time, we take only the order as \( n = 3, \ldots, 10 \) and the total time of each calculation is the time spent by doing 100 repeated calculations; its unit is second. We obtain the results as Tables 1 and 2.

In Tables 1 and 2, \( n \) is the order of Vandermonde inverse matrix. MMA denotes the time which Mathematica spends on calculation by using its inner function “Inverse[ ]” to calculate the inverse matrix. Equations (2) and (34) denote the times which Mathematica spends on calculations by (2) and (34) separately.
Remark 1. Here we only take Mathematica as the execution environment, mainly because Mathematica has the superiority of symbolic computation compared with other types of commonly used mathematical software. For example, when we calculate the 6-order symbolic Vandermonde inverse matrix by the inner functions of Mathematica, Maple, and MATLAB, the computing times are 0.187, 0.281, and 22.013 seconds separately.

5. Conclusion and Prospect

From Table 1, we can see that the total time spent by Mathematica on calculating the symbolic Vandermonde inverse matrix by using inner function "Inverse[]" is far more than that by (2) and (34). With the increase of dimensions, the time grows dramatically. For the 10-order matrix, it almost spends nearly 7 hours. From Table 2, we can see that the total time spent by Mathematica (0 in Table 2 means that the total time is less than 0.001 seconds) on calculating the numerical Vandermonde inverse matrix by using inner function "Inverse[]" is far less than that by (2) and (34). For numerical inverse matrix, Mathematica’s inner function has greater advantage than (2) and (34), and the time spent by (2) is less than that by (34). This is because our algorithms are not optimized in terms of numerical calculation. We do these calculations only by a few functions written by us in Mathematica. Therefore, the total computing times are much more. But for symbolic inverse matrix, (2) and (34) are better than Mathematica inner function.

In this paper we use the different methods from [2–5] to deduce (2) based on Wronskian function matrix and propose a recursive algorithm for Vandermonde inverse matrix. The process has a certain universality and some values for calculating inverse matrices of other special matrices. From Tables 1 and 2, we can see that two methods in this paper are more efficient than Mathematica inner function for symbolic Vandermonde inverse matrix. For numerical Vandermonde inverse matrix, how to optimize and design the effective algorithms to carry out our methods will be our future research.

Conflict of Interests

The authors declare that there is no conflict of interests regarding the publication of this paper.

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