Analysis of Driver Decisions at the Onset of Yellow at Signalized Intersections

Juan Li,1,2 Boyu Jiang,1,2 Chunjiao Dong,1,2 Jue Wang,3 and Xuan Zhang4

1School of Traffic and Transportation, Beijing Jiaotong University, Beijing, China
2Key Laboratory of Transport Industry of Big Data Application Technologies for Comprehensive Transport, Beijing Jiaotong University, Beijing, China
3Center for Forecasting Science, Academy of Mathematics and Systems Science, Chinese Academy of Sciences, Beijing, China
4Sam’s Club Technology, Austin, TX, USA

Correspondence should be addressed to Juan Li; juanli@bjtu.edu.cn

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Drivers’ decisions to either slow and stop or go at the onset of yellow signal impact on intersection safety. This novel study contributes to the new classification scheme for drivers. Two driving style indexes (i.e., the driving reliability index and dangerous driving index) are adopted, along with other known factors to analyze stop/go decision-making. Initially, the driving reliability index is extracted using a Hidden Markov Model (HMM). The dangerous driving index is calculated based on statistics extracted from dangerous driving records. A latent class logit model is then proposed to explore the factors which influence drivers’ decisions. Drivers are classified for analytical purposes into “low-risk” and “high-risk” categories according to driving styles and age. Results indicate that those considering “low-risk” tend to stop, while drivers considering “high-risk” are inclined to pass intersections. Furthermore, distractions from cell phones have different influences on each group of drivers. These findings help to determine driver preferences and may be used to formulate strategies to reduce unsafe driving occurring at signalized intersections.

1. Introduction

Signalized intersections are areas where traffic accidents occur frequently. In 2017, there were 34,247 fatal traffic accidents in the United States, involving 52,274 drivers and 37,133 deaths [1]. Over 50 percent of all injuries and fatalities occur at or near signalized intersections [2] and driver errors are the leading cause of intersection-related crashes [3]. At the onset of yellow signal, it is a challenge for drivers to make immediate decisions, especially in yellow light dilemma zones, which are where drivers may neither stop safely nor pass through intersections [4, 5]. Unfortunately, the decision to either stop or go may increase the number of angle crashes and rear-end collisions, as well as injuries and fatalities, which necessitates research into stop/go decision-making at the onset of yellow at signalized intersections.

In order to understand drivers’ stop/go decision-making completely, researchers have tried to find demographic attributes besides age and gender. For example, Elhenawy et al. proposed a variable to measure drivers’ aggressiveness level at the onset of yellow signal [6]. In this study, we adopt two new variables, i.e., the driving reliability index and dangerous driving index to develop this further. It is hoped that implementing these two new variables will provide a more comprehensive understanding of driving styles. We also conduct sophisticated analysis of heterogeneity, which is necessary considering diversity within any sample involving human participants.

In the past, researchers have used various statistical approaches to gain insight into driving heterogeneity. For example, Savolainen [7] adopted the latent class logit model instead of the fixed logit model. Constant terms were used to formulate classification probabilities. In this study, we
adopted a latent class model with newly proposed variables which contributes in three aspects: (1) involving heterogeneity into drivers’ decisions; (2) evaluating the impact of factors on different-class drivers; (3) analyzing the relationship between decision property and driving styles.

The contribution of this study is twofold. Firstly, to uncover class features of drivers’ behavior, two novel indexes associated with driving styles (i.e., the driving reliability index and dangerous driving index) are proposed. Unlike previously considered factors (i.e., drivers’ demographic attributes, speed, accelerate, and distant to stop line), these two factors are extracted from historic driving records and able to reflect driving styles. Secondly, the latent class logit model categorizes drivers into two groups according to driving style indexes. Compared with traditional logit models, this model considers the group heterogeneity of drivers and thus can distinguish their choice-preference differences.

The remainder part of this paper is organized as follows: Section 2 presents relevant research around factors which influence stop/go decision-making and driving heterogeneity. Section 3 introduces experimental data and provides a description of the analytical dataset. Section 4 provides a detailed description of the methodologies adopted in this study. Section 5 presents model results and the quantified impact of variables. Section 6 discusses the driving risks, distracted driving behavior among different driver classes, and comparative results. The final section, Section 7, provides our conclusions based upon the findings.

2. Literature Review

2.1. Indicators Influencing Driver Decisions. Previous researches focusing on driver decisions at the onset of yellow signal have adopted various data-gathering methods, such as field studies [8, 9], driving simulator studies [6, 10], and video-capture studies [11–14]. Researchers have identified a number of factors that influence driver decisions, such as age, gender, and time to the stop line. The dilemma zone is one of the most important factors involved in stop/go decisions in this scenario.

Type I dilemma zone describes the region where drivers can neither stop safely nor pass through intersections. It has been postulated that this occurs due to insufficient yellow light time caused through high approaching speeds [15]. Type I dilemma zone is therefore formulated using vehicular information and intersection data, such as approach speed, acceleration, and yellow interval [4, 16].

Type II dilemma zone is defined as the zone in which drivers may have trouble making stop/go decisions at the onset of yellow signal [17]. This area can be thought of as a corridor of uncertainty, which is the area ahead of the stop line between the point where 90 percent of drivers will stop and the point where 90 percent of drivers will continue [18]. The existence of what has been described as Types I and II of dilemma zones which occur as drivers approach intersections adds to the complexity of driver’s decision-making. However, Types I and II of dilemma zones are not the only situations that increase cognitive load, clouding decision-making.

Distractions are another factor that may influence driving behaviors at the onset of yellow signals. In 2017 in the United States, 3,166 lives were claimed related to driving distractions. Of this total number, 434 people died in fatal crashes involving cell phone use or other cell phone related behaviors [1]. By splitting visual, manual, and cognitive attention, speaking on the phone distracts drivers from the road and therefore increases the likelihood of having an accident and risk of injury to drivers, passengers, and pedestrians [19, 20]. Interestingly, drivers appear more likely to stop when using handheld and hands-free devices, but less likely to stop when using headsets [7].

Several studies have examined other factors associated with drivers’ decisions at the onset of yellow, including demographic characteristics such as age and gender, and vehicular conditions such as speed, distance to the stop line, and time to the intersection [6, 12, 21, 22]. Savolainen [7] found that driver decisions are mainly determined by the estimated time to the stop line.

2.2. Driving Heterogeneity. Previous researches have used the binary logit model to analyze drivers’ behaviors at signalized intersections. Köll et al. [12], for example, adopted a binary logit model to examine the effect of speed, distance, and potential time at the point at which drivers decide to either stop or proceed. They found that both high speeds and short distances to the stop line decreased the probability of stopping. Papaioannou [23] extended the binary logit model intercalating gender, and evidence suggests that female drivers were less aggressive and more likely to stop when encountering yellow signals. Gates et al. [24] discovered that heavy vehicles were more likely to pass the intersection than passenger vehicles.

Further research has also looked to analyze the influence of the traffic environment, such as pavements and traffic control devices. For example, Yan et al. [25] examined the impact of pavement markings and found that they appear to reduce the probability of both conservative-stop and risky-go decisions. Long et al. [26] employed a binary logit model to identify the influence of countdown devices, which increased the probability of passing the stop line after the onset of yellow signal. Importantly, in the conventional binary logit model, utilities of indicators remain constant across individuals, which means the logit model is incapable of accommodating unobserved heterogeneity between individuals. Therefore, alternative analytical methods which are capable of intercalating individual heterogeneity should be considered.

Latent class analysis was proposed to overcome the limitations of the fixed model [27–29]. The latent class logit model is a semiparametric extension of the logit model which accommodates heterogeneity across individuals with a set of classes and without parametric distribution definition [30]. Various fields of study have adopted this model to evaluate human preferences [31–33]. In the field of transportation, Hess et al. [34] employed the latent class
model to analyze rail and bus travel behavior. Shen [35] used the latent class logit model to predict transport mode choices.

In this study, we make an initial attempt to introduce driving style indexes (i.e., the driving reliability index and dangerous driving index) to examine drivers’ stop/go decision-making. A latent class logit model with these new indicators is developed to investigate the influence of each factor on driver subgroups. Also, each class is labeled with a unique driving style, which is necessary for analyzing the relationship between decision preference and driving styles.

3. Data and Analysis

The dataset was collected through the National Advanced Driving Simulator (NADS) at the University of Iowa [10]. In driving simulations, each driver partook in three “drives,” where each “drive” consisted of three “segments.” Each “segment” contained one rural zone and one urban zone. Each driver encountered five signal-controlled intersections in each “segment,” only two of which triggered yellow signals when the driver was approaching. Each driver therefore encountered 18 points which required stop/go decisions. In each “segment,” every driver accomplished one of the following three tasks: baseline (no phone call), out-going (making calls), or incoming (answering calls). These tasks were randomly arranged within each driving “segment” and began prior to the arrival at each segment. This simulation experiment focused on identifying differences in decision-making. A complete description of model development is provided in Figure 1.

4. Methodology

A Hidden Markov Model (HMM) and a latent class logit model are devised to analyze drivers’ decisions at the onset of yellow at signalized intersections. Initially, the HMM was established to compute a driving reliability index. Then, the dangerous driving index was obtained from the driving records. Finally, a latent class logit model was developed and calibrated based on age and the newly acquired factors of driving styles (i.e., driving reliability index and dangerous driving index). A complete description of model development is provided in Figure 1.

4.1. Hidden Markov Model. During simulations, driver behaviors were continuously tracked to contain a full set of stop/go decisions. Each driver made 18 decisions, where each decision was related to the previous one. The HMM is therefore the rational model to analyze drivers’ stop/go decisions because each driver’s decision regarding stop and go is unobservable and is therefore a constituent of a hidden state. Obtained vehicular data is denoted as an observable variable.

The HMM is a statistical model, which consists of \( N \) hidden states, \( M \) observable states, an initial state probability distribution \( \pi \), a state transition probability matrix \( A \), and an emission matrix \( B \) [37]. Model details are described as follows:

\[
A = [a_{ij}]_{N \times N},
\]

\[
a_{ij} = P\left(i_{t+1} = q_j \mid i_t = q_i\right), \quad i = 1, 2, \ldots, N; \quad j = 1, 2, \ldots, N,
\]

where \( q \) represents the individual state, \( i_t \) is the state symbol at time \( t \), and \( a_{ij} \) represents the transitional probability from state \( q_i \) to state \( q_j \):

\[
B = [b_{jk}]_{N \times M},
\]

\[
b_{jk} = P\left(o_t = v_k \mid i_t = q_j\right), \quad j = 1, 2, \ldots, N; \quad k = 1, 2, \ldots, M,
\]

Table 1: Distribution of category variables by drivers’ decisions in the dataset.

<table>
<thead>
<tr>
<th>Variables</th>
<th>Go</th>
<th>Stop</th>
<th>Total</th>
</tr>
</thead>
<tbody>
<tr>
<td>Young group (18–25 years)</td>
<td>100</td>
<td>204</td>
<td>304</td>
</tr>
<tr>
<td>Middle group (30–45 years)</td>
<td>98</td>
<td>197</td>
<td>295</td>
</tr>
<tr>
<td>Old group (50–60 years)</td>
<td>99</td>
<td>131</td>
<td>230</td>
</tr>
<tr>
<td>Gender Male</td>
<td>142</td>
<td>290</td>
<td>432</td>
</tr>
<tr>
<td>Female</td>
<td>155</td>
<td>242</td>
<td>397</td>
</tr>
<tr>
<td>Drive number Second drive</td>
<td>98</td>
<td>176</td>
<td>274</td>
</tr>
<tr>
<td>Third drive</td>
<td>85</td>
<td>194</td>
<td>279</td>
</tr>
<tr>
<td>Baseline</td>
<td>105</td>
<td>173</td>
<td>278</td>
</tr>
<tr>
<td>Phone status Incoming</td>
<td>96</td>
<td>181</td>
<td>277</td>
</tr>
<tr>
<td>Outgoing</td>
<td>96</td>
<td>178</td>
<td>274</td>
</tr>
</tbody>
</table>
where \(v\) is the possible observation state, \(o_t\) is the observation symbol at time \(t\), and \(b_{jk}\) represents the probability of the state \(q_j\) at time \(t\) with the observation \(v_k\):

\[
\pi = (\pi_i), \quad \pi_i = P(i_1 = q_i), \quad i = 1, 2, \ldots, N,
\]

where \(\pi_i\) is the probability of \(q_i\) being the state at time \(t = 1\). \(\pi\) and \(A\) produce the state sequence, and \(B\) derives the observation sequence. HMM can be described as \(\pi, A,\) and \(B\). Although in an HMM, the hidden state cannot be observed directly, the output, derived from the state, can be observed. State estimation is therefore derived through a probability distribution across the full range of possible outputs. In HMM, the sequence of outputs provides essential information for model estimations [38]. There are two kinds of methods to estimate \(\pi, A,\) and \(B\): the supervised learning algorithm and the unsupervised learning algorithm. In this study, the parameters \((\pi, A, \) and \(B)\) were estimated using an unsupervised approach, known as the expectation maximization (EM) algorithm.

4.2. Indicators Associated with Driving Styles

4.2.1. Driving Reliability Index. In order to account for the level of driving reliability, we use driving reliability index to characterize driving styles. When encountering yellow signals, driver’s manipulation (e.g., acceleration and deceleration) appears similar, which means that his or her behavior is relatively stable and predictable.

An HMM was employed to calculate the driving reliability index. Each row of the estimated emission probability matrix \(B\) represents the probabilities of each observation state under one hidden state. Therefore, if a single driver presented many driving states in the same traffic scene, this would mean that his/her behavior was unstable, and the corresponding \(B\) would become a dense matrix. The denser a matrix \(B\) is, the larger the driver’s driving reliability index would be. Information entropy within each row of a matrix was used to describe the sparsity of matrix \(B\). The normalized entropy of the matrix \(B\) was calculated as follows:

\[
H_j = -(\log M)^{-1} \sum_{k=1}^{M} (b'_{jk} \times \log_2(b'_{jk})),
\]

\[
b'_{jk} = \begin{cases} b_{jk}, & b_{jk} \neq 0 \\ 1, & b_{jk} = 0 \end{cases},
\]

where \(H_j\) is the entropy of row \(j\) in matrix \(B\) and \(b_{jk}\) stands for the probability of the observation state \(k\) under the hidden state \(j\) in \(B\). Although each driver had more than one hidden

<table>
<thead>
<tr>
<th>Variables</th>
<th>Min.</th>
<th>Max.</th>
<th>Mean</th>
<th>Std. dev.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Speed at the stop line (m/s)</td>
<td>0.09</td>
<td>23.17</td>
<td>6.79</td>
<td>7.25</td>
</tr>
<tr>
<td>Speed at the onset of red signal (m/s)</td>
<td>0</td>
<td>23.26</td>
<td>8.10</td>
<td>6.71</td>
</tr>
<tr>
<td>Speed at the onset of yellow signal (m/s)</td>
<td>11.00</td>
<td>24.12</td>
<td>19.01</td>
<td>2.24</td>
</tr>
<tr>
<td>Distance to stop line at the onset of yellow signal (m)</td>
<td>33.49</td>
<td>86.76</td>
<td>62.22</td>
<td>10.20</td>
</tr>
<tr>
<td>Time to stop line at the onset of yellow signal (s)</td>
<td>2.48</td>
<td>3.81</td>
<td>3.27</td>
<td>0.38</td>
</tr>
<tr>
<td>Yellow signal duration (s)</td>
<td>2.78</td>
<td>4.08</td>
<td>4.00</td>
<td>0.22</td>
</tr>
<tr>
<td>Average acceleration rate (m/s²)</td>
<td>−7.13</td>
<td>3.33</td>
<td>−1.37</td>
<td>1.95</td>
</tr>
</tbody>
</table>

Figure 1: Model development flow chart.
state (i.e., a decision), the driving reliability index was defined according to arithmetic means of the entropy of each row in matrix $B$:

$$\text{driving reliability} = \frac{1}{N} \sum_{j=1}^{N} H_j. \quad (5)$$

4.2.2. Dangerous Driving Index. Dangerous driving index is proposed to represent the level of driving risk, which is also an indicator of driving style. Traffic records imply that drivers’ accident proneness exists, and the proneness appears to be sustainable under various traffic circumstances [39]. Therefore, the risk of drivers’ behavior can be identified by examining driving records. According to Farmer and Chambers [39], one drive trial can be categorized as either dangerous or safe. Dangerous driving behavior is more likely to result in traffic accidents, and therefore driver behavior can be evaluated by the probability of dangerous driving using driving histories found within records, which creates the dangerous driving index.

In this study, the dangerous driving index was defined as the probability of their dangerous behavior during the experiment, which was computed as follows:

$$\text{dangerous driving index} = \frac{1}{h} \sum_{d=1}^{h} x_d^d. \quad (6)$$

where $h$ represents the number of trials for each driver and $x_d$ equals 1 when the driver’s behavior in the $d$th trial is considered dangerous and 0 when the behavior is relatively safe.

4.3. Latent Class Logit Model. The binary logit model is a classical method used to study drivers stop/go decisions. While in the conventional binary logit model, there is a potential problem with the estimation of parameters. The impact of heterogeneity makes drivers more likely to either stop or go at the onset of yellow signal. Also, this hidden heterogeneity can lead to biased parameter estimations. Hence, the latent class logit model was proposed to intercalate heterogeneity across individuals.

The latent class logit model is an improved model of the conventional logit model. The utility function of the logit model is written as

$$S_{ij} = \beta^\prime x_{ij} + \varepsilon_{ij}, \quad (7)$$

where $S_{ij}$ is the utility function that determines the probability of decision outcome $j$ for individual $i$; $\beta^\prime$ is a vector of parameters; $x_{ij}$ is a vector of observed variables; and $\varepsilon_{ij}$ is the error term, which is independent and follows Gumbel distribution. The probability ($P_{ij}$) of one alternative $j$ (stop/go) for individual $i$ is defined as

$$P_{ij} = \frac{\exp(\beta^\prime x_{ij})}{1 + \exp(\beta^\prime x_{ij})}. \quad (8)$$

The logit model was estimated with maximum likelihood estimation (MLE) procedures.

In the latent class model, heterogeneity is modeled using a set of groups, otherwise known as classes. Specifically, each individual is distributed to a “latent” class. It is assumed that parameters within each class contain the same effects, but there are different effects across classes. Model estimations are split into parameters related to each class, and a set of class probabilities [40]. Within the class, choice probabilities are calculated using the multinomial logit model:

$$P_{j|i} = \frac{\exp(\beta^\prime x_{ij})}{\sum_{j=1}^{J} \exp(\beta^\prime x_{ij})}, \quad q = 1, 2, \ldots, Q, \quad (9)$$

where $Q$ is the number of latent classes, $J$ represents the alternatives, $x_{ij}$ is the vector of all variables in the utility function, and $\beta^\prime_q$ is the class-specific parameter vector. The class for a specific individual is unobservable. Class probabilities are therefore generated using the multinomial logit form, as follows:

$$C_{iq} = \frac{\exp(\theta^\prime q \gamma)}{\sum_{q=1}^{Q} \exp(\theta^\prime q \gamma)}, \quad \theta_{Q} = 0, \quad (10)$$

where $z$ is an optional set of personal invariant characteristics. In this study, $z$ denotes demographic and driving styles. For estimation, the last of parameter $\theta_Q$ was fixed as zero. For an individual, the estimation of the probability of a specific choice is the expected value (over classes) of the class-specific probabilities:

$$P_{ij} = \sum_{q=1}^{Q} C_{iq} P_{j|i}. \quad (11)$$

The number of classes, $Q$, is fixed, which is generally determined by setting an initial value and adjusting it. However, extended classes may not yield the best estimations and can sometimes create model instability and divergence [30]. In this study, the latent class logit model provides the best fit when $Q$ was set to 2.

4.4. Model Development

4.4.1. HMM Estimates. HMM was established to extract the driving reliability index, one of driving style indexes. To establish the observation sequence, three variables were selected: speed, average acceleration rate, and phone status, which are proven to influence drivers’ decision-making behaviors [41–44]. As illustrated in Table 3, the data of observed variables were discretized into three categories. Discretization thresholds for speed and average acceleration rate were the 50th and 85th percentiles. The observable state in HMM was the combination of the discrete data including 27 values, signed by a number from 1 to 27, respectively. Table 4 shows part of the ordered sequence of this observed data combination. Each trial was denoted with a corresponding figure which created a sequence. After coding the input sequence, the HMM for each driver was estimated using the EM algorithm.
Table 3: Rules of data discretization.

<table>
<thead>
<tr>
<th>Speed Before (m/s)</th>
<th>Average acceleration rate After (m/s²)</th>
<th>Phone status</th>
</tr>
</thead>
<tbody>
<tr>
<td>[11, 19.49)</td>
<td>1</td>
<td>Baseline 1</td>
</tr>
<tr>
<td>[19.49, 21.14]</td>
<td>(-2.24, 1.34)</td>
<td>Baseline 1</td>
</tr>
<tr>
<td>[21.14, 24.12]</td>
<td>(-4.02, -2.24), (1.34, 2.24)</td>
<td>Baseline 1</td>
</tr>
</tbody>
</table>

4.4.2. Calculate Indicators Associated with Driving Styles. After estimating HMM, it becomes possible to calculate the driving reliability index. Before calculating the dangerous driving index, the dangerous drive needs to be identified. Telephone conversations (i.e., incoming calls or outgoing calls) and sudden braking/accelerating (i.e., average acceleration rate greater than 1.34 m/s² or less than −2.24 m/s²) were distinguished as dangerous behaviors. There were 12 dangerous states described with the observation combination sequence as shown in Table 4: (1, 2, 2), (1, 2, 3), (1, 3, 2), (1, 3, 3), (2, 2, 2), (2, 2, 3), (2, 3, 2), (2, 3, 3), (3, 2, 2), (3, 2, 3), (3, 3, 2), and (3, 3, 3). Corresponding sequence numbers were 5, 6, 8, 9, 14, 15, 17, 18, 23, 24, 26, and 27. Therefore each trial which involved dangerous behavior was identified. This key analytical step is the basis of calculating the dangerous driving index.

Table 4: Rules of the observed combination sequence (partial).

<table>
<thead>
<tr>
<th>Sequence number</th>
<th>Speed</th>
<th>Average acceleration rate</th>
<th>Phone status</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>1</td>
<td>1</td>
<td>2</td>
</tr>
<tr>
<td>3</td>
<td>1</td>
<td>1</td>
<td>3</td>
</tr>
<tr>
<td>4</td>
<td>1</td>
<td>2</td>
<td>1</td>
</tr>
<tr>
<td>5</td>
<td>1</td>
<td>2</td>
<td>2</td>
</tr>
<tr>
<td>6</td>
<td>1</td>
<td>2</td>
<td>3</td>
</tr>
<tr>
<td>7</td>
<td>1</td>
<td>3</td>
<td>1</td>
</tr>
<tr>
<td>8</td>
<td>1</td>
<td>3</td>
<td>2</td>
</tr>
<tr>
<td>9</td>
<td>1</td>
<td>3</td>
<td>3</td>
</tr>
</tbody>
</table>

5. Results

Table 6 provides estimates for the two new indicators of driving styles. The driving reliability index ranged from 0.465 to 0.692, while the dangerous driving index fluctuated from 0 to 0.611. For instance, the driving reliability index for Driver #2 had a maximum value of 0.692 which means that his/her driving decision was relatively unpredictable. Driver #2’s dangerous driving index was 0.222 which was lower than the average. This means the probability of dangerous driving behavior was only 22.2%; therefore it can be understood that this driver’s behavior in these trials was comparatively safe. Given that each indicator was different across drivers, these two indicators can be regarded as driver identifiers and further used for latent classification.

Estimation results are provided in Table 7, including a binary logit model without new indicators, a binary logit model with new indicators, and a latent class logit model with new indicators. When investigating fitting criterion indicators, the latent class model got 0.105 for the McFadden R-squared and 996.3 for the Akaike information criterion (AIC). These suggest that the latent class model provides the best fit and additionally explained attributes for each of the members within the class. Also, the McFadden R-squared of the binary logit model without the new predictors was 0.02, while this figure rose to 0.028 after adding the new indicators. The AIC of the binary logit model without new indicators is 1076.1, and it drops to 1071 after adding the new indicators. This suggests the derived estimations validate the precision of two indicators.

5.1. Direction and Magnitude of Parameters. When considering the results in Table 7, one might conclude that directions of parameters in both binary logit models and the latent class logit model are generally consistent. However, there are significant differences in the magnitude of these effects. Parameter estimations for the latent class model highlight the differences between drivers. Statistically significant parameters of the latent classification variables (i.e., age and dangerous driving index) indicate that these indicators influenced class probabilities. Also, the indicator, “DrR_Index,” derived using HMM is statistically significant (α = 0.01) in the binary logit model, which indicates that this is an additional attribute to affect the decision-making process of the participants.

The directions of most parameter estimation in two classes are opposing, which highlights the differences between groups. Class I accounts for 53.3% of all participants. Visually, the parameter of the indicator “Time” is negative. The parameter of “Time_Baseline” (−2.395) is less than that of “Time_Income” (−2.468) or “Time_Outgo” (−2.493). This may have occurred because nonsignificant parameters for the second/third driving experiment had no apparent inclination of stopping or going as the experiment commenced.

Class II accounted for 46.7% of the participants. The parameter of indicator “Time” is positive and the parameters for “Time” under different conditions are almost the same.
Drivers in Class II were perhaps influenced by the simulator environment because “2nd_drive” and “3rd_drive” indicators were significant at $\alpha = 0.05$ and 0.01, respectively.

5.2. **Quantified Impact of Variables.** To quantify the impact of these variables, partial effects were calculated as follows:

$$
\frac{\partial E[y | x]}{\partial x} = \frac{\partial F(\beta x)}{\partial x} = \frac{dF(\beta x)}{d\beta x} \beta = f(\beta x)\beta,
$$

(12)
where \( f(\beta r x) \) is the density function of \( x \). When the variable in \( x \) is a dummy variable, the alternative method is

\[
\Delta F_{x_k} = \text{Prob}[y = 1 | x_k = 1] - \text{Prob}[y = 1 | x_k = 0] = F(\beta r x + \alpha x_k | x_k = 1) - F(\beta r x + \alpha x_k | x_k = 0)
\]

\[
= F(\beta r x + \alpha) - F(\beta r x).
\]

(13)

Partial effects were calculated by averaging the function over the sample observations. Findings suggest an average change in the probability of going for a 1-unit change in scale factor, or the change in the probability of going compared with the baseline category in dummy factor. Table 8 presents partial effects and odds ratios for each model.

From Table 8, the effects of indicators on different classes can be identified. In Class I, the odds ratios of “Time” indicators which ranged from 0.08 to 0.09, are all less than 1. This means that these drivers were more likely to stop, as the time to the stop line increases. Odds ratios of women in Class I making the “go” decision were 7.68 times those of men in the same class.

In Class II, odds ratios of “Time” indicators ranged from 4.76 to 4.92 and were larger than 1. This suggests that these drivers tend to pass the intersection as the time to stop line increases. Odds ratios for “go” during the 2nd experimental phase were 0.49 times those during the first one, and this figure decreased to 0.37 in the 3rd experiment. This suggests that drivers in Class II generally prefer to stop as experiment proceeds. Odds ratios for women in Class II making the “go” decision were 0.27 times those of men in the same class.

In terms of partial effects of three models, several conclusions can be made. Female drivers are 6.9%–10.1% more likely to choose to go compared to male drivers. Older drivers are 10.6%–12.6% more likely to choose to go than young and middle-aged drivers. Compared with 1st “drive,” drivers were 5.2%–7.0% and 10.2%–11.5% less likely to choose to go in their 2nd and 3rd “drive” experience. There was also a 114% increase in the probability of going which was estimated with every 1-unit increase in the driving reliability index. Each 1-second increase in the time to stop line manifested in a 7.1%–12.7% decreased probability of going.

Considering the phone as a distraction related to stop/go behavior in these circumstances, there was relative conformity with empirical judgment. Partial effects of the three models suggest that compared with uninterrupted driving, incoming/outgoing calls increase the probability of stopping slightly. When investigating the effect on drivers in a specific class, the odds ratios of “Time” under different calling tasks were almost equivalent. Further details about the effect of phone distractions will be critically discussed in the following section.

6. Discussion

6.1. Driving Risk of Different Classes. Analysis using the latent class model indicates that two classes of drivers with different driving styles exist. The negative parameters of latent classification variables (−3.889 for “Age” and −11.513 for “Ddr_Index,” significant at \( \alpha = 0.01 \)) in Table 7 suggest that increasing these values contributes to a higher probability of Class II categorization. Additionally, the data provided in Figure 2 validates that as drivers’ age or the value of drivers’ dangerous driving index increases, the probability of Class II increases. Ultimately, this means that those who were categorized as Class II were old and more likely to display risky behaviors, such as sudden acceleration and braking.

Before discussing drivers’ decision properties, experimental settings of triggering yellow signals need to be specified. As drivers approached simulated intersections, traffic signal began to change to yellow at one of the two preset intervals (i.e., 3 seconds or about 3.75 seconds). From the designers’ perspective, the first interval of 3 seconds was intended to elicit a “go” response from the participant, whereas the second interval of 3.75 seconds was intended to elicit a “stop” response. In other words, the probability of going at around 3 seconds was expected to be larger than that at 3.75 seconds. This enabled us to determine what was considered safe decisions.

Drivers’ decision properties can be identified and evaluated using data provided in Figure 3. The distribution of dots for Class I individuals shows that these drivers are more likely to go through the intersection when the time to stop line is less than 3 seconds. Although the same drivers are also more likely to halt further when the time to stop line is 3.75 seconds, this decision appears identical to the expected safe decision probably because these drivers appear to prefer the low-risk choice. Decisions of Class II drivers are comparatively inconsistent. The probability of going under the 3.75 seconds interval is equal or larger than that observed in the 3-second interval. This result may be interpreted according to their respective high-risk driving characteristics.

Considering driving styles and stop/go decision property discussed above, drivers in Class I can be confirmed as “low-risk drivers,” while drivers in Class II are defined as “high-risk drivers.”

6.2. Distraction Effects on Different Classes. The effects of cell phone distractions on stop/go decisions were evaluated using changes in probability. For instance, when drivers were near the intersection with a time to the stop line of fewer than 3 seconds, the probability of going with an incoming call decreased compared with no call scenarios. This would suggest that drivers receiving a call are more likely to slow and stop even though passing the intersection was actually the safer choice.

Figure 4 demonstrates the effects of calling distraction on drivers’ decisions. “Low-risk” drivers, categorized as Class I, were disturbed only when the time to stop line was less than 3 seconds. Compared with uninterrupted driving, drivers in Class I with phone calls appeared to prefer to stop, which may actually be improper because passing the intersection was the safer choice at this point. This effect was the same under both incoming and outgoing calls. The influence of
phone calls on “high-risk” drivers in Class II changed under different circumstances. When they were close to the stop line with less than 2.95 seconds, both incoming and outgoing calls increased the likelihood probability of slowing and stopping, compared with uninterrupted driving. Although when the time to stop line was 3 seconds, incoming calls resulted in a greater decrease in the probability of going, compared to outgoing calls. While drivers were still at a distance from the stop line, with times longer than 3.6 seconds, both incoming and outgoing calls increase the probability of deciding to go, compared with uninterrupted driving.

It could be concluded that taking a phone call can initiate unsafe decisions in both Classes I and II. This could be in terms of both slowing unnecessarily and deciding to go when the time does not permit. Results show that Class II is more sensitive to this distraction having a greater change in the probability of deciding to go. This analysis suggests therefore that higher-risk drivers are more likely to respond frivolously to distractions such as an incoming or outgoing phone call.

6.3. Results Comparison with Previous Research. The findings of this study add to the growing evidence base. For example, we find age and gender influence drivers’ stop/go decision-making, which agrees with previous studies [7, 45–47]. The results also suggest that most female drivers are more likely to run the yellow signal, compared with their male counterparts. Additionally, compared with adolescent and middle-aged drivers, old drivers (over 50 years old) are more likely to make unsafe decisions, which may be due to the long perception-reaction time.

The results agree with the research which suggests that drivers’ decisions are influenced by their familiarity with the traffic environment [7]. We further find that most drivers have no apparent inclination of stopping or going as the simulation experiment carries on, while a small portion of
drivers tend to stop as the experiment proceeds. This may reflect that part drivers are more accustomed to the simulation environment and anticipate signal changes as the experiment commences.

The findings confirm that cell phone talk can induce drivers to make unsafe decisions [7, 10, 47]. Furthermore, we find drivers' behavioral differences in decision-making under distractions. Only close to the stop line are most drivers disturbed to make unsafe decisions. A small portion of drivers in distractions will make unsafe decisions wherever they were, which may be due to their oldness and high-risk driving style.

7. Conclusions

Drivers’ improper stop/go decisions at the onset of yellow signals may cause numerous problems at intersections. Improper decisions may lead to rear-end collisions or red-light running violations. To address the decision issues and accommodate group heterogeneity, a latent class logit model
was used to analyze drivers’ decision-making processes in this study.

We explored two new variables associated with driving styles (i.e., the driving reliability index and dangerous driving index), which further calibrated the class probabilities in the latent class model. Indicators for the goodness of fit demonstrate that our model with driving styles is superior to binary logit models. Therefore, the latent class model considering driving styles can accurately evaluate drivers’ decisions at the onset of yellow signal.

Drivers are classified into “low-risk” and “high-risk” categories according to driving styles. The driving reliability index appears to influence drivers’ stop/go decision-making whereas the dangerous driving index influences the proportion of two categories. Results indicate that “low-risk” drivers are less likely to make risky decisions, while “high-risk” drivers are more likely to make improper decisions.

Similar with previous research, we found that driving while talking on the phone may cause drivers’ inappropriate decisions at the onset of yellow signal. The effects of cell phone distractions were inconsistent within our sample of drivers. For “low-risk” drivers, it seemed that they were only slightly disturbed by the phone calls and more prone to stop when close to the stop line. However, there was little difference in the effect of incoming or outgoing calls. “High-risk” drivers presented obvious differences in the decision when using cell phones. This group appeared to behave completely differently to “low-risk” drivers meaning that our classification was meaningful.

Drivers in different groups have different preferences in stop/go decision-making. To improve safety at signalized intersections, policy-makers need to pay more attention to “high-risk” drivers, although critically speaking risking driving may be an impulse rather than a consistent factor. Nevertheless, “high-risk” drivers might be more intensively observed to ensure there are fewer risky behaviors. Imposing higher fines, reeducation, and higher charge rates of insurance may incentivize changes. Once the “high-risk” drivers develop stable and safe driving habits, the intensity of observation might be reduced.

**Data Availability**

The data used for this study are from experiments conducted at the University of Iowa-National Advanced Driving Simulator (NADS), which can be accessed from the following website: http://depts.washington.edu/hfsm/upload.php.

**Conflicts of Interest**

The authors declare that there are no conflicts of interest regarding the publication of this paper.

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