

Research Article

Approximating Dynamic Equilibrium Analysis in Multi-Region Network Based on Macroscopic Fundamental Diagram

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Modeling and control of road traffic in large-scale urban networks present considerable challenges. The traffic equilibrium phenomena, with the question of route choice behavior in case of heterogeneous urban networks, has not been thoroughly investigated in parsimonious and classical models due to the limitation, like large network size, spatiotemporal propagation of congestion, and the interaction between driver decisions, etc. In this paper, we propose a bi-level approximating dynamic equilibrium model (BLADEM) for the approximating dynamic equilibrium analysis in multi-region network based on macroscopic fundamental diagram (MFD). The proposed model combines the region-based model and the internal-region model. With the information from region MFD, the region-based model is used to implement the time-dependent regional route choice estimation. Traffic equilibrium condition (dynamic user equilibrium, DUE) is considered in an internal-region model with time-aggregated regional OD demand from the region level. Furthermore, the complexity of the proposed model is derived. Then, the comparative analysis of the algorithm complexity between the proposed model and the DUE model is given. The proposed model is evaluated based on the high-resolution vehicle trajectory data (or connected vehicles trajectory data) from the DiDi platform collected in Chengdu, China with more than 3,000,000 GPS points during a typical workday. The evaluation results show that the proposed model can obtain the approximating traffic dynamics compared with the DUE algorithm. Pleasantly, the improved calculation efficiency is between 21% and 42%. The results indicate the promising potential of using the proposed model to analyze approximating dynamic equilibrium in the multi-region heterogeneous network.

1. Introduction

Improving mobility and accessibility in large-scale urban networks presents substantial challenges in the development of modeling, estimation, evaluation and control techniques. As the research foundations of estimation and evaluation in the network, traffic assignment is the main factor for traffic managers to estimate the expected state of the network and the development direction of the planning. However, due to some limitations, including large network size, unpredictability of travelers' behavior, spatiotemporal propagation of congestion, and the interaction between driver decisions and so on [1], the dynamic traffic assignment (DTA) with high complexity is difficult problem. Considering severe model uncertainty, and excessive computational burden associated

with detailed link-level modeling and control methods, such the DTA approaches appear to be practically inefficient under congested conditions in large-scale urban networks. As an alternative to these link-level approaches, network-level methods employing aggregated modeling and control approaches using the parameter characteristics of regions and correlation between regions, receive increasing attention as practicable approaches for city-wide traffic control. Therefore, developing an aggregated model for large-scale urban networks is essential for both feasibility and efficiency reasons.

Macroscopic fundamental diagram (MFD) has been widely used for aggregate modeling of urban traffic network dynamics to tackle the dimensionality problem of microscopic approaches. The MFD provides a unimodal, low-

scatter, and demand-insensitive relationship between network vehicle density and space-mean flow in homogeneous urban areas (with small spatial link density heterogeneity) [2]. Furthermore, based on the emerging high-resolution vehicle trajectory data from the floating cars or CVs (connected vehicles), a range of advanced methods are adopted to measure the real-time MFD information of the network or the region. The MFD as a concept was first proposed in Godfrey (1969) [3] with an optimum accumulation and similar approaches were introduced later by [4–6]. The idea of network-level traffic control with an MFD-based model was originally proposed by Daganzo (2007) [6] for a single region. The work first proposes a steady-state approximation to establish the relation between regional outflow (i.e. trip completion rate) and accumulation. Based on this work, numerous MFD-based modeling and control methods have been developed for multi-region urban networks, like optimal control [7, 8], robust control [9, 10], model predictive control (MPC) [11–15], model-free adaptive control [16, 17], demand management [18].

In addition to purely control efforts, using the MFD framework to describe the dynamics of large-scale urban traffic network, has been further excavated. Recent research works have been dedicated to combining the DTA and the MFD framework by incorporating route choices or preferences for networks modeled by multiple MFD regions. Different from the existing vehicle dispatching frameworks, this fusion framework has analytically tractable nature [19] and gives rise to a promising solution to the challenge of spatial dimensionality in the meanwhile. Yildirimoglu and Geroliminis (2014) [20] proposed an aggregated DTA procedure for MFD-based dynamic stochastic user equilibrium (DSUE) conditions at the network level. Then, they developed the procedure with dynamic user equilibrium (DUE) for route choice behaviors [21]. Keyvan Ekbatani et al. (2015) [22] proposed a DTA procedure which was used in the multiple concentric gating traffic control method. To extend the MFD-based perimeter control to heterogeneous regions, Ramezani et al. (2015) [23] proposed a hierarchical (bi-level) perimeter control method. Yildirimoglu et al. (2018) [24] built a two-level route guidance system based on the MPC scheme to minimize the total travel time. These works proposed the region-based model with user equilibrium conditions and achieved a good effect. However, the limitations are obvious because there are no dispatching models within the region. The sub-regions divided by regions are the smallest control objects. As is well-known, although we use MFD to analyze the aggregate dynamics at network level, the detailed description of strategy more likely to be accepted for travelers and managers at link level. Therefore, in this paper, we developed the model of Yildirimoglu et al. (2015) [21] to establish links as the smallest control objects. Moreover, the results of modeling at link level can be approximately equal to that at the sub-region level on a larger scale. Nevertheless, ignoring the probability that the path selection behavior obeys the wardrop principle [25] and other disturbances, the sub-region level model has drawbacks in a simple sub-region (only few links inside).

Recently, several researches introduced some points worth paying attention, including modeling the boundary dynamics, the network separability and the DUE application principle. For modeling the boundary dynamics, a mechanism of dynamically rescaling the MFD after excluding the queued vehicle was proposed by Ni and Cassidy (2020) [26]. The mechanism assumes that the region's capacity to the within-region traffic diminishes in proportion to the import lanes spaces occupied by the queued vehicles. However, this proportion varies with boundary node topology and control mode so that it is difficult to measure in practical. Guo and Ban (2020) [27] assumes that the region is not completely jammed so that the queued vehicles in its buffer zone will not severely affect the overall congestion of the entire region. Obviously, for the congested region, the state of buffer zone can affect the overall congestion of the entire region based on the transmissibility of traffic flow. Not to mention, the buffer zone is inside the region, not really an independent zone. In this paper, we focused directly on link-level within the region so that the dynamics of boundary nodes can be obtained from the dynamics of the links in all directions. For the network separability, Aghamohammadi and Laval (2019) [28] verify that the large-scale network or region can partition into smaller "cells" (sub-regions) and assume that congestion is homogeneously distributed in each cell. We adopt this point in this paper as an assumption to divide the experimental network into four regions (see in Section 3) and the region is further divided into sub-regions (see in Section 4.3). For the DUE application principle, Huang et al. (2020) [29] proposed the DUE model through the differential variational inequality based on the multi-region MFD dynamics with saturated state and inflow constraints. Then, a methodological framework for estimating traffic-dependent distributions of trip lengths was proposed by Batista et al. (2021) [30], which incorporated in the R-DTA proposed by Batista and Leclercq (2019) [31]. However, different from the proposed model in this paper, the DUE models established by these studies are limited to the region level and cannot guarantee DUE conditions within regions.

To sum up, this paper provides contributions in DUE conditions on the following directions: (i) developing the approximate traffic equilibrium conditions to be integrated in a large-scale network which is modeled with multiple MFDs for different regions, (ii) collaborating the DUE model between the region and within region based on the consistency of the boundary nodes dynamics, instead of the DUE condition which is limited to the region level. The remainder of the paper is organized as follows; in Section 2, we introduce the dynamics of the region-based model and the internal-region model, including the calculation procedure and complexity analysis. In Section 3, the detailed experimental design is given based on the high-resolution vehicle trajectory data from the DiDi platform. Section 4 presents and discusses results of the experimental design with different analysis perspectives. Finally, Section 5 concludes the paper with future work directions.

2. Method

In this study, a methodological framework, called bi-level approximating dynamic equilibrium model (BLADEM), that combines region-based model and internal-region model is introduced, which can integrate aggregated route choice into advanced traffic management strategy (e.g., perimeter control) in real time and optimize the network operation performance. The urban network is partitioned into n regions with a low-scatter MFD in each region (that means each region has a homogeneous distribution of congestion). With the travel production (veh.m/s) and region accumulation (veh) from MFD, the region-based model is used to implement the time-dependent regional route choice estimation. Traffic equilibrium condition (dynamic user equilibrium, DUE) is considered in an internal-region model with time-aggregated regional O - D demand from region level. Based on the regional path and network topology within a region, the internal-region traffic dynamics is re-described by one-to-all time-dependent shortest path algorithm depending on DUE. Furthermore, the region accumulation and average trip length are also updated, which will cause a change in the estimated result of regional route choice. Therefore, there is an iterative process until the convergence conditions are reached between the BLADEM model.

From the above, the bi-level modeling framework enables to measure and control traffic state at different layers and incorporate heterogeneity effect in the urban network dynamics, see Figure 1. Methodology section is structured as follows. The next subsection introduces the aggregated network dynamics with the newly proposed dynamic aggregated region route choice. The following subsection provides a detailed DUE process which expounds internal-region traffic dynamics. The last subsection presents traffic equilibrium analysis flowchart in a bi-level model and methods for updating aggregate route choice parameters during the process.

2.1. Aggregated Route Choice in Region-Based Model. Let us assume that a large-scale network $G = (V, E, n)$ is partitioned into n regions with a heterogeneous distribution of congestion, $\mathbb{R} = \{R_1, R_2, \dots, R_n\}$. In network topology with multi-regions, V and E represent nodes (intersections) and edges (links), respectively. For internal-region, the traffic dynamics is well described by a low-scatter MFD $F(\text{Pr}_{R_n}(N_{R_n}), N_{R_n})$, where $\text{Pr}_{R_n}(N_{R_n}(t))$ is defined as the travel production [veh.m/s] at time t corresponding region R_n accumulation $N_{R_n}(t)$ (veh). What is more, according to the characteristics of MFD, the average trip length $L_{R_n}(t)$ is constant if there is no change for the route choice and traffic control scheme. Then, we can get the trip completion rate $M_{R_n}(t) = (\text{Pr}_{R_n}(N_{R_n}(t))/L_{R_n}(t))$ (veh/s) and the average speed $v_{R_n}(t) = (\text{Pr}_{R_n}(N_{R_n}(t))/L_{R_n}(t))$, which have been reported in [7, 8, 11].

In an urban network $G = (V, E, n)$, any given traditional OD demand (represented by a sequence of nodes or links) can be transformed into a region path $p_{U,K}$ from region U to the final destination K . As shown in Figure 2, a region trip is

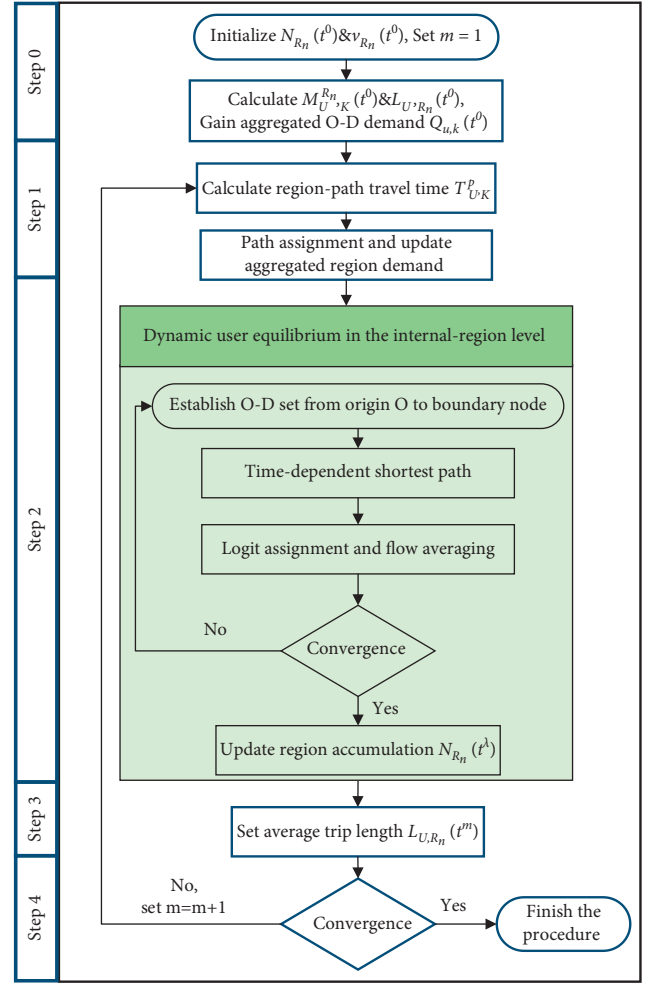


FIGURE 1: Methodological framework.

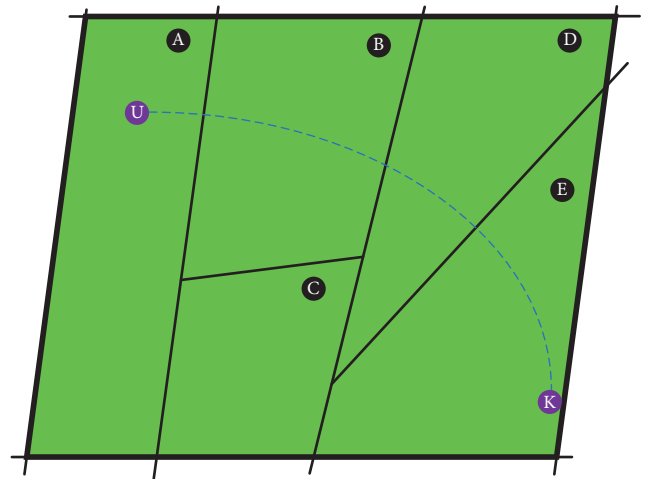


FIGURE 2: The schematic of a multi-region urban network and a path example.

denoted as $p_{A,E}^{B\&D}\{R_A, R_B, R_D, R_E\}$. Accordingly, $p_{A,E}^B$ is a path containing the sequence of regions to reach E starting from A and through the region B . Obviously, $p_{A,E}^{B\&D}$ is a form of

$p_{A,E}^B$. Let $Q_U(t)$ (veh/s) denote the total traffic demand generated in the region U at the time t , $Q_{U,K}(t)$ be the exogenous traffic flow demand generated in the region U with the final destination K . Particularly, $Q_{U,U}(t)$ is defined as internal traffic flow demand in the region U without going through another region. For $U, K \in \mathbb{R}$, we have $Q_U(t) = \sum_{K \in \mathbb{R}} Q_{U,K}(t)$.

Approximately, $N_U(t)$ [veh] is the total accumulation in the region U at the time t and $N_{U,K}(t)$ is the vehicle accumulation from region U to the final destination K . In traffic flow conversion process in n regions, more than one route collaboratively to complete the transfer trips for a given OD pair. Let $N_{U,K}^{R_n}(t)$ denote the outflow from the region U to the final destination K through the region R_n ; $U, K \in \mathbb{R}$, $N_U(t) = \sum_{R_n \in H_U} \sum_{K \in \mathbb{R}} N_{U,K}^{R_n}(t)$, where H_U is set of next regions (directly adjacent regions) for the region U . Let $q_{U,K}^{R_n}$ be the demand of $p_{U,K}^{R_n}$. Consequently, the instantaneous accumulation is computed as follow:

$$N_{R_n}(t) = \sum_{U \in \mathbb{R}} \sum_{K \in \mathbb{R}} \sum_{p \in W_{U,K}^{R_n}} q_{U,K}^{R_n}(t), \quad (1)$$

$$\begin{aligned} N_{U,K}^{R_n}(t) &= Q_{U,R_n}(t) \\ &= \sum_{p \in W_{U,K}^{R_n}} q_{U,K}^{R_n}(t), \end{aligned} \quad (2)$$

$$M_{U,K}^{R_n}(t) = \min \left[v_U(t) \cdot \frac{N_{U,K}^{R_n}(t)}{L_{U,R_n}(t)}, C_{U,R_n}(N_{R_n}(t)) \cdot \frac{N_{U,K}^{R_n}(t)}{\sum_{I \in \mathbb{R}} (N_{U,I}^{R_n}(t))} \right], \quad (3)$$

Where $L_{U,R_n}(t)$ [m] is the average trip length and $C_{U,R_n}(N_{R_n}(t))$ is the boundary capacity corresponding region trips from region U to adjacent region $R_n \in H_U$. (3) indicates that the transfer flow between the consecutive regions is the minimum of two terms: (i) the transfer flow which depends on the traffic dynamics in region U and (ii) the boundary capacity between consecutive regions and the proportion of vehicles from region U to destination K through the region $R_n \in H_U$, among all the vehicles that cross the same boundary, i.e. $\sum_{I \in \mathbb{R}} (N_{U,I}^{R_n}(t))$. More details about the boundary capacity can be founded in previous publications (e.g., [21, 23]).

In a n regions MFD system, the traffic flow dynamic equations are listed below.

$$\frac{dN_U(t)}{dt} = Q_U(t) - \sum_{R_n \in H_U} M_{U,R_n}^{R_n}(t) + \sum_{R_n \in H_U} M_{R_n,U}^U(t), \quad (4)$$

$$\frac{dN_{U,K}(t)}{dt} = Q_{U,K}(t) - \sum_{R_n \in H_U} M_{U,K}^{R_n}(t) + \sum_{R_n \in H_U} M_{R_n,K}^U(t). \quad (5)$$

The traffic flow conservation of region is illuminated in (4), while the transfer flow dynamic is described by (5). It is noteworthy that, the vehicle paths to include more than one

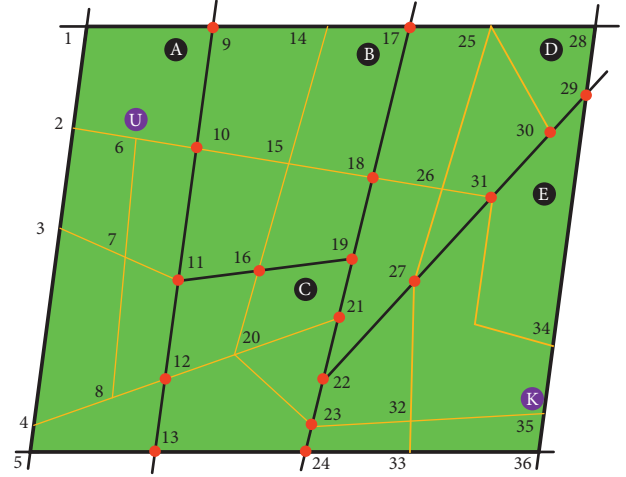


FIGURE 3: The schematic of a multi-region network with internal topology.

Where $W_{U,K}^{R_n}$ is the set of paths which reach K starting from U and through region R_n . The trip completion rate $M_{U,K}^{R_n}(t)$ for the vehicles from region U to the final destination K through the next region $R_n \in H_U$ is calculated by the following equation.

getting through the same boundaries is permitted, i.e., a region path $p_{B,B}^{C&D} \{R_B, R_C, R_D, R_B\}$. For each region path p , p, p, p, p between origin O and destination D , the travel time $T_{O,D}^p$ is calculated based on total trip length $L_{O,D}^p$ and region average speed v_{R_n} . For example, to a region path $p_{A,E}^{B&D}$ (see Figure 2), we have:

$$L_{A,E}^{B&D}(t) = L_{A,B}(t) + L_{B,D}(t) + L_{D,E}(t), \quad (6)$$

$$\begin{aligned} T_{A,E}^{B&D}(t) &= \frac{L_{A,B}(t) \cdot (N_A + N_B)}{v_A \cdot N_A + v_B \cdot N_B} \\ &+ \frac{L_{B,D}(t) \cdot (N_B + N_D)}{v_B \cdot N_B + v_D \cdot N_D} \\ &+ \frac{L_{D,E}(t) \cdot (N_D + N_E)}{v_D \cdot N_D + v_E \cdot N_E}. \end{aligned} \quad (7)$$

(7) indicates that average trip time is obtained by integrating average trip length and average speed between adjacent regions. Note that, in the region-based model, region path defines the sequence of regions from an origin node to a destination node, not the detailed sequence of links. However, the DUE condition is considered in an internal-region model that represents the connectivity about traffic flow distribution of links. Also, traffic equilibrium is based on the accumulation of the vehicles in the

corresponding region. In other words, the accumulation is extracted and updated from DUE in the internal-region model. Finally, the region path re-decision based on the changed average trip length and average speed in the region. The trip length between two adjacent regions, like $L_{A,B}(t)$ etc., can be calculated by the (12) (the initial length calculation method) and (14) (the length calculation method during iterative process). The DUE process and the estimation of traffic dynamic parameters $L_{U,R_n}(t)$, $T_{O,D}^p(t)$ and $C_{U,R_n}(N_{R_n}(t))$ in region level are discussed in the following subsection.

2.2. Traffic Dynamics in an Internal-Region Model.

Consider time-aggregated regional OD demand whose dynamic variation trend is well described by aggregated route choice in the previous subsection. In other words, the traffic demand $Q_{U,R_n}(t)$, $R_n \in H_U$ in consecutive regions is calculated in real time. Let $V_{U \cap R_n}^i$ denote the node i which belongs to the set of boundary nodes between the region U and adjacent region R_n , $V_{U \cap R_n} = \{V_{U \cap R_n}^1, V_{U \cap R_n}^2, \dots, V_{U \cap R_n}^i\}$, like red nodes as shown in Figure 3. At internal-region level, the adjacent region trip p_{U,R_n} is taken into account as two form of sub-trip: (i) origin O or internal node in the region U to boundary node $V_{U \cap R_n}^i$ and (ii) boundary node $V_{U \cap R_n}^i$ to internal node in the region R_n or destination D .

Consequently, the traffic demand $Q_{U,R_n}(t)$ of the adjacent region trip p_{U,R_n} is conducted by two-time DTA (dynamic traffic assignment) algorithm. Furthermore, a DUE condition which requires minimal and equal travel times on alternative paths at the same time t [6], is considered for the internal-region traffic dynamics. Note that, in the region trip transformation process, there may be more than one path in each form of sub-trip and application of all boundary nodes in consecutive regions is permitted. That is, for each origin node o , we apply one-to-all time-dependent shortest path algorithm [32] depending on DUE to all boundary nodes, corresponding all-to-one time-dependent shortest path algorithm [33] is used to destination node d from all boundary nodes. For example, a region trip $p_{A,D}^B$ with origin node 6 to destination node 26 can be transferred as three-stage sub-trip, including origin node 6 to boundary nodes $V_{A \cap B} = \{V_{A \cap B}^9, V_{A \cap B}^{10}, V_{A \cap B}^{11}\}$; up-boundary nodes $V_{A \cap B}$ to down-boundary nodes $V_{B \cap D} = \{V_{B \cap D}^{17}, V_{B \cap D}^{18}, V_{B \cap D}^{19}\}$; boundary nodes $V_{B \cap D}$ to destination node 26 (see Figure 3).

The boundary capacity $C_{U,R_n}(N_{R_n}(t))$ as mentioned in the previous subsection can be regarded as the integration of the capacity of the boundary nodes on the driving direction of vehicles. In an urban network, boundary node generally represents the signal control intersection and have the different capacity at different directions, where the capacity of the node $V_{U \cap R_n}^i$ at direction com denotes as $C^{com}(V_{U \cap R_n}^i)$.

$$C_{U,R_n}(N_{R_n}) = \sum_{V_{U \cap R_n}^i \in V_{U \cap R_n}} (C^{com}(V_{U \cap R_n}^i) \cdot \delta_{com,r}), A. \quad (8)$$

Where $\delta_{com,r}$ is an indicator function with a value equal to 1 if the direction com is the same as the path r , otherwise zero. Let $c_{o,d}^r$ represent the experienced travel time of route r from origin node o to destination node d , corresponding $\tilde{q}_{o,d}^r$ denotes as the assigned demand of route r from Q_{U,R_n} and l_r is the experienced trip length of the route r . The travel time of link t_e is calculated by BPR (Bureau of Public Roads) function, and we have $c_{o,d}^r = \sum_{e \in E} t_e \delta_{er}$, where δ_{er} is an indicator function with a value equal to 1 if the route r passes through the link e , otherwise zero. Time t is omitted from the following equations for the sake of notational simplicity. The traffic flow conservation equation at the boundary of regions is as follow:

$$\begin{aligned} Q_{U,R_n} |_{R_n \in H_U} &= \sum_{o \in U} \sum_r \sum_{V_{U \cap R_n}^i \in V_{U \cap R_n}} \tilde{q}_{o,V_{U \cap R_n}^i}^r \\ &= \sum_{d \in R_n} \sum_r \sum_{V_{U \cap R_n}^i \in V_{U \cap R_n}} \tilde{q}_{V_{U \cap R_n}^i,d}^r \end{aligned} \quad (9)$$

The results taken from DUE are processed through a well-known heuristic solution called a method of successive averages (MSA). It is effective and highly implemented in DTA [34]. In internal-region model, MSA is employed in each iteration to project future traffic information as part of the direction-finding mechanism in searching for a solution. The establishing DUE state can be summarized as follows:

Step 0. Initialization.

- (a) Set iteration number $\lambda = 1$.
- (b) Extract the traffic region demand $Q_{U,R_n}(t^\lambda)$ at a time t^λ from region-based level for $\forall U \in \mathbb{R}, R_n \in H_U$.

Step 1. Calculating assignment ratios

$$\eta_{o,V_{U \cap R_n}^i}(t^\lambda) = \frac{e^{-c_{o,V_{U \cap R_n}^i}}}{\sum_i e^{-c_{o,V_{U \cap R_n}^i}}}. \quad (10)$$

- (a) For each origin internal-region node o , apply one-to-all time-dependent shortest path algorithm to boundary nodes and reserve the travel time $c_{o,V_{U \cap R_n}^i}(t^\lambda)$ which represents the lowest travel time origin o to boundary node $V_{U \cap R_n}^i$ at a time t^λ .
- (b) Based on the lowest travel time $c_{o,V_{U \cap R_n}^i}(t^\lambda)$, compute the ratio of the demand from origin o to boundary node $V_{U \cap R_n}^i$ with the following logit formula:
- (c) Calculate the internal-region OD demand: $\tilde{q}_{o,V_{U \cap R_n}^i}(t^\lambda) = \eta_{o,V_{U \cap R_n}^i}(t^\lambda) \cdot Q_{U,R_n}(t^\lambda)$.
- (d) For each boundary nodes, which demand is calculated by (10) based on from origin node o , apply all-to-one time-dependent shortest path algorithm to destination node d . Note that, implement a)-c) process in Step 1 for up-boundary nodes to down-boundary nodes. For example, the travel time $c_{V_{A \cap B}^i, V_{B \cap D}^i}(t^\lambda)$ can be calculated to compute the ratio of the demand for $\forall i$.

Step 2. DUE implementation

$$x_e^{\lambda+1} = x_e^\lambda + \left(\frac{1}{\lambda}\right)(y_e^\lambda - x_e^\lambda). \quad (11)$$

- (a) Based on **Step 1**, well-informed internal-region OD demand can be calculated, and we have traffic flow $x_e(t^\lambda) = \sum_w \sum_r \hat{q}_w^r(t^\lambda) \cdot \delta_{er}$ for each internal-region OD pair $w \in W$, where W is the set of internal-region OD pairs.
- (b) Apply shortest path algorithm for each OD pair and perform an all-or-nothing assignment for the chosen shortest path. Let $y_e^\lambda(t^\lambda)$ represents the updated link flow after an all-or-nothing assignment.
- (c) Find the iteration-direction based on MSA and time t^λ is omitted from the following equation:

Step 3. Stopping test

- (a) For each (o, d, r) trio, evaluate $\varepsilon = [y_e^\lambda - x_e^\lambda]$.
- (b) If $\varepsilon \geq \mathfrak{F}$, where \mathfrak{F} is a pre-defined threshold, set $\lambda = \lambda + 1$ and go to Step 1. Otherwise, finish the procedure and return the updated region accumulation $N_{R_n}(t^\lambda)$.

Note that the DUE process in internal-region model includes two main steps; Calculate well-informed internal-region OD demand based on region demand from region-based level and DUE implementation by MSA. The former is key to connecting region-based level and internal-region level. For the logit model, which manages the travelers' perception of travel time, can be replaced with C-logit or a cross-nested logit model if necessary. On the other hand, because fixed step size $\alpha = (1/\lambda)$, traffic assignment by MSA is general for small "toy" networks, corresponding slow convergence problems in large-scale networks. However, in this study, MSA is only used in the internal-region level assignment. Therefore, there are no limitations to use MSA because internal-region level can be regarded as small "toy" networks. Even if a more intricate is an alternative, it is not expected to improve the results and will bring additional time cost.

2.3. Traffic Equilibrium Analysis in the Bi-Level Model.

Traditional traffic equilibrium analysis is complex and difficult to tackle in a large-scale network with a large number of nodes and links because it is difficult to get full path alternatives and determining the complex effective-path sets is time-consuming. As an alternative, the problem of traffic equilibrium analysis in this study is to provide the region path (met the DUE condition) in the region-based model and establish a DUE state in the internal-region model. Different from traditional traffic equilibrium analysis, this study produces a faster process and considers traffic dynamics in a rolling horizon framework, meaning that the method establishes a DUE state at the internal-region level and optimizes the region path based on updated region accumulations.

The region-based model employs time-dependent aggregated parameters to compute region path with demand

assignment, i.e. $N_{U,K}^{R_n}(t)$, $M_{U,K}^{R_n}(t)$ and $L_{U,R_n}(t)$. Such a region path represents the behavior of the overall travelers for route choice. Based on the aggregated route choice at the macroscopic level, the DUE state is established at the internal-region level, and actual traffic flow distribution and chosen path are obtained. In this way, the results of the traffic equilibrium analysis are approximate to traditional models, and the corresponding numerical test is provided in section 4.

For an initialized urban network (traffic flow has been loaded), based on traffic information database of ITS (intelligent transportation system), accumulation of region and distribution of traffic flow are well known before the network optimization based on detector data, i.e. the vehicle trajectory data from equipped GPS (Global Position System) on vehicle and fixed loop detector or camera at the intersection. Therefore, the computing region path is not a complicated project. What is more, compared with the traditional model, reducing the application scope DUE to internal-region level makes the calculation time greatly reduced.

Let $N_{U,K}(t) = N_{U,K}(t^0)$ and $M_{U,K}^{R_n}(t) = M_{U,K}^{R_n}(t^0)$ for $U, K \in \mathbb{R}, R_n \in H_U$ at the initial time t^0 . Consequently, we can get the initialized average trip length $L_{U,R_n}(t^0)$ as follow.

$$L_{U,R_n}(t^0) = v_U(t^0) \cdot \frac{N_{U,K}^{R_n}(t^0)}{M_{U,K}^{R_n}(t^0)}. \quad (12)$$

Note that, we assume that complete information about MFD is taken from ITS of an initialized urban network. The traffic equilibrium analysis flowchart in the bi-level model is presented in Figure 1, while the corresponding algorithm is summarized as follows:

Step 0. Initialization.

- (a) Set iteration number $m = 1$.
- (b) Initialize region accumulation $N_{R_n}(t^0)$ and speeds $v_{R_n}(t^0)$ based on traffic data acquisition from the network.
- (c) Apply (1)–(5) to gain the required inputs, i.e. $M_{U,K}^{R_n}(t^0)$, $N_{U,K}(t^0)$. The initialized average trip length $L_{U,R_n}(t^0)$ is calculated by (12).
- (d) Based on the initialized O-D demand, get the conversion of the exogenous traffic flow demand $Q_{U,K}(t^0)$ (aggregated region O-D demand). Note that, the demand which needs to be assigned $Q_{U,K}(t^1) = Q_{U,K}(t^0)$ because no optimization has been made at the initial time t^0 .

Step 1. Calculating aggregate route choice parameters

$$\phi_{U,K}^p(t^m) = \frac{e^{-T_{U,K}^p}}{\sum_p e^{-T_{U,K}^p}}. \quad (13)$$

- (a) For each origin region U to the final destination K , apply (6) and (7) to calculate the travel time $T_{U,K}^p$ of effective region path p for $\forall p \in W_{U,K}$.
- (b) Based on the travel time $T_{U,K}^p$, compute path assignment ratios with the following logit formula:

- (c) Calculate the path assignment demand:
 $q_{U,K}^p(t^m) = \phi_{U,K}^p(t^m) \cdot Q_{U,K}(t^m)$.
- (d) Update aggregated region demand $Q_{U,R_n}(t^m)$ by (2) for $\forall U \in \mathbb{R}, R_n \in H_U$.

Step 2. Establishing DUE state

- (a) Apply Step 1-3 from the DUE algorithm.
- (b) Return the new accumulation $N_{R_n}(t^\lambda)$ based on the DUE result in the internal-region model.
- Step 3. Update aggregate route choice parameters

$$L_{U,R_n}(t^m) = \frac{\sum_{o \in U} \sum_r \sum_{V_{U \cap R_n}^i \in V_{UR_n}} (\hat{q}_{o,V_{U \cap R_n}^i}^r \cdot l_r) + \sum_{d \in R_n} \sum_r \sum_{V_{U \cap R_n}^i \in V_{UR_n}} (\hat{q}_{V_{U \cap R_n}^i,d}^r \cdot l_r)}{N_{U,K}^{R_n}(t^m)} \quad (14)$$

- (a) Update the aggregate parameters: let the new region accumulation $N_{R_n}(t^m) = N_{R_n}(t^\lambda)$ in region level and implement a region-based model (1)–(5) to get region level dynamics, i.e. $M_{U,K}^{R_n}(t^m)$, $N_{U,K}(t^m)$.
- (b) Calculate the new average trip length as follow:
 Step 4. Stopping criteria
- (a) Evaluate $M = \sum_{R_n \in \mathbb{R}} (N_{R_n}(t^m) - N_{R_n}(t^{m-1}))^2$.
- (b) If $M \geq \aleph$, where \aleph is a pre-defined threshold, set $m = m + 1$ and go to Step 1. Otherwise, finish the procedure.

It is noteworthy that the iteration number (m and λ) is different in the bi-level model, meaning that each iteration in the region-based model corresponds to a complete DUE process in internal-region level. In the rolling horizon framework, all parameters can be obtained or calculated in real time. Therefore, the proposed traffic equilibrium analysis in this study is applicable for network performance analysis or route guidance with high timeliness. Particularly, the aggregated region OD demand $Q_{U,K}(t)$ can be regarded as a constant without elastic demand in the network. In other words, the proposed model be able to work well in the day-to-day network because the aggregated region OD demand is dynamic in each iteration.

2.4. The Complexity of Approximating Dynamic Equilibrium Analysis. The input information of the proposed model of approximating dynamic equilibrium analysis is mainly based on the initial network flow distribution and macroscopic traffic parameter information ($N_{U,K}^{R_n}(t)$, $M_{U,K}^{R_n}(t)$, $L_{U,R_n}(t)$) at time t provided by the MFD of each region. The complexity of the proposed model is as follows:

Step 0. The complexity of establishing the initialized network:

- (a) -b) Obtain the MFD and MFD parameters according to the average network flow and network density based on the network flow distribution. Set the number of links in the region R_n as E_{R_n} and the total of the nodes as V_{R_n} . There are g pairs in the directly connected regions. Calculating the average network flow is a weighted average of the link flow. The complexity is $O(\sum_{R_n} E_{R_n})$. Similarly, the complexity of the average network density is $O(\sum_{R_n} E_{R_n})$;

- (c) Get the MFD of the regions and calculate $M_{U,K}^{R_n}(t^0)$, $N_{U,K}(t^0)$, $L_{U,R_n}(t^0)$. The complexity is $O(3 \cdot n \wedge 2)$. It is worth noting that, the value of $M_{U,K}^{R_n}(t^0)$ is zero for indirectly connected regions, however, it still needs to be calculated to form a matrix list of the parameter information of each region;
- (d) Construct the regional OD matrix: only allocate the traffic demand to all the OD pairs at time t , and add them to the corresponding regional OD matrix.
- Step 1. The complexity of calculating the regional route choice parameters:

$$\begin{aligned} O &= n \cdot O(n \cdot \log n + (K + g) \cdot \log g) \\ &= O(n \wedge 2 \cdot \log n + n \cdot (K + g) \cdot \log g). \end{aligned} \quad (15)$$

- (a) Calculate the travel cost of the route between regions. The total of routes needs to be calculated is $W_{U,K}$. The maximum complexity is $O(n \cdot (n - 2)!)$. However, because the number of routes between regions is small and the proposed model has an iterative process, all routes between regions will be involved in the iterative process. Therefore, taking the k shortest paths between the origin region and the destination region in each iteration is enough. The complexity is as follows:
- (b) -c) The complexity of calculating the probability of all route choices is $O(k \cdot n)$ and allocating the region demand is $O(k \cdot n)$;
- (d) According to the traffic demand allocated by the regional route, to determine the traffic flow between various regions only needs to traverse the regional route of the allocated traffic demand and superimpose the traffic of the same regional pair, which is similar to the flow conversion between routes and links in a standard traffic network. If the regional route contains h_{R_n} inter-regional links on average, the complexity is $O(h_{R_n} \cdot k \cdot n)$.

Step 2. The complexity of DUE in region a) According to the traffic demand $Q_{U,R_n}(t^m)$ between regions and the inter-regional traffic demand, solve the DUE by MSA algorithm. Assume that any shortest path has $h_{R_n}^{in}$ links and DUE needs to be iterated λ times in the region, the complexity is as

follows according to the analysis of DUE in Appendices.

$$O\left(\lambda \cdot \sum_{R_n} [E_{R_n} + V_{U \cap R_n}^i \cdot V_{R_n} + (V_{R_n} + h_{R_n}^{in} + 1) \cdot V_{R_n} \wedge 2]\right). \quad (16)$$

- (b) Update the average traffic flow of each region according to the link flow calculated by the DUE in the region. The complexity is $O(\sum_{R_n} E_{R_n})$.

Step 3. The complexity of calculating the macroscopic parameter

- (a) The complexity of updating the macroscopic parameter $M_{U,K}^{R_n}(t^m)$ and $N_{U,K}(t^m)$ is $O(2 \cdot n \wedge 2)$;
- (b) Based on the updating formula of $L_{U,R_n}(t^m)$, count the number of combinations of internal-region nodes and boundary nodes between the regions. The complexity is $O(2V_{U \cap R_n}^i \cdot V_{R_n})$.

Step 4. The complexity of stopping criteria

The complexity of evaluating M is $O(n)$. The iterative process is Step 1 to Step 4, and the number of iterations is m times. In summary, the complexity of the proposed model is as follows:

$$O(\text{BLADEM}) = \left\{ 2 \cdot O\left(\sum_{R_n} E_{R_n}\right) + O(3 \cdot n \wedge 2) + O(V \wedge 2) + m \cdot \left[\begin{aligned} &O(n \cdot (n-2)!) + O(n \wedge 2 \cdot \log n + n \cdot (k+g) \cdot \log g) + 2 \cdot O(k \cdot n) + \\ &O(h_{R_n} \cdot k \cdot n) + O\left(\lambda \cdot \sum_{R_n} [2E_{R_n} + V_{U \cap R_n}^i \cdot V_{R_n} + (V_{R_n} + h_{R_n}^{in} + 1) \cdot V_{R_n} \wedge 2]\right) + \\ &O\left(\sum_{R_n} E_{R_n}\right) + O(2 \cdot n \wedge 2) + O\left(2 \sum_{R_n} V_{U \cap R_n}^i \cdot V_{R_n}\right) + O(n) \end{aligned} \right] \right\}. \quad (17)$$

Based on the qualitative analysis of the network topology, the complexity of the proposed model can be simplified. First of all, the number of regions that the urban transportation network is divided into is limited. Therefore, the general value is $n = [3, 6]$ and $\log n \approx [1, 2]$. In the k shortest search algorithm, k can be selected according to actual needs. In the proposed model, the value is 3. Due to the limited layout of the regional locations, there is less direct communication

between regions. Therefore, the value of g is lower and set $\log g \approx [1, 3]$. $h_{R_n}^{in}$ is the average number of links contained in the shortest path within the region. Since any region is much smaller than the entire transportation network, $h_{R_n}^{in} \ll h$ can be speculated. $V_{U \cap R_n}^i$ indicates the number of boundary nodes between regions and $\sum_{R_n} V_{U \cap R_n}^i \ll V$. Through ignoring the smaller complexity, the simplified expression of the complexity of BLADEM is as follows:

$$O(\text{BLADEM}) \approx \left\{ (2m \cdot \lambda + m + 2) \cdot O(E) + O(V \wedge 2) + m \cdot \left[\begin{aligned} &O\left(\lambda \cdot \sum_{R_n} [V_{U \cap R_n}^i \cdot V_{R_n} + (V_{R_n} + h_{R_n}^{in} + 1) \cdot V_{R_n} \wedge 2]\right) + \\ &+ O\left(2 \sum_{R_n} V_{U \cap R_n}^i \cdot V_{R_n}\right) \end{aligned} \right] \right\}. \quad (18)$$

2.5. Comparative Analysis of the Algorithm Complexity. According to the complexity of the DUE (see in Appendices) model $O(\text{DUE})$ and the proposed model $O(\text{BLADEM})$, it is possible to evaluate the pros and cons of the two models in

terms of operational efficiency and applicability in the actual traffic environment by the difference comparison method. The complexity difference function $f(O(\Delta))$ of the two models is shown below:

$$\begin{aligned} f(O(\Delta)) &= O(\text{DUE}) - O(\text{BLADEM}) \\ &= O(J \cdot m_{\text{DUE}} \cdot [2E + (V + h + 1) \cdot V \wedge 2]) - V \wedge 2 \\ &\quad - (2m_{\text{BLADEM}} \cdot \lambda + m_{\text{BLADEM}} + 2) \cdot E - 2m_{\text{BLADEM}} \sum_{R_n} V_{U \cap R_n}^i \cdot V_{R_n} \\ &\quad - m_{\text{BLADEM}} \cdot \left(\lambda \cdot \sum_{R_n} [V_{U \cap R_n}^i \cdot V_{R_n} + (V_{R_n} + h_{R_n}^{in} + 1) \cdot V_{R_n} \wedge 2] \right). \end{aligned} \quad (19)$$

The complexity difference function can be adjusted as follows:

$$\begin{aligned}
f(O(\Delta)) = & O[(J \cdot m_{\text{DUE}} - m_{\text{BLADEM}} \cdot \lambda - 0.5m_{\text{BLADEM}} - 1) \cdot 2E] \\
& - O[(J \cdot m_{\text{DUE}} - 1) \cdot V \wedge 2] - O\left(2m_{\text{BLADEM}} \sum_{R_n} V_{U \cap R_n}^i \cdot V_{R_n}\right) \\
& + O[(J \cdot m_{\text{DUE}} \cdot (V + h) \cdot V \wedge 2)] \\
& - O\left[m_{\text{BLADEM}} \cdot \left(\lambda \cdot \sum_{R_n} [V_{U \cap R_n}^i \cdot V_{R_n} + (V_{R_n} + h_{R_n}^{\text{in}} + 1) \cdot V_{R_n} \wedge 2]\right)\right].
\end{aligned} \tag{20}$$

In order to facilitate the analysis, $f(O(\Delta))$ can be split into four parts $f(O(\Delta_1))$, $f(O(\Delta_2))$, $f(O(\Delta_3))$ and $f(O(\Delta_4))$:

$$\begin{aligned}
f(O(\Delta_1)) &= O[(J \cdot m_{\text{DUE}} - m_{\text{BLADEM}} \cdot \lambda - 0.5m_{\text{BLADEM}} - 1) \cdot 2E], \\
f(O(\Delta_2)) &= O[(J \cdot m_{\text{DUE}} - 1) \cdot V \wedge 2] - O\left(2m_{\text{BLADEM}} \sum_{R_n} V_{U \cap R_n}^i \cdot V_{R_n}\right), \\
f(O(\Delta_3)) &= O(J \cdot m_{\text{DUE}} \cdot V \wedge 2) - O\left(\lambda \cdot m_{\text{BLADEM}} \cdot \sum_{R_n} V_{U \cap R_n}^i \cdot V_{R_n}\right), \\
f(O(\Delta_4)) &= O(J \cdot m_{\text{DUE}} \cdot (V + h - 1) \cdot V \wedge 2) - O\left(\sum_{R_n} \lambda \cdot m_{\text{BLADEM}} (V_{R_n} + h_{R_n}^{\text{in}} + 1) \cdot V_{R_n} \wedge 2\right).
\end{aligned} \tag{21}$$

(a) For $f(O(\Delta_1))$, because m_{DUE} is the number of iterations of traffic assignment for the overall network, and λ is the number of iterations of traffic assignment within the regional network, there is $m_{\text{DUE}} > \lambda$. The number of iterations m_{BLADEM} of traffic assignment between each regional network is generally less than 10. However, any vehicle entering the link at the beginning of Δt cannot leave the link before the end of Δt . Therefore, the value of J is generally not small. Therefore, the value of J is generally not small. For example, the total research time is only 30 minutes, however, J is generally controlled at [25, 35] to meet the constraints of DUE. To sum up, $f(O(\Delta_1)) \in (0, +\infty)$.

(b) For $f(O(\Delta_2))$, In generally, the number of nodes on the boundary is less than the total number of nodes in the region $V_{U \cap R_n}^i < V_{R_n}$. Existing $V = \sum_{R_n} V_{R_n}$ and $J \cdot m_{\text{DUE}} \gg 2m_{\text{BLADEM}}$, the following can be obtained:

$$V \wedge 2 = \left(\sum_{R_n} V_{R_n}\right) \wedge 2 \gg \sum_{R_n} (V_{R_n}) \wedge 2 > \sum_{R_n} V_{U \cap R_n}^i \cdot V_{R_n}. \tag{22}$$

To sum up, $f(O(\Delta_2)) \in (0, +\infty)$.

(c) Obviously, for $f(O(\Delta_3))$, there is $f(O(\Delta_3)) \in (0, +\infty)$. Due to $V \wedge 2 \gg \sum_{R_n} (V_{R_n}) \wedge 2$, the following can be obtained:

$$J \cdot m_{\text{DUE}} \cdot (V + h - 1) > \lambda \cdot m_{\text{BLADEM}} (V_{R_n} + h_{R_n}^{\text{in}} + 1). \tag{23}$$

To sum up, $f(O(\Delta_4)) \in (0, +\infty)$. Note that, h and $h_{R_n}^{\text{in}}$ are the average number of links contained in the shortest path between the regions and within the region respectively. Therefore, there must be $h > h_{R_n}^{\text{in}}$ for a given network.

In summary, $f(O(\Delta)) = [O(\text{DUE}) - O(\text{BLADEM})] \gg 0$ can be concluded. That is, the complexity of BLADEM model must be lower than the DUE model. Moreover, based on the analysis of $f(O(\Delta_1))$, $f(O(\Delta_2))$, $f(O(\Delta_3))$ and $f(O(\Delta_4))$, when the topology structure of the network is complicated, the difference between the number of nodes in the network and the number of nodes in the regional network is greater, leading to the value of $f(O(\Delta))$ to be larger. Therefore, the BLADEM model has more obvious advantages in computational efficiency.

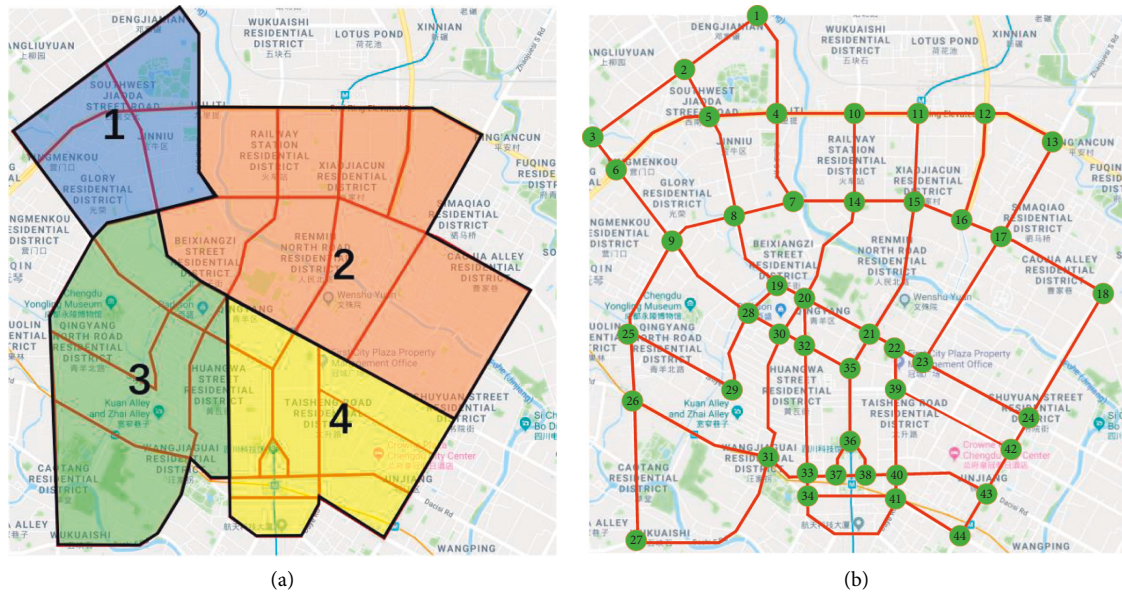


FIGURE 4: The topology of the experimental network. (a) Regional representation (b) Link-level representation.

3. Experimental Design

The experimental network presented in Figure 4, including 44 signal-controlled intersections (nodes) and 70 links (edges), consists of four regions, where region 1 is a university area, region 2 is the workspace with a transportation hub, region 3 is tourist areas within the city, and region 4 is a representative CBD (Central Business District) area. To analyze the high-level traffic demand and time-varying traffic conditions in every region, the detailed traffic information (as inputs of the model) such as traffic flow, speed, the density of links need to be real time updated based on fixed-location detectors. However, subjecting to research conditions, only high-precision trajectory data of the floating car can be obtained through the GAIA opening data plan by DiDi. The trajectories data were collected from 10:00 a.m. to 12:00 a.m. on one workday (11/25/2016) and the total number of trajectory data points is 3,330,870. Each trajectory data point includes information on Vehicle_ID, GPS coordinates, and instantaneous speed at the frequency of 3 s.

The scheme of experimental design is as follows:

- (i) Get the traffic flow of links. An analytical method for traffic flow estimation based on high-resolution vehicle trajectories can be adopted to get the traffic flow of links in the experimental network, seeing literature [35] for details.
- (ii) Estimate the OD matrix. Since the purpose of this experimental design is to verify the efficiency and applicability of the BLADEM model, the actual traffic demand of network is only the basic input information during each iteration of the model. Therefore, the estimation of the OD matrix only requires approximate accuracy. In the experimental design, the method of estimating the OD matrix is adopted, seeing literature [36] for details.

- (iii) Set the OD matrix as the initial input information of all models (including DUE model, BLADEM model and the previous model) in the experimental design.
- (iv) The regional OD pairs are aggregated based on the distribution of origin and destination points across the regions. The boundary capacity of regions can be regarded as the integration of the capacity of intersection on the driving direction.
- (v) Analyze results from three different perspectives: (1) Comparison of the traffic dynamics with the DUE algorithm; (2) Comparison of the running time with the DUE algorithm; (3) Comparison of the traffic dynamics with the previous algorithm.

Regarding the DUE state, the MSA method is adopted in the entire network or the internal-region (presented in Section 2.2) to achieve that the actual travel times experienced by travelers departing at the same time are equal and minimal for each OD pair [37]. However, different application scopes of the DUE model lead to significant differences in computing efficiency. Theoretical analysis is given in detail (presented in Section 2.5), and experimental results are presented in the following section.

It's worth noting that, the reason of choosing the real urban network as the experimental network is two-fold: to observe the application of the proposed model in the complex traffic network and to provide qualitative analysis of traffic dynamics. Regarding the former, due to the inputted traffic information is updated in real time and the topology of the network is extracted from the real urban network, the experimental design is more convenient for practice. For the other, based on the characteristics of regions, the rationality of regional dynamics can be discussed. The purpose of experimental design is elaborated as follows:

- (1) Verify the accuracy of the proposed model in traffic assignment. Regarding the dynamic user equilibrium

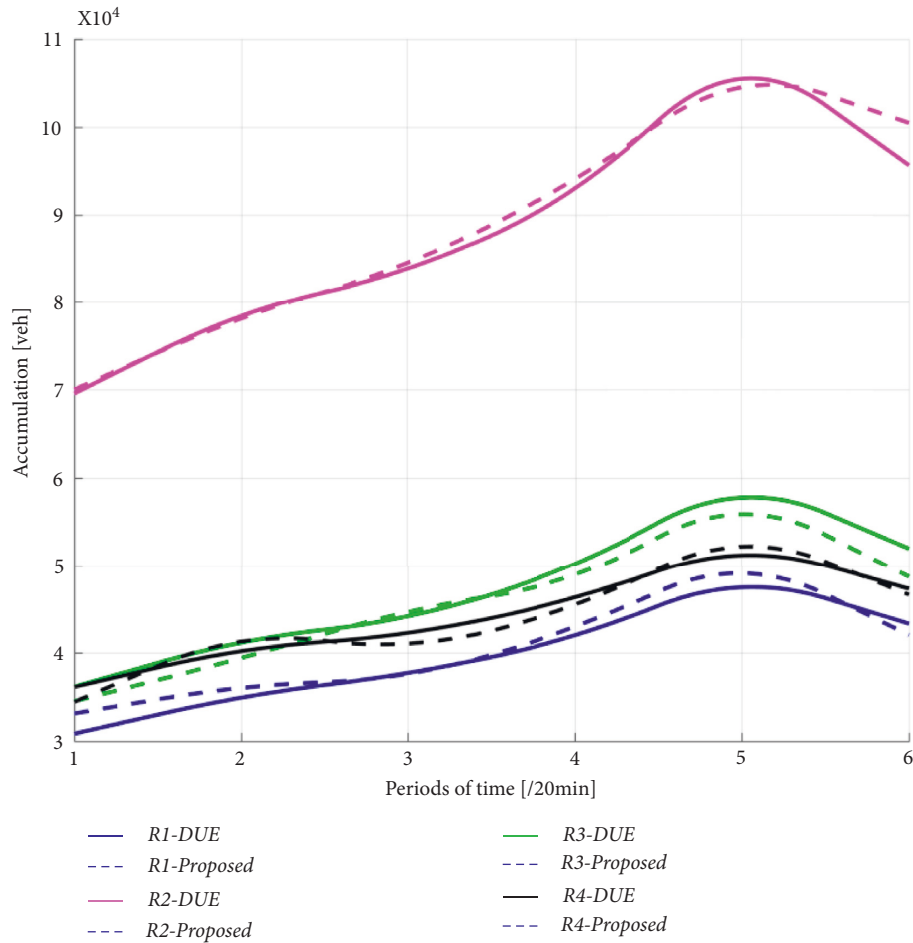


FIGURE 5: Accumulation of regions with different models.

assignment, we incorporate the MFD framework into the bi-level model. Through the macro-control at the regional level and micro-assignment at the link-level, DTA in a new profile is studied to satisfy DUE conditions. Compared to the DUE method, the bi-level model is valid if the difference between the results of traffic assignment is less than the threshold value under the DUE state.

- (2) Verify the degree of improvement of computational efficiency. Due to multi-MFDs and dynamic regional paths are incorporated into the proposed model, the computational complexity is lower than the DUE algorithm. The difference in computational complexity is proved by comparing the running time of the proposed model and the traditional model to reach the DUE state under the same traffic demand in the same period.

In this paper, a large-scale network can be represented as a structure: network-region-link. There is an assumption: the network can be divided into several regions (with small spatial link density heterogeneity) with stable MFD. On the principle of partitioning, the fewer divided regions is the better under the condition that the MFD of the divided region is stable. This is because too many regions can greatly

affect the computational complexity of network management control strategies. The proposed model seeks for approximate dynamic equilibrium after the region division is completed. Therefore, under the condition that the results of region division are consistent, region division does not affect the comparative analysis of the proposed model with traditional DUE model and other models. Moreover, the partition structure shown in Figure 4 is confirmed according to the partition principle. That is, the stability of the region MFD has been verified and the range of region is as large as possible.

4. Results and Discussion

This section consists of three subsections. Section 4.1 investigates how well the proposed model developed in section 2.3 can approximate the dynamics of the DUE algorithm. The results of the running time from the proposed model comparing the DUE algorithm with different traffic demand are presented in Section 4.2. Furthermore, comparison of the traffic dynamics with the previous algorithm (has the similar model structure) is discussed in Section 4.3. It should be clearly noted that the proposed model analyses approximate dynamic user equilibrium. The object that proposed models need to compare is DUE model. Therefore, we compared the

degree of approximation to DUE model from various perspectives in section of results and discussion, including accumulations of 4 regions, path travel time, MFD dynamics of each region, the average speed of vehicles in the regions, as shown in Figures 5–7. Figures 5–7 and Table 1 mainly demonstrates approximation and computational efficiency. The difference between proposed model and MRRGM model is mainly DUE application layer, not approximation and computational efficiency. As a matter of fact, the algorithm structure of the link level is more complex than the sub-region level, and the proposed model should be lower than the MRRGM model in computational efficiency.

4.1. Comparison of the Traffic Dynamics with the DUE Algorithm. This section introduces the comparison of the dynamic equilibrium conditions in the experimental network with the DUE algorithm. The purpose of the comparison is to prove the proposed model can obtain approximate traffic equilibrium analysis with the DUE algorithm. The comprehensive comparison includes multi-level analysis, such as region accumulation, the experienced travel time of path, the MFD characteristics of each region, the average speed of vehicles in the regions, etc.

The 2 hours of floating car trajectory data on the day of 11/25/2016 is divided into 6 sub-datasets. Every 2 minutes, the MFD information of the region is calculated and the OD matrix is estimated for each sub-dataset. That is, the BLADEM model and the DUE model are run in each sub-dataset (in each period). It is easy to get the traffic dynamics of each region to investigate how well the BLADEM model can approximate the dynamics of the DUE algorithm.

Figure 5 compares the accumulations of 4 regions with different models. Intuitively, the proposed model fits well with the evolution trend of accumulations from the DUE algorithm. Due to the limit of the topology of region network (the minimum arterials and area), the lowest region accumulation is region 1. However, similar the topology of region network does not necessarily have the same level of region accumulation, like region 2 and region 3. The commuting behavior of travelers will affect the distribution of traffic demand. Therefore, the region accumulation of region 2 is significantly higher than region 3. To some extent, it proves that the trajectory data extracted from the real urban network can help to analyze the rationality of regional dynamics. Note that approximate region accumulation does not imply complete agreement because a little deviation is inevitable. However, it can be applied well to the perimeter control of network flow with less elaborate requirement on macroscopic level.

Another important question is how reliable the proposed model is in dynamic user equilibrium states. Based on DUE conditions, for each OD pair, if the actual travel times experienced by travelers departing at the same time are equal and minimal. As shown in Figure 6, the random selected paths with the same origin node and destination node (node 5 and node 24) have approximately uniform path travel time. In other word, any path has the same chosen probability for each OD pair. Because the calculation of travel time within

each region by internal-region model has some deviations, the aggregated deviations are inevitable in cross-region paths. However, these minor aggregated deviations are allowed within the margin of error. What is more, Figure 6 provides indirect evidence that the proposed model achieves approximate equilibrium conditions. As the blue line and pink line in Figure 6, the DUE-Path (calculated by the DUE algorithm) and the Proposed-Path (calculated by the proposed model) with same node transition sequence have the similar path travel time.

In order to analyze multi-region MFD dynamics, the travel production and region accumulation are calculated inside each region. It is worth noting that the similar MFD shapes are obtained for each region as shown in Figure 7. Based on the intuitive observation, the MFD dynamics of the region 2 have the best consistency between the DUE model and the proposed model, subjectively. On the contrary, some fluctuations were detected in the region 1 and 4. In general, the travel choices are increasingly unpredictable in densely populated areas, like the university area of region 1 and the CBD area of region 4. Therefore, the method of time-aggregated regional OD demand analysis based on the aggregated route choice in the region-based model is more different from the DUE algorithm in densely populated areas. It is worth noting that, since the experimental data are taken from the real traffic environment during 10:00 AM to 12:00 AM, the MFD dynamics of each region does not include the low traffic flow stage, such as the origin where the accumulation of regions is 0.

To verify the consistency of the MFD dynamics with the DUE algorithm, *K-S* test (Kolmogorov-Smirnov test) is employed as a numerical test, and related indicators are illustrated in Figure 8. In statistics, the *K-S* test [38] is a nonparametric test of the equality of continuous, one-dimensional probability distributions that can be used to compare two samples (two-sample *K-S* test). The two-sample *K-S* test is one of the most useful and general nonparametric methods for comparing two samples, as it is sensitive to differences in both location and shape of the empirical cumulative distribution functions of the two samples. Cumulative probability distribution as an indicator, is applied to check the evolution trend. The null hypothesis, which assumes the MFD dynamics are subject to the same distribution as the DUE algorithm, is accepted when probability (*K-S* test returns) is above 0.05. Then set the logical value of the hypothesis h to zero, otherwise equal to 1.

It is evident that the MFD dynamics based on the proposed model are subject to the same distribution as the DUE algorithm because all returned probabilities are more than 0.05. In other words, the proposed model can follow the evolution of MFD dynamics from the DUE algorithm, which is very important in the perimeter flow control for multi-region networks and can help traffic engineers to develop better traffic management projects. The optimal consistency in region 2 is confirmed due to the supreme returned probability $P = 0.909$. It is same with intuitive observation in Figure 7.

According to the above formula and the traffic distribution of the road network at each time, the average vehicle speed of the region can be calculated, as shown in Figure 9.

TABLE 1: Notation list.

Variable	Specification
G	Represents the large-scale network and $G = (V, E, n)$
\mathbb{R}	Represents the set of multi-regions, $\mathbb{R} = \{R_1, R_2, \dots, R_n\}$
$F(\text{Pr}_{R_n}(N_{R_n}), N_{R_n})$	Represents the MFD of region R_n
$\text{Pr}_{R_n}(N_{R_n}(t))$	The travel production (veh.m/s) at time t of region R_n
$N_{R_n}(t)$	The accumulation (veh) at time t of region R_n
$L_{R_n}(t)$	The average trip length at time t of region R_n
$M_{R_n}(t)$	The trip completion rate at time t of region R_n
$v_{R_n}(t)$	The average speed at time t of region R_n
$P_{U,K}^{R_n}$	Represents a region path from region U to the final destination K through the region R_n
$Q_U(t)$	The total traffic demand generated in the region U at the time t
$Q_{U,K}(t)$	The exogenous traffic flow demand generated in region U with the final destination K
$N_{U,K}^{R_n}(t)$	The outflow from the region U to the final destination K through the region R_n
$q^{P_{U,K}^{R_n}}$	The demand of the region path $P_{U,K}^{R_n}$
H_U	The set of next regions (directly adjacent regions) for the region U
$W_{U,K}^{R_n}$	The set of paths which reach K starting from U and through region R_n
$M_{U,K}^{R_n}(t)$	The trip completion rate for the vehicles from region U to the final destination K through the next region $R_n \in H_U$
$C_{U,R_n}(N_{R_n}(t))$	The boundary capacity corresponding region trips from region U to adjacent region $R_n \in H_U$
$c_{o,d}^r$	Represent the experienced travel time of route r from origin node o to destination node d
$\tilde{q}_{o,d}^r$	Denotes as the assigned demand of route r from Q_{U,R_n}
l_r	The experienced trip length of the route r
t_e	The travel time of the link e

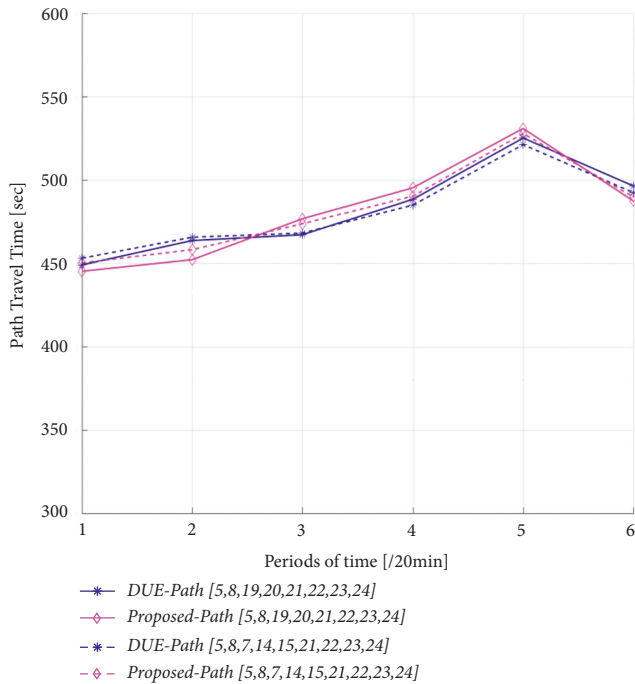


FIGURE 6: The travel time of cross-region path for the same OD pair.

The average speed of vehicles in the four regions is dynamic. To some extent, the average speed of vehicles in the road network indirectly reflects the degree of congestion of the road network. For example, in the initial period of the study period 0–54 min, the average speed of vehicles in region 4 is the lowest, indicating that the congestion level in region 4 is relatively high during this time range. In the 54–76 min period, the average speed of vehicles in region 2 is the lowest.

From 76 minutes to the end of the study period, compared with other regions, the congestion degree of region 1 becomes the highest.

In addition, there are two key points in Figure 9:

- (1) Although the time when the average vehicle speed of each region reaches the lowest point is different, it is concentrated between 30 and 50 minutes, that is, within the time period of 10 : 50–11 : 10. It shows that the congestion degree of the region is more obvious during the peak period;
- (2) The average speed of vehicles in the regions is similar at any time. The reason for this phenomenon is that the upper model of BLADEM model reasonably allocates the region OD matrix based on the average length of region paths. At the region level, as shown in Figure 4(a), the travel costs of all region paths are approximately equal when the BLADEM model converges. When the difference of region OD matrix is not very large, the congestion degree of each region in a balanced state is not very different. This point can indirectly prove that the road network has approached the equilibrium state.

4.2. Comparison of the Running Time with the DUE Algorithm.

In the same calculation and analysis environment, the BLADEM model and the DUE model are respectively applied to calculate and analyze the equilibrium state of the network based on the 6 sub-datasets. The advantages of the two models in calculation efficiency are compared according to the calculation running time. In experimental design, the configuration of the computer is: Intel(R) Core (TM) i7-8650U CPU; 16.0 GB RAM; MATLAB version is R2017a.

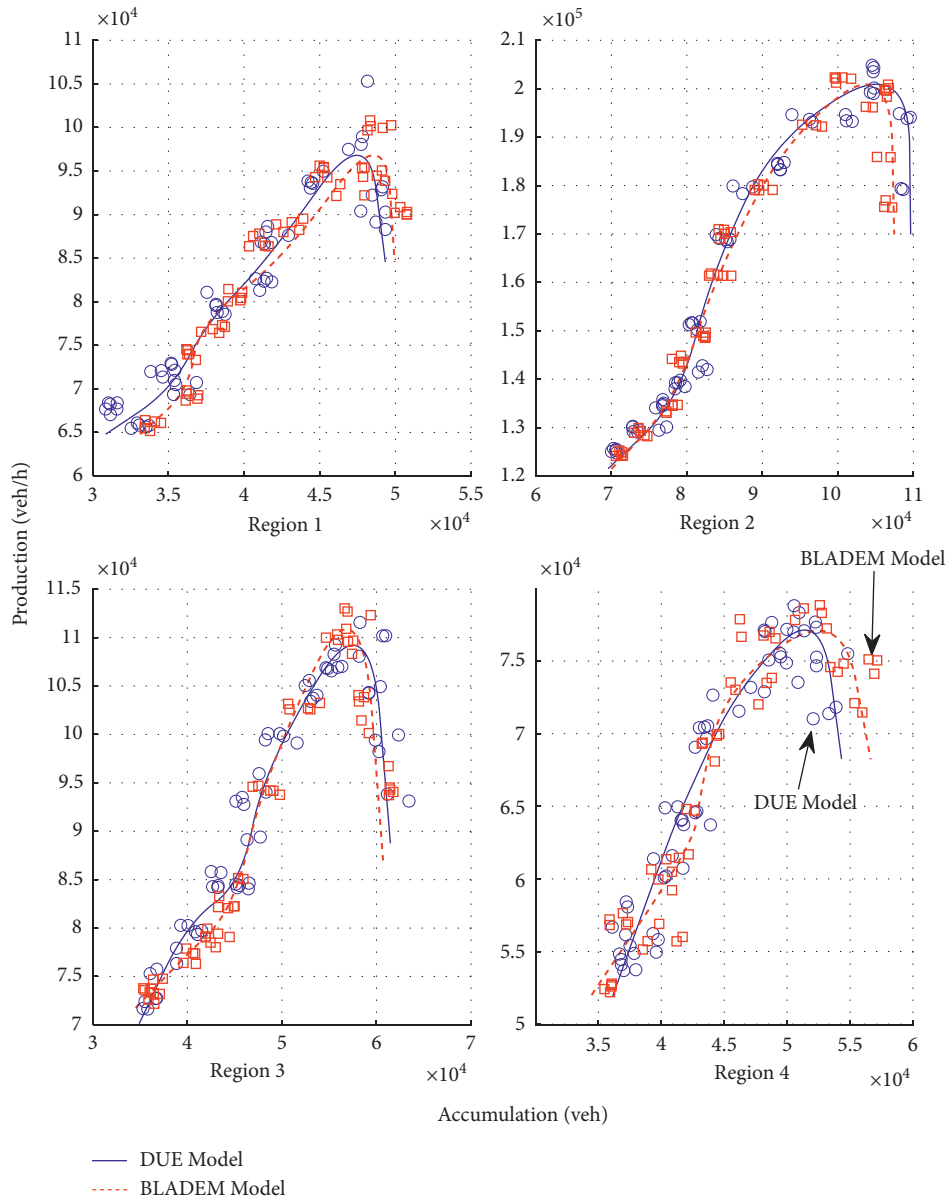


FIGURE 7: Consistency validation of dynamic characteristics in MFD.

As shown in Table 2, under the same calculation and analysis environment, the calculation time of the BLADEM model is generally lower than the DUE model. Therefore, combined with the verification and analysis in Section 4.1, compared with the DUE model, the BLADEM model can effectively improve the calculation efficiency under the premise of obtaining approximate calculation results. The improved calculation efficiency is between 21% and 42%, which means that the average calculation time is saved by 35.59%. It is worth noting that although the data types of the 6 sub-datasets are the same, there are still differences in computing time under the same computing environment using the same model. The reason for this difference is not only the impact of different CPU temperatures during the calculation and analysis, but also the impact of the difference in the distribution of traffic demand in the initial state of the

road network in 6 groups and 4 regions. However, the calculation time of the BLADEM model is relatively more stable.

Compared with other periods, the traffic flow of the traffic network is the lowest in the periods “10:00–10:20”, as shown in Figure 7. This means that there are the less regional OD pairs when the OD matrix is estimated. Because the path of region OD is too long, it will increase the computational complexity of the DUE model. Therefore, the computational time of the DUE model will be reduced. However, for the proposed model, due to the bi-level distribution processing, there is no significant difference in computational complexity between the regional OD pairs and the OD pairs within regions. In other words, without increasing regions, the change of network traffic flow does not affect the computational complexity of the proposed model.

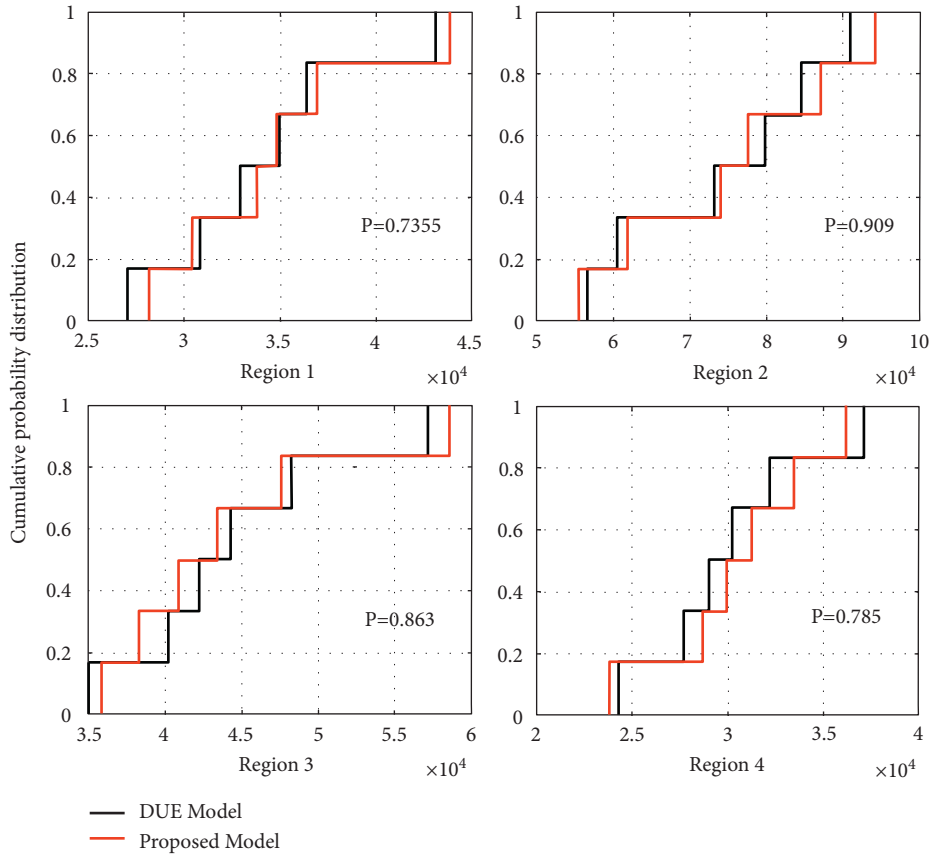


FIGURE 8: K-S test results for different MFD dynamics.

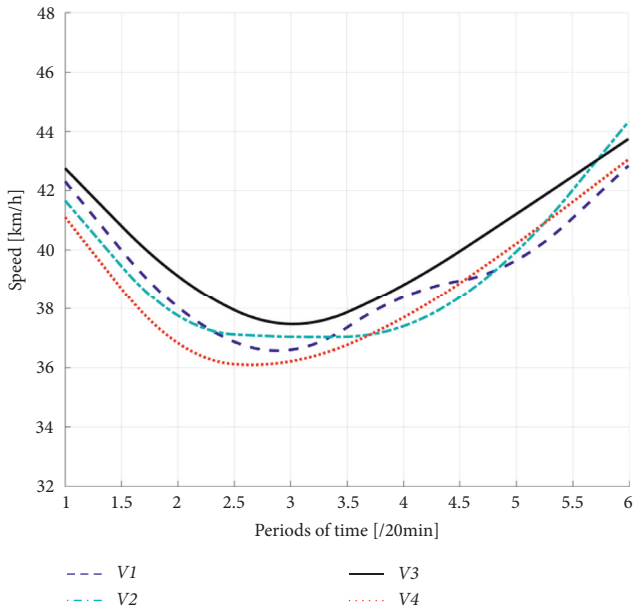


FIGURE 9: The average speed of vehicles in the regions.

4.3. Comparison of the Traffic Dynamics with the Previous Algorithm. The allocation of region OD matrix based on the MFD information of the region has been carried out by many researchers. The most prominent one is the Multi-Region Route Guidance Model (MRRGM) based on

dynamic MFD proposed by Yildirimoglu et al. [21]. The main research approach is as follows:

- (1) Divide multiple sub-regions within the region, assuming that each sub-region has a stable MFD;
- (2) Based on the MFD information of the sub-region, calculate the average travel speed of the vehicle in the sub-region, and then calculate the travel impedance in the sub-region;
- (3) According to the travel impedance in the sub-region, calculate the dynamic traffic assignment of the sub-region route in each region, and update the MFD of the sub-region;
- (4) Recalculate the MFD information of the region according to the updated MFD of the sub-region, and readjust the traffic demand assignment result of the region route.

The MRRGM model provides travel guidance information for region route, which is mainly expressed in the form of region sequences. For the large-scale urban transportation network, there are two shortcomings when facing the control of the actual transportation network:

- (1) The travel guidance information of the region route can only facilitate managers to control the traffic flow distribution of the regions. But for travelers, the travel guidance information is still the best

TABLE 2: Comparison of the running time.

Periods of time	DUE model (sec)	BLADEM model (sec)	Degree of improvement (%)
10:00–10:20	311.16	245.57	21.08
10:20–10:40	394.27	239.38	39.29
10:40–11:00	385.12	241.65	37.25
11:00–11:20	412.61	241.03	41.58
11:20–11:40	384.57	234.53	39.02
11:40–12:00	401.65	259.83	35.31

constructed by the links, so that the travelers follow the guidance information to change the travel route. Therefore, the travel route guidance provided by the MRRGM model has a limited range of actual traffic applications.

- (2) The MRRGM model assumes that the region can be divided into multiple sub-regions with stable MFD, but the reasonable division of the network itself is a complex traffic problem. The reasonable division of multiple sub-regions will be too much time and resources are consumed, which reduces the application efficiency of the model. In addition, in the actual traffic environment, the region may not be exactly divided into a limited number of sub-regions with stable MFD to completely cover the region.

The BLADEM model is different from the MRRGM model in that: first, the BLADEM model only needs to calculate the MFD of region; secondly, the BLADEM model provides a standard path composed of links.

For the same network (the topology is regions-subregions-links-nodes, as shown in Figure 10), the output of the MRRGM model is the equalization of sub-region flow. The output of the BLADEM model is the equalization of link flow. However, the traffic flow of each sub-region can be deduced inversely based on the traffic distribution of the link calculated by the BLADEM model. Comparing the sub-region flow from the BLADEM model and the MRRGM model, it can be found that the distribution of traffic in sub-regions is sometimes consistent and sometimes inconsistent. The BLADEM model verifies the approximation to DUE. The deduced inversely sub-region flow meets the DUE requirements. Therefore, the BLADEM model can obtain the sub-region flow more in line with DUE.

In order to verify this point, reconstruct the topology of the network shown in Figure 4 to obtain the network as shown in Figure 10: the network topology is $G = (\{R_n\}, \{\text{Sub} - R_n\}, \{E\}, \{V\})$, that is, the network contains V nodes, E edges (links), n regions R_n and n_{sub} sub-regions $\text{Sub} - R_n$.

As shown in Figure 10, different colors represent different regions, and each region is divided into 2–3 sub-regions. The sub-region is divided according to the nature of the land and the level of surrounding links. The model of the region divided into sub-regions is not used for calculation, but the stability of the sub-region MFD has been verified based on the traffic distribution calculated by the BLADEM model. It proves the rationality of the divided sub-region. The comparison of the accumulations in the sub-region of

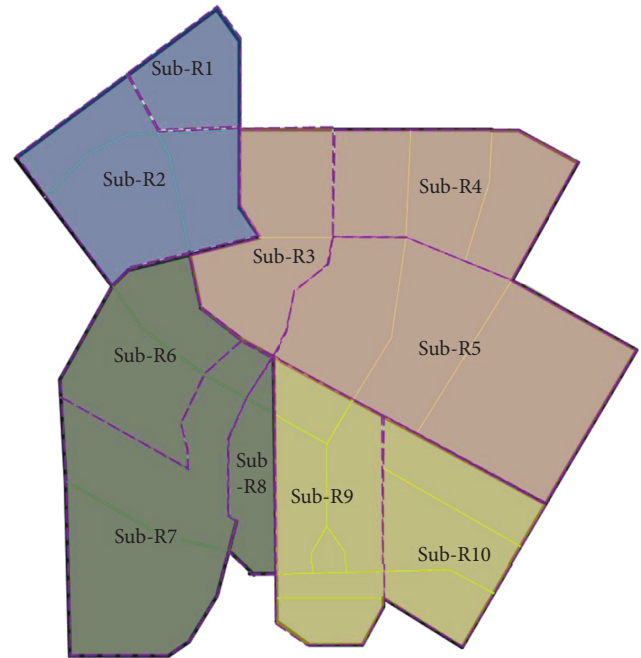
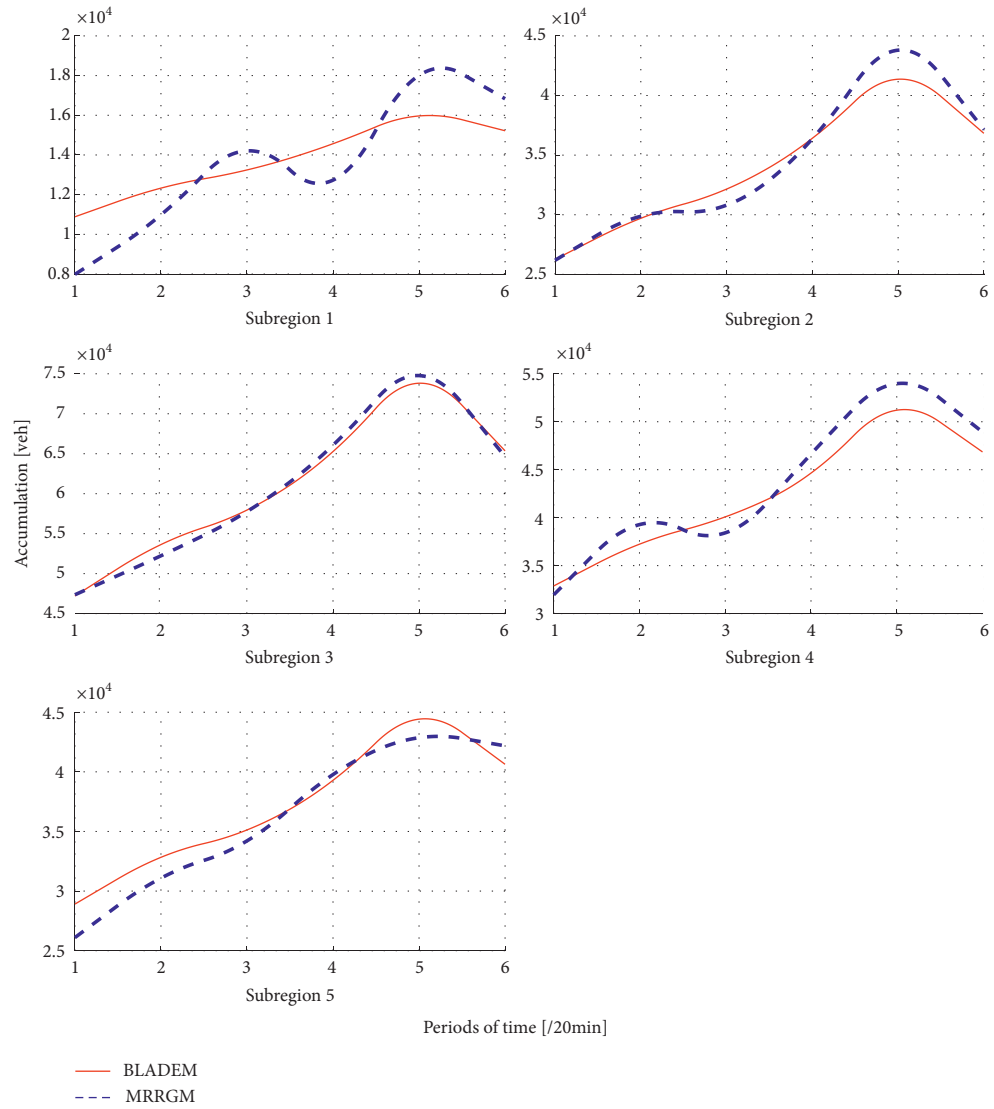


FIGURE 10: The topology of the network at the sub-region level.

the BLADEM model and the MRRGM model are shown in Figure 11. From the accumulation curve, the similar results of both models were achieved in most sub-region.

The results of sub-region 3 and sub-region 9 are the most similar, and the difference in sub-region 1 is the largest. The reason for this deviation is the topology of sub-region 1. Except for the boundary nodes of the network, there are no other nodes and links in the sub-region 1. Therefore, when the travel path needs to pass through the sub-region 1, the traveler makes travel route decisions between the boundary nodes of the sub-region 1, and does not need to enter the region. However, the boundary is shared by adjacent sub-regions. Like sub-region 1, if the path decision passing only at the boundary, it is not appropriate to use only MFD information as route decision information at the sub-region level of the MRRGM model. Obviously, the BLADEM model uses links as a medium to connect internal nodes and boundary nodes. Even if it is from one boundary node to another, the BLADEM model is possible to adjust the path reasonably for travelers.

It should be clearly noted that the differences between link level and sub-region level is a normal phenomenon, because there are essential differences in the details of the algorithm. Figure 11 is aim to show the difference between



(a)

FIGURE 11: Continued.

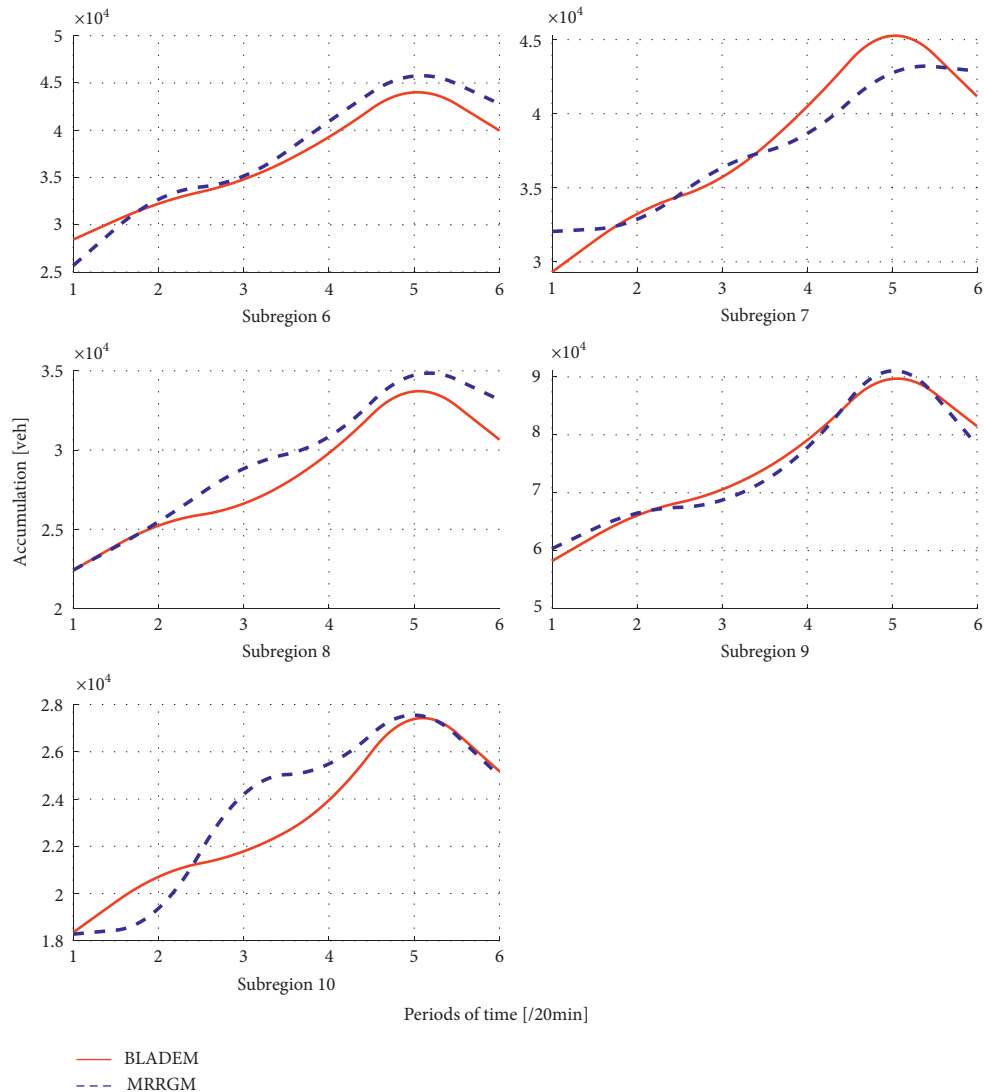


FIGURE 11: The accumulation curve in sub-region. (a) Subregion 1~5. (b) Subregion 6~10.

the results at the segment level and the results at the sub-region level, rather than showing that the two can be similar. When fluctuation is allowed, the sub-regions with some differences are not analyzed, such as sub-regions 4,7,8,10. Therefore, Only the most prominent differences (sub-region 1) are properly analyzed in this paper. As for the reasons for the existence of fluctuations, this paper does not carry out theoretical derivation, which will be carried out in the next stage of research.

To sum up, when the MRRGM model is applied, the sub-region divided within the region requires stable MFD information. Furthermore, the MRRGM model requires the sub-region to have a certain scale (at least one link inside the sub-region). Before the application of the MRRGM model, the work of dividing sub-regions is more complicated and has many constraints. Therefore, the BLADEM model, which takes the links as the research object within the region, is more suitable for the actual traffic environment.

5. Conclusions

The emerging high-resolution vehicle trajectory data from the floating cars or CVs provide invaluable opportunities to measure the real-time MFD information of the network or the region. Such data can be collected through V2C communication to generate dynamics of regions both in real time and offline.

In this paper, the authors developed an innovative approach to get approximating dynamic equilibrium state in multi-region network based on MFD, considering the impact of complex traffic conditions between the regions. In the proposed approach, the network is divided into some regions with the stable MFD, and the DUE model is applied within the region to assign the internal-region O-D demand. For the region level, the length of region path (defines the sequence of regions) is established and the aggregated route choice is analyzed in region-based model. Furthermore, the

complexity of the proposed model is derived. Then, the comparative analysis of the algorithm complexity between the proposed model and the DUE model is given.

The proposed model is evaluated by using real-world vehicle trajectory data from the DiDi platform. Based on the comprehensive comparison, including region accumulation, the experienced travel time of path, the MFD characteristics of each region and the average speed of vehicles in the regions, we verify that the proposed model can obtain the approximate traffic equilibrium analysis result. Moreover, the proposed model shows superior performance on calculation efficiency. Comparing with the DUE model, the improved calculation efficiency is between 21% and 42% under the same calculation and analysis environment. In addition, because the proposed model is more suitable for the actual traffic environment than the MRRGM model, it has the potentials of supporting the management, route guidance, and performance monitoring.

However, this work still has some limitations:

- (1) We assume that the network can be divided into some regions with the stable MFD. However, in practical, only a reasonable division of the network can ensure the stability of the region MFD. Namely, the network partitioning method need to be studied before the proposed model applying to the large urban network.
- (2) A dynamic route choice mechanism for travelers is incorporated into the model framework. We assume that the travelers preferentially choose the route with the lowest generalized cost. However, in the actual traffic environment, the probability of travelers being completely rational is low, and there will generally be information perception errors. Therefore, the information perception error factors need to be considered in the follow-up research to further optimize the model.

Appendix

A. The Complexity of the DUE Model

The rate of traffic flow of link e at time t denote as $x_e(t)$. In the process of DTA, the traffic flow of link e will be transmitted to the subsequent links on the driving route at all times till the destination. Therefore, the following formula can be derived:

$$\frac{dx_e(t)}{dt} \neq 0. \quad (\text{A.1})$$

Therefore, the travel impedance of the link will change with the traffic flow. Then, the shortest path between OD pairs is time-varying. Although DTA is difficult problem due to its complexity, the analysis results of DTA are closer to the real traffic network operating environment.

In the time T , the actual impedance of the link is time-varying according to the OD demand matrix. When the optimal state is reached, for any OD pair at time t , the actual impedance of travelers will be uniform and the

smallest of all feasible paths. Furthermore, the impedance of the path that is not chosen by the traveler will not be less than it. Therefore, the traffic flow of the link will not change even if the traveler changes the route. In other words, the traffic flow distribution in the network has reached an equilibrium state, which is called Dynamic User Equilibrium (DUE).

Set the research period as $[0, T]$ and divide it into J segments. The length of each segment is Δt , $T = J \cdot \Delta t$. Significantly, any vehicle entering the link at the beginning of Δt cannot leave the link before the end of Δt . Set $t \in 1, 2, \dots, J$, then the actual departure time of the traffic flow can be expressed as $t \cdot \Delta t$. The dynamic user equilibrium problem under discrete conditions can be described as:

B. Objective Function:

$$\text{Min: } Z(x_e) = \min \sum_{t=0}^T \sum_{o,d} \sum_e \int_0^{x_e^{o,d}(t)} c_e^{o,d}(t). \quad (\text{B.1})$$

C. Constraint:

$$\begin{aligned} & x_e^d(t) \\ & x_e^d(t+1) = x_e^d(t) + \int_t^{t+1} (u_{in,e}^d(t) - u_{out,e}^d(t)), \quad \forall d, e, t, \\ & \sum_{e \in v+} u_{in,e}^d(t) = \sum_{e \in v-} u_{out,e}^d(t) + u_v^d(t), \quad \forall d, e, v, t, \\ & x_e^{o,d}(t=0) = 0, \quad x_e^{o,d}(t) \geq 0, \quad \forall o, d, e, t, \end{aligned} \quad (\text{C.1})$$

Where, $c_e^{o,d}(t)$ is generalized travel cost of link e between the origin node o and the destination node d at time t . Similarly, $x_e^{o,d}(t)$ is the number of vehicles of link e . The number of vehicles of link e which the destination is node d at time t is denoted as $x_e^d(t)$. $u_{in,e}^d(t)$ and $u_{out,e}^d(t)$ respectively indicates the traffic flow entering and leaving link e which the destination is node d at time t . $e \in v+$ indicates the link e that belongs to the upstream of node v . Obviously, $e \in v-$ indicates the link e that belongs to the downstream of node v . In development, $u_v^d(t)$ indicates the traffic flow which its destination is node d is generated by node v at time t .

The DUE model can be solved based on the framework of the Method of Successive Averages (MSA) algorithm. The time-varying traffic demand is allocated to the network through the generalized cost of the route between ODs in different time periods. At the initial stage of each time period, according to the recalculation and analysis of the traffic flow of the link, the generalized cost of the route can be obtained again. Then, the traveler's travel path decision can be made on this basis. The process is repeated until all travelers obtain the lowest travel cost of the current network. The dynamic user equilibrium model solution steps can be summarized as follows:

Step 1. Initialize the network, set $t = 0$, load network related parameters $x_e^{o,d}(0), u_{in,e}^d(0), u_{out,e}^d(0), u_v^d(0)$;

Step 2. Calculate travel costs of the link $\{C_e\}$ in the initial network, and establish adjacency matrix;

Step 3. Find the shortest path according to the Dijkstra algorithm. Set $m = 1$. According to the OD matrix (traffic demand) at the time t , the all-or-nothing assignment is performed to obtain the additional load traffic flow of the initial link, and superimpose it with initialize the network flow to obtain the new network flow $\{y_e^m\}$;

Step 4. Set the iteration step $\theta = (1/m)$. Determine the starting point of a new iteration: $x_e^{m+1} = x_e^m + \theta(y_e^m - x_e^m)$

Step 5. If the following formula true (ε is pre-determined small positive number), stop the calculation and update $x_e^{o,d}(t), u_{in,e}^d(t), u_{out,e}^d(t), u_v^d(t)$ at time t . Else, set $m = m + 1$, then recalculate the travel cost of the link $\{C_e\}^m$ according to the new flow x_e^{m+1} , and go to step 2;

$$\frac{\sqrt{\sum_e (x_e^{m+1} - x_e^m)^2}}{\sum_e x_e^m} < \varepsilon. \quad (\text{A.4})$$

Step 6. If $t = J$, stop iteration and finish the solution steps. Else, set $t = t + 1$ and go to step 2.

Solving the shortest path from the origin node n_o to other nodes in the transportation network by the dijkstra algorithm can be achieved by the following methods:

S denotes the set of nodes where the shortest path has been found and $T = Q - S$ denotes the set of nodes where the shortest path has not yet been found. Initially, set $S = \{n_o\}$ and $T = \{\text{other nodes}\}$. Calculate the distance between the origin node n_o and the directly connected nodes in T . Noteworthy, the distance between the nodes that are not directly connected is recorded as infinity. Select the node with the smallest distance and put it into S . Then, update the distance between the added node and the remaining nodes in T . If the added node is used as an intermediate node and the distance from the origin node n_o to any node n_i is less than the route without this node, then modify this distance value. Repeat the above steps until all nodes are included in S . The above process searches the smallest element in the distance matrix, and the complexity of the algorithm is $O(V\wedge 2)$. Therefore, the complexity of the algorithm for calculating the shortest path between all OD pairs in the network is $O(V\wedge 3)$ based on the Dijkstra algorithm.

According to the above analysis, the complexity of the DUE model can be obtained. The detailed analysis is as follows:

Step 1. is to initialize the network and defining variables. There is no calculation process in the computer, so the complexity is $O(0)$;

Step 2. calculates the adjacency matrix involving impedance according to the BPR function. The calculating all impedances of links complexity is $O(E)$;

Step 3. obtains the shortest path between all OD pairs based on the Dijkstra algorithm. The complexity is $O(V\wedge 3)$. Then allocate the traffic demand of the corresponding OD pair on all the shortest paths. Since any OD pair has obtained a shortest path, the total of the shortest paths is $V\wedge 2$. The complexity is $O(V\wedge 2)$. Finally, the shortest path is selected arbitrarily. Then allocate the traffic demand and superimpose it with the original flow of the link to obtain the new link flow. Assume that the shortest path contains h edges (links) on average, the complexity is $O(h \cdot V\wedge 2)$;

Step 4. mainly use the iterative update framework of the MSA algorithm to construct the new traffic flow of link. The complexity is $O(E)$;

Step 5. is the process of iterating. The complexity of the algorithm is related to the number of iterations. So far, the algorithm complexity is shown in the following formula:

$$\begin{aligned} O &= m \cdot [O(0) + O(E) + O(V\wedge 3) \\ &\quad + O(V\wedge 2) + O(h \cdot V\wedge 2) + O(E)] \quad (\text{A.5}) \\ &= O(m \cdot [2E + (V + h + 1) \cdot V\wedge 2]). \end{aligned}$$

Step 6. is the accumulation of research time periods. There are the total of J periods, so the complexity of the DUE model is:

$$O(\text{DUE}) = O(J \cdot m \cdot [2E + (V + h + 1) \cdot V\wedge 2]). \quad (\text{A.6})$$

To sum up, it can be seen from the expression of the complexity of the DUE that the complexity is closely related to the topological structure of the network. The urban transportation network contains too many nodes, so the conventional dynamic user equilibrium state is difficult to solve. Furthermore, there are many restrictions when providing traffic control decision information based on this.

Data Availability

The high-resolution vehicle trajectory data used to support the findings of this study were supplied by DiDi platform-GAIA Open Dataset under license and so cannot be made freely available. Requests for access to these data should be made to didioutreach@didichuxing.com.

Conflicts of Interest

The authors declare that there is no conflict of interest regarding the publication of this paper.

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