

Research Article

A Discrete-Time Chattering Free Sliding Mode Control with Multirate Sampling Method for Flight Simulator

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In order to improve the tracking accuracy of flight simulator and expend its frequency response, a multirate-sampling-method-based discrete-time chattering free sliding mode control is developed and imported into the systems. By constructing the multirate sampling sliding mode controller, the flight simulator can perfectly track a given reference signal with an arbitrarily small dynamic tracking error, and the problems caused by a contradiction of reference signal period and control period in traditional design method can be eliminated. It is proved by theoretical analysis that the extremely high dynamic tracking precision can be obtained. Meanwhile, the robustness is guaranteed by sliding mode control even though there are modeling mismatch, external disturbances and measure noise. The validity of the proposed method is confirmed by experiments on flight simulator.

1. Introduction

Flight simulator simulates the attitude of aircraft and helps the ground experiments. High precision motion control is the key of a flight simulator, which influences the accuracy of simulation experiments. Therefore, improving the tracking accuracy of flight simulator and expending its frequency response have always been a hot issue of the research in this field [1]. Traditional control methods construct the inverse model of the closed-loop system and add it into feedforward to achieve the dynamic tracking performance in a certain frequency range. However, the discrete model of a flight simulator system is often nonminimum phase, which can cause unstable pole zero cancelling, due to zero order hold. A zero phase error tracking controller (ZPETC) is proposed by Tomizuka to achieve high precision tracking by importing an approximate inverse model of the object in frequency domain [2]. The ZPETC has been widely used in servo control systems, especially in the fields of high accuracy motion control, such as machining and flight simulator [3, 4]. The ZPETC needs the preview information of the desired

output, which is not available in the flight simulator systems. Therefore, the current values of the command are used instead of preview ones. As a result, a certain amount of time delay is introduced into the system and the bandwidth of the system is limited.

To overcome the disadvantages of ZPETC, a multi-rate sampling method (MSM) is developed [5]. The MSM, in which a SISO object is described as a state equation of MIMO to construct the nonsingular transfer function matrixes between the state of the object and the input control value, can implement perfect tracking to discrete command points. The arithmetic has been tested in a hard disk drive system and a large-scale stage [6, 7]. It needs to be emphasized that the perfect tracking is not available for a single sampling system theoretically because of the zero order hold. For a flight simulator system, the step that the simulation computer solves the mathematical model of the aircraft is often longer than the sampling period of the digital servo control system. Moreover, there exist a plurality of independent sampling periods in the system; that is, the system is a complex multirate sampling system. The conventional methods employ

interpolation ways to obtain desired control command for each sample point after receiving the instruction of the simulation computer, and then the control algorithm is calculated [8]. Apparently, the interpolation solution does not use the difference between the sampling periods. On the contrary, the inconsistent sampling periods are seen as a negative factor. With the help of the MSM, the difference can be exploited sufficiently to improve the accuracy of the flight simulator in every sample point.

As a typical kind of servo motor system, the robustness against external nonlinear disturbances, time-varied characters, and modeling uncertainties is urgently required in the flight simulator system [1]. To satisfy the requirement of MSM, a robust controller is needed [5]. Sliding mode control (SMC), the popular nonlinear robust control strategy, which is theoretically invariant to model uncertainties and external disturbances under matching conditions, is very attractive for servo control systems [9–11]. A flight simulator system in a high-performance application must have fast response, preferably without overshoot, high static and dynamic accuracy, and robustness to parameter perturbations. SMC can in great deal meet those requirements. Various SMC algorithms have been devised for flight simulator control such as a terminal sliding mode method [12], an adaptive sliding mode method [13], and a fuzzy sliding mode method [14].

Unfortunately, the SMC also causes chattering phenomenon while inhibiting disturbance by switching control value. Chattering is a serious impediment for SMC application. The MSM helps to improve the dynamic performance of the sliding mode controller; on the other hand, it makes the system more sensitive for chattering. Therefore, a chattering free sliding mode controller is needed to combine with the MSM. The SMC is designed using the algorithm in [15]. The control law obtained from the reaching law has two modes: a nonlinear and a linear mode. The nonlinear mode steers the system to a vicinity of the sliding manifold, and the linear mode ensures the sliding manifold is reached in one step and maintains the motion on it after that. The algorithm has been used in induction motor systems [16, 17]. However, the unsatisfactory tracking accuracy limits the application of the theory.

In this paper, a discrete-time chattering free sliding mode control (DSMC) with MSM is proposed. The multirate sampling part helps to improve the dynamic tracking accuracy and expend the frequency response, while the sliding mode part helps to enhance the robustness when there exists large nonlinear factors and modeling mismatch. Moreover, the resonance caused by sensitive MSM in controlling systems with chattering, which is restrained by algorithm, can be inhibited. The proposed method comprehended the advantages of both MSM and DSMC.

The brief outline of the paper is as follows. In Section 2, the multirate sampling method is introduced. In Section 3, the discrete-time chattering free sliding mode control method is proposed. In Section 4, experiments results are included to support the theoretical work. Finally, the paper is concluded in Section 5.

2. Multirate Sampling Method

For a flight simulator system, the command transmission period of the simulation computer T_r is ordinarily longer than the sampling period T_s of the control system. The interpolation algorithm calculates the desired control command value at every point between iT_r and $(i+1)T_r$. In the analysis of MSM, a single sampling SISO system is described as an MIMO system. Therefore, the interpolation is not required to calculate the commands. Figure 1 shows the structure of a multirate sampling control system.

In the structure, $C_M(z)$ guarantees the tracking performance and $C_R(z_s)$ improves the robustness. $C_M(z)$ is a feedforward MIMO controller. As is shown in (1), $L(T_s)$, an MISO component, outputs each element $u_k[i]$ of the input vector $\bar{\mathbf{u}}[i]$ in accordance with the sampling period T_s . $C_R(z_s)$ is a robust controller, which is used to restrain external nonlinear disturbances, time-varied characters, and modeling uncertainties. $P_c(s)$ is the continuous-time object. S_M denotes sampling. H_M denotes zero order hold. For a general multirate sampling system, there exist three periods: the reference input period T_r , the control value input period T_u , and the feedback sampling period T_s . In flight simulator systems, the previous periods satisfy (2). Consequently, the system can be divided into two parts: the shorter period part with T_s and the longer period part with T_r .

Suppose that the state space model with controllable standard of the flight simulator system in work frequency band is shown as (3). Then the discrete-time plant discretized by sampling period T_s can be gotten as (4) ($\bullet(k)$ stands for $\bullet(kT)$)

$$\bar{\mathbf{u}}[i] = [u_1[i], u_2[i], \dots, u_k[i], \dots, u_n[i]]^T, \quad L(T_s) \bar{\mathbf{u}}[i] = \begin{cases} u_1[i], & t = T_s, \\ u_2[i], & t = 2T_s, \\ \vdots \\ u_k[i], & t = kT_s, \\ \vdots \\ u_n[i], & t = nT_s, \end{cases} \quad (1)$$

$$T_r > T_u = T_y = T_s, \quad (2)$$

$$\dot{\mathbf{x}}(t) = A_c \mathbf{x}(t) + b_c u(t), \quad (3)$$

$$y(t) = c_c \mathbf{x}(t),$$

$$\mathbf{x}[k+1] = A_s \mathbf{x}[k] + b_s u[k], \quad (4)$$

$$y[k] = c_s \mathbf{x}[k].$$

In the following discussions, $T_r = nT_s$ is regarded as the condition, which is very common in the flight simulator systems. In this equation, n is the quantity of state variables of the plant, that is, the plant order. Therefore, the state equation of the system (5) and (6), discretized by sampling period T_s , can be described as (7) according to T_r . It should be

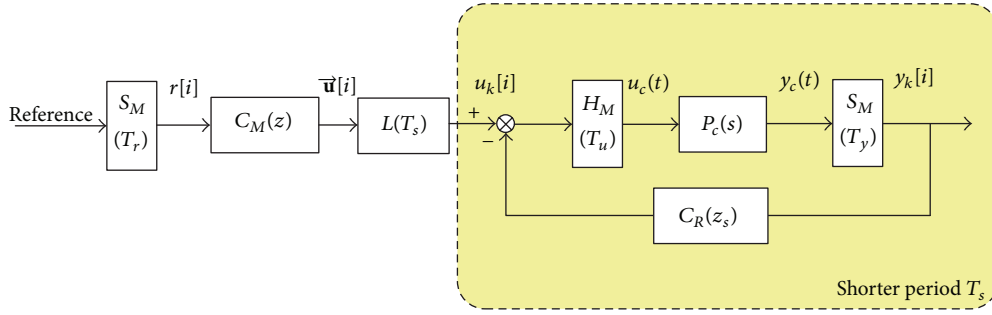


FIGURE 1: Structure of a multirate sampling control system.

emphasized that the system is described, not discretized by T_r , as

$$\begin{aligned} \mathbf{x}_2[i] &= A_s \mathbf{x}_1[i] + b_s u_1[i], \\ \mathbf{x}_3[i] &= A_s \mathbf{x}_2[i] + b_s u_2[i] \\ &= A_s^2 \mathbf{x}_1[i] + A_s b_s u_1[i] + b_s u_2[i], \\ &\vdots \end{aligned} \quad (5)$$

$$\begin{aligned} \mathbf{x}_n &= [i] A_s^{n-1} \mathbf{x}_1[i] + A_s^{n-2} b_s u_1[i] \\ &\quad + \cdots + b_s u_{n-1}[i] \\ y_1[i] &= c_s \mathbf{x}_1[i] \\ y_2[i] &= c_s \mathbf{x}_2[i] = c_s A_s \mathbf{x}_1[i] + c_s b_s u_1[i], \\ &\vdots \end{aligned} \quad (6)$$

$$\begin{aligned} y_n[i] &= c_s A_s^{n-1} \mathbf{x}_1[i] + c_s A_s^{n-2} b_s u_1[i] \\ &\quad + \cdots + c_s b_s u_{n-1}[i], \\ \mathbf{x}[i+1] &= A \mathbf{x}[i] + B \bar{\mathbf{u}}[i], \\ \bar{\mathbf{y}}[i] &= C \mathbf{x}[i] + D \bar{\mathbf{u}}[i], \end{aligned} \quad (7)$$

where $\bar{\mathbf{u}}[i]$ is as shown in (1), $\bar{\mathbf{y}}[i]$ is shown as (8), and A, B, C, D are shown as (9), where

$$\bar{\mathbf{y}}[i] = [y_1[i], y_2[i], \dots, y_k[i], \dots, y_n[i]]^T, \quad (8)$$

$$\left[\begin{array}{c|c} A & B \\ \hline C & D \end{array} \right] = \left[\begin{array}{c|cccccc} A_s^n & A_s^{n-1} b_s & A_s^{n-2} b_s & \cdots & A_s b_s & b_s \\ \hline c_s & 0 & 0 & \cdots & 0 & 0 \\ c_s A_s & c_s b_s & 0 & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & & \vdots & \vdots \\ c_s A_s^{n-1} & c_s A_s^{n-2} b_s & c_s A_s^{n-3} b_s & \cdots & c_s b_s & 0 \end{array} \right]. \quad (9)$$

If the external nonlinear disturbances, time-varied characters, and modeling uncertainties are ignored, (10) and (11) can be gotten from (7). $\mathbf{x}_d[i+1]$ in (11) is the desired state of the system at the next time point. Consequently, with the

control value (11), the system can achieve perfect tracking to the reference as is shown in (12), where

$$(I - z^{-1}A) \mathbf{x}[i+1] = B \bar{\mathbf{u}}[i], \quad (10)$$

$$\bar{\mathbf{u}}[i] = B^{-1} (I - z^{-1}A) \mathbf{x}_d[i+1], \quad (11)$$

$$\mathbf{x}[i] = \mathbf{x}_d[i]. \quad (12)$$

However, there exist disturbance factors in real systems, which influence the control effect. Therefore, a robust controller $C_R(z_s)$ is necessary in practical application to guarantee that the sensitivity of the system to the disturbance factors is sufficiently small. Considering the robust controller, the feed forward in MSM can be described as (13). $C_M(z)$ is a pulse transfer function matrix with n -input and n -output. In this paper, a discrete-time chattering free sliding mode controller is employed as the robust controller as

$$\begin{aligned} C_M(z) &= B^{-1} (I - z^{-1}A) + C_R(z_s) \\ &\quad \times (z^{-1}C + DB^{-1} (I - z^{-1}A)). \end{aligned} \quad (13)$$

Considering the previous disturbance factors, Figure 1 can be transformed to Figure 2 from (13). In Figure 2, $C_{M0}(z) = B^{-1}(I - z^{-1}A)$, $P(z_s) = P_n(z_s)[1 + \Delta(z_s)]$ is the nominal model considering multiplicative perturbation, d_{ex} is the external disturbance torque, and d is the equivalent disturbance, which is treated by the DSMC in this paper.

3. Discrete-Time Sliding Mode Control Design

Consider the continuous-time equation described by (3). The flight simulator system is a two-order servo motor control system, and the state parameters are usually defined as $x_1 = \theta$, $x_2 = \dot{\theta} = \omega$ (angular position and angular velocity). Therefore, (14) can be gotten, where J is the equivalent inertia, and B is the equivalent damping. It is convenient and intuitionistic to transform the system model into canonical tracking error space as the control objective is to make the response track the reference. Equation (15) is gotten with this

thinking, where $e_1 = r - \theta = r - x_1$, $e_2 = \dot{e}_1 = \dot{r} - \dot{\theta} = \dot{r} - x_2$ and $\xi_r = -\ddot{r} + a\dot{r}$; as

$$\begin{aligned}\dot{\mathbf{x}}(t) &= A_c \mathbf{x}(t) + b_c u(t), \\ y(t) &= x_1,\end{aligned}\quad (14)$$

$$A_c = \begin{bmatrix} 0 & 1 \\ 0 & a \end{bmatrix}, \quad b_c = \begin{bmatrix} 0 \\ b \end{bmatrix}, \quad a = -\frac{B}{J}, \quad b = \frac{1}{J},$$

$$\dot{e} = A_c e - b_c (u + b^{-1} \xi_r). \quad (15)$$

The additional disturbance $b_c b^{-1} \xi_r$ appears due to the transformation, while the reference signal varies in time. In the flight simulator system, ξ_r can be ignored in the static condition as the reference almost has no change. Meanwhile, ξ_r can also be compensated with the help of the MSM in the dynamic condition. Consequently, the influence of ξ_r can be ignored in the proposed method. Equation (15) can be transferred to (16). The equivalent discrete-time representation of (15) is described by (17), and the state matrices of the system have a relationship as shown in (18), where

$$\dot{e} = A_c e - b_c u, \quad (16)$$

$$e[k+1] = A_s e[k] - b_s u[k], \quad (17)$$

$$A_s = e^{A_c T_s}, \quad b_s = \int_0^{T_s} e^{A_c \tau} b_c d\tau. \quad (18)$$

It is necessary to establish a discrete-time sliding mode along the sliding surface defined by (19), where $c \in \mathcal{R}^{1 \times 2}$. With the appropriate selection of the vector c , the sliding dynamics can be stable and the ideal tracking can be achieved. Consider

$$s[k] = ce[k]. \quad (19)$$

The chattering free sliding mode control algorithm combines two SMC principles: the reaching law and the boundary layer. The control law has two modes: a nonlinear and a linear mode. The nonlinear mode steers the system to a boundary layer of the sliding surface, and the linear mode ensures the sliding surface is reached in one step and maintains the motion on it after that.

The reaching law is designed by (20) and (21) as follows:

$$s[k+1] = s[k] - \phi(s[k]), \quad (20)$$

$$\phi(s[k]) = \min(|s[k]|, \sigma T_s) \operatorname{sgn}(s[k]). \quad (21)$$

If $|s[k]| \geq \sigma T_s$ (outside the boundary layer), (20) equals to (22). Finite-time convergence to the boundary layer is guaranteed in the case of $\sigma > 0$ as

$$s[k+1] = s[k] - \sigma T_s \operatorname{sgn}(s[k]). \quad (22)$$

If $|s[k]| < \sigma T_s$ (inside the boundary layer), (20) equals to $s[k+1] = 0$, indicating that an ideal DSM is achieved in one step.

Assume that $cb_s = -T_s$; from (17)–(21), the control law is determined as (23). The assumption ensures that the degree

of variable s , with respect to the control signal u , is one, as the usual practical condition

$$\begin{aligned}u_s[k] &= (cb_s)^{-1} c (A_s - I) e[k] + (cb_s)^{-1} \phi(s[k]) \\ &= -\frac{c (A_s - I) e[k]}{T_s} - \frac{\phi(s[k])}{T_s}.\end{aligned}\quad (23)$$

Vector c in (19) should be designed to ensure the exponential convergence of the DSMC, with a desired rate $\delta_1 = e^{-\alpha T_s}$ ($\alpha > 0$). The system (16) with control (23) is transformed into a regular form by the coordinate transformation $e[k] = P_1 \bar{e}[k]$, where

$$P_1 = [b_s \quad A_s b_s] \begin{bmatrix} a_1 & 1 \\ 1 & 0 \end{bmatrix}, \quad (24)$$

$$\det(zI - A_s) = z^2 + a_1 z + a_0.$$

Since the pair (A_c, b_c) is controllable and (A_s, b_s) is the analytic functions of T_s , the pair (A_s, b_s) is controllable for almost all choices of T_s . Therefore, the matrix P_1 is regular. Under the assumption that $cb_s = -T_s$, the vector c , providing the desired convergence dynamics, can be obtained as

$$c = T_s [\delta_1 \quad -1] P_1^{-1}. \quad (25)$$

To improve the static accuracy, a specific integral action is introduced, which is described in [18]. The integral action only effects inside the boundary layer during the linear control mode, without any degradation of the system dynamics. The control law is enhanced as (26), where the integral action is given by (27), where

$$u[k] = u_s[k] - u_I[k], \quad (26)$$

$$u_I[k] = \begin{cases} 0, & |s[k]| \geq \sigma T_s, \\ h s[k] + u_I[k-1], & |s[k]| < \sigma T_s, \end{cases} \quad 0 < h < \frac{1}{T_s}. \quad (27)$$

In the proposed method, the DSMC is employed as a robust controller, which guarantees the capability of robustness [15]. The tracking performance is guaranteed by the MSM. Therefore, the static characters are considered primarily. The DSMC is designed in the static condition and ξ_r in (15) can be ignored. In Figure 2, the DSMC works as the robust controller $C_R(z_s)$. $C_R(z_s)$ can be expressed as $C_R(z)$ by T_r , using a similar way as shown in (5) and (6).

4. Experiment Results

In order to test the effect of the proposed method, an experiment is implemented by using a three-axis flight simulator shown in Figure 3. The optical-electrical encoder with resolution of 0.0007 degrees is employed as the position sensor. The program of control algorithm is written with C language based on Windows-RTX real-time system in an industrial computer (Advantech IPC 610), which connects with the servo drivers by a 16-bit D/A convertor of PCI bus.

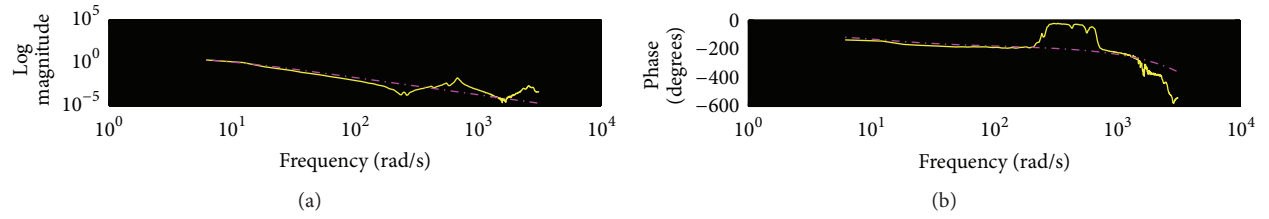


FIGURE 4: The fitting curves for frequency characteristics of actual plant and nominal model.

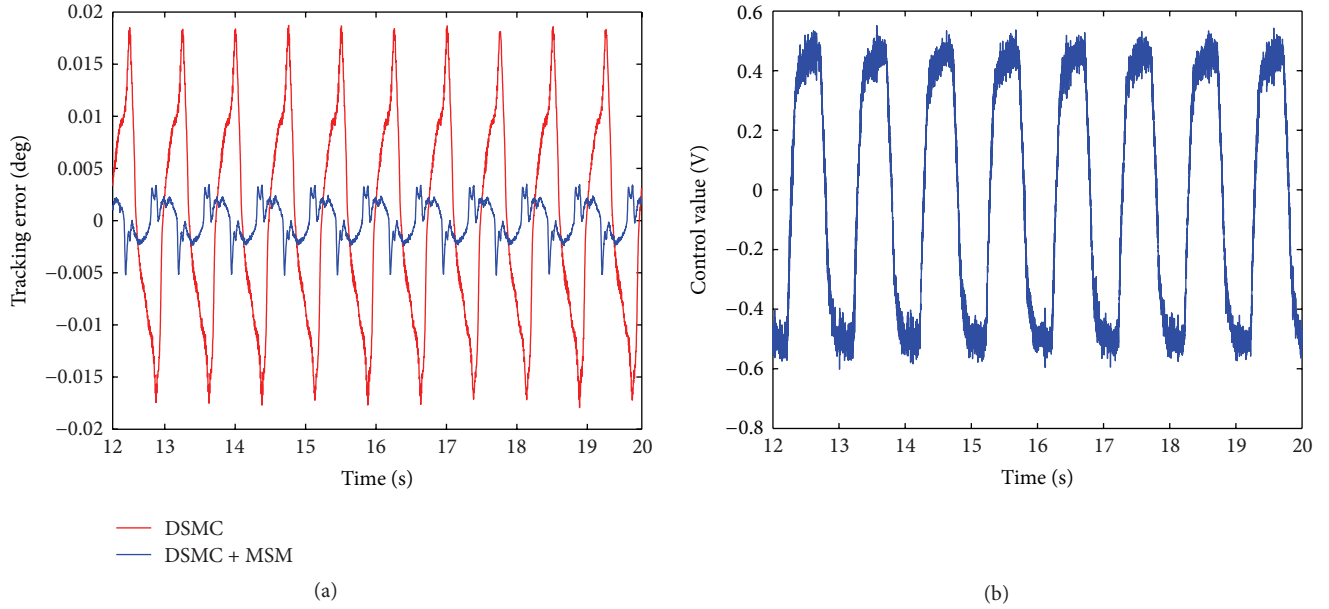


FIGURE 5: The comparison of error curves with the sinusoidal input ($A = 0.5$, $f = 1$) and the control value of the proposed method.

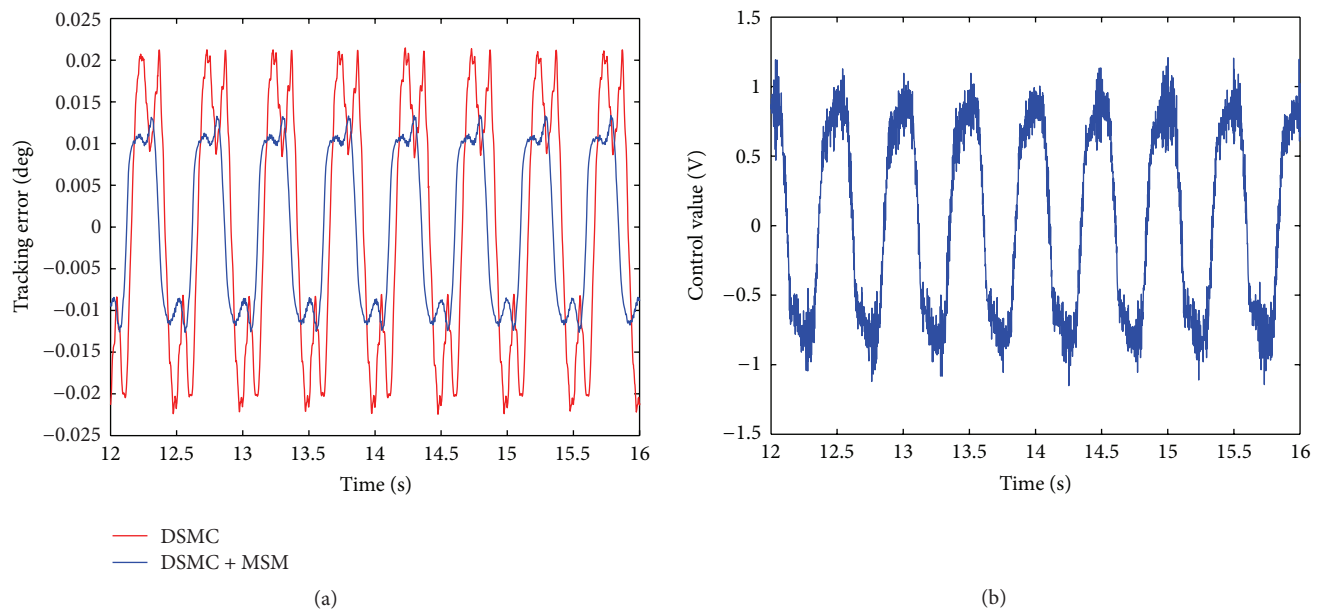


FIGURE 6: The comparison of error curves with the sinusoidal input ($A = 0.5$, $f = 2$) and the control value of the proposed method.

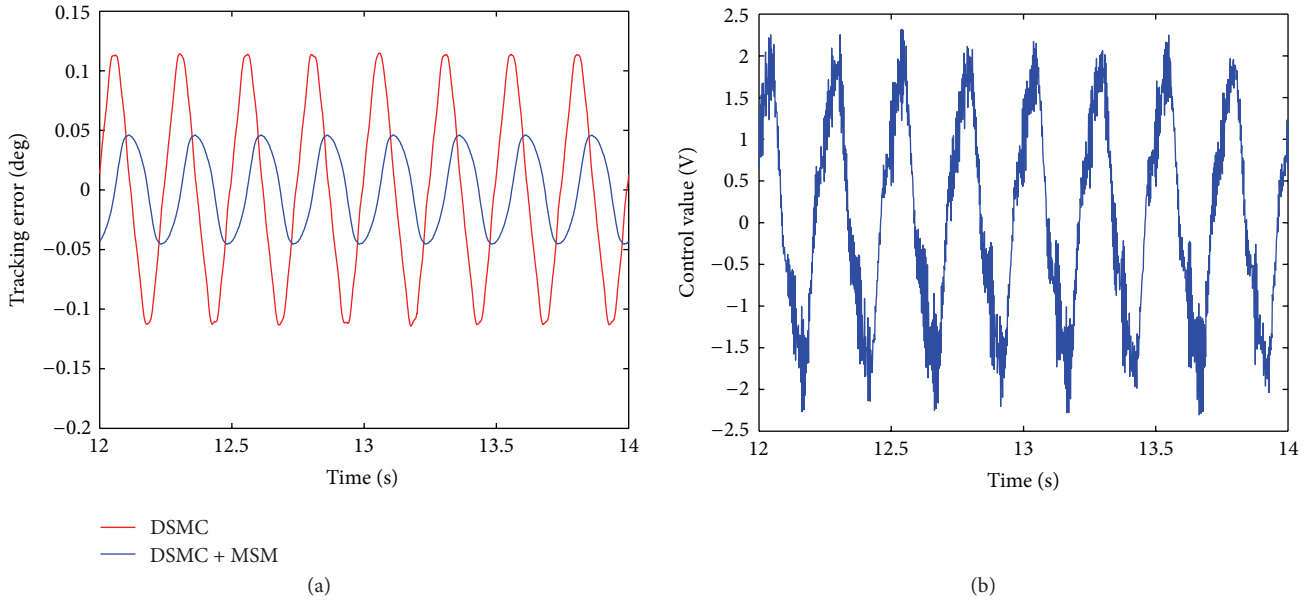


FIGURE 7: The comparison of error curves with the sinusoidal input ($A = 0.5$, $f = 4$) and the control value of the proposed method.

$0.5 \sin(8\pi t)$. The maximum tracking error decreases from 0.114 deg to 0.046 deg.

The tracking error indicates that the system with DSMC+MSM has better dynamic performance than the system with independent DSMC. The flight simulator testing standard stipulates that the maximum tracking error cannot exceed 10% of the amplitude of the test reference in working band. Consequently, the maximum dynamic tracking error should be less than 0.05 deg under the condition of the standard testing reference shown in (30)–(32). From Figure 7, the system using the proposed method has a bandwidth which is more than 4 HZ. Meanwhile, the bandwidth of the same system using the independent DSMC is less than 4 HZ. The frequency response of the flight simulator is expended. Meanwhile, the controller is designed in accordance with the nominal model, without considering external disturbance, modeling mismatching, and measure noise. The experiment results got by a real system with previous disturbances are similar to the theoretical ones, which intimates the robustness of the method.

Furthermore, the control value of the proposed method does not exhibit obvious chattering phenomenon from the control value curves in Figures 5–7. The control value does not exceed the limit of the D/A converter either. External disturbance, modeling mismatch, measure noise, and other factors are reflected in control value due to the effect of robust controller, which is a DSMC in this paper. The results indicate that the introduced controller can be reliably performed in practical application.

5. Conclusion

This paper proposes a discrete-time chattering free sliding mode control with multirate sampling method. The DSMC is employed as a robust controller in the MSM structure. The

DSMC compensates the nonlinear disturbance and ensures the robustness of the system. The chattering is eliminated by algorithm. Meanwhile, the MSM helps to improve the dynamic performance and expend the frequency response of the system. In consequence, they help each other to enhance the performance of the servo control system.

The method has been validated by experiments. By using the proposed method, the maximum tracking error decreases from 0.018 deg to 0.005 deg with the reference of $0.5 \sin(2\pi t)$, from 0.022 deg to 0.012 deg with the reference of $0.5 \sin(4\pi t)$, and from 0.114 deg to 0.046 deg with the reference of $0.5 \sin(8\pi t)$. Most servo motion control systems have similar characteristics to flight simulator therefore, the theoretic results are able to be extended to other relational fields such as mechanical arm systems, camera tracking systems, and other servo motion control systems, especially those with high precision and frequency response requirement.

However, the restriction that $T_r = nT_s$ must be satisfied, where n is the order of the plant. In practical application, the change of the sampling period means additional debugging workload frequently. In future work, better ways to achieve multirate sampling will be studied.

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