

Research Article

The DOA Estimation for a Mixture of Uncorrelated and Coherent Sources via Decomposing the Coprime Array

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Received 4 July 2022; Revised 23 September 2022; Accepted 20 October 2022; Published 11 November 2022

Academic Editor: Jian Feng Li

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The spatial smoothing-based and matrix reconstruction-based decorrelation algorithms are widely used to realize the accurate direction-of-arrival (DOA) estimation with the coexistence of both uncorrelated and coherent sources. However, these methods apply only to the traditional uniform linear array (ULA), of which the manifold matrix is a Vandermonde structure. In this paper, to achieve the DOA estimation of mixed signals on coprime array, the coprime array is decomposed into two independent sub-ULAs, and the received data is processed, respectively. An improved spatial differencing technique is exploited to estimate the uncorrelated and coherent sources separately, and the lost degree of freedom (DOF) caused by array decomposition is recovered. The final high-precision DOA estimation is obtained by conducting an ambiguity resolution method to the estimation results of the decomposed subarrays. Furthermore, double-phase partial spectral search scheme is introduced to diminish the computational complexity. The feasibility and superiority of the proposed algorithm are validated through detailed experimental simulations.

1. Introduction

DOA estimation technology obtains the high-resolution azimuth information of targets through array signal processing, which is widely used in self-driving, medical imaging, seismic survey, and precision attack on battlefield targets [1, 2]. However, coherent sources are frequently found in space due to multipath propagation and malicious smart jammers. In this way, the signal subspace and noise subspace infiltrate each other, and the traditional subspace-based methods might fail since the data covariance matrix is rank-deficient. Therefore, the preprocessing of decorrelation is necessary in these situations.

In accordance with or without the loss of DOF, the mainstream decorrelation algorithms are categorized into dimensionality reduction methods and others. The latter mainly includes Maximum Likelihood (ML) algorithm [3], weighted subspace fitting (WSF) [4], and sparse reconstruction algorithms based on compressed sensing [5]. These methods have broad application scenarios as they demand no correlation of signals and possess high utilization ratio of array antenna. Unfortunately, the multidimensional

search and the construction of an overcomplete basis involve huge computational complexity, which seriously prevents them from practical application.

In contrast, the subspace decorrelation methods for dimensionality reduction class have simple models and moderate operands, and are better suited to handle coherent signals. Specifically, spatial smoothing-based algorithm [6] divides the array into a series of overlapping subarrays and restores the rank of matrix by the superposition of subarray covariance. In this way, however, nearly half of the DOF is lost, and only the autocorrelation information of main diagonal accessory entries in the full covariance matrix is exploited, leading to low estimation accuracy. In response, Pillai and Kwon [7] and Grenier and Bosse [8] propose Forward and Backward Spatial Smoothing (FBSS) and Weighted Spatial Smoothing (WSS) algorithms, respectively. An ESPRIT-like decorrelation algorithm termed Single-column Toeplitz (STOEP) method [9] reconstructs a Toeplitz matrix by randomly selecting a column of the covariance matrix. Since the reconstructed matrix of STOEP is insensitive to the coherency between signals, it can also effectively detect coherent signals. And

the Multi-column Toeplitz (MTOEP) method [10] enhances the robustness of STOEP by extracting the complete covariance matrix. To meet the requirement of DOA preinstallation, Zhang et al. [11] further propose

Partial Toeplitz Matrices Reconstruction (PTMR) based on the square of covariance matrix.

To detect more sources and improve the array utilization, Rajagopal and Rao [12] propose the difference algorithm, which exploits the Toeplitz property of the covariance matrix of uncorrelated signals to separate them from the correlated signals and stepwise estimated the DOAs. Furthermore, the papers [13–15] combine oblique projection and matrix transformation for a thorough purge of uncorrelated signals in the difference process.

Nevertheless, all subspace decorrelation algorithms suffer from a strong dependence on the Vandermonde structure of the array manifold, indicating the uniform distribution of physical sensors is required. In practice, the sensors are usually set sparsely to receive more information in a broader space. Since sparse arrays cannot be directly divided into identical overlapping subarrays as uniform arrays do, the spatial transformation processing is inevitable before the decorrelation operation. For instance, Li et al. [16] and Belloni et al. [17] transformed the sparse planar array into virtual uniform array via array interpolation and manifold separation, respectively, while the signal type and array structure are specially required.

Recently, one representative kind of the sparse array, the coprime array with enhanced DOF and restrained mutual coupling becomes one of the research highlights in array signal processing [18, 19]. The excellent direction-finding performance of coprime array benefits from the construction of an augmented uniform virtual array based on the difference coarray. Distinguished from traditional ULA, however, the reconstructed virtual array is actually equivalent to the single snapshot of second-order statistics, which contains no waveform information of the original signals. Thus, it cannot be applied to the subspace decorrelation algorithm.

To achieve the DOA estimation of coherent signals based on coprime array, the characteristic of prime number is exploited. The coprime array is decomposed into two sparse ULAs with spacing beyond half wavelength. Note the uniform distribution of the decomposed subarrays, the subspace decorrelation algorithms can be extended to it. An optimized spatial differencing method is employed solely for each subarray; the uncorrelated and coherent sources are separated and estimated stepwise. The multiple signal classification (MUSIC) is combined to get the high-accuracy but ambiguous estimation results. Finally, an improved ambiguity resolution algorithm is presented back to the two groups of estimation results, and the unique DOAs are obtained. Although the proposed approach includes two spectrum peak searches, we have opted to discard the global search scheme on MUSIC spectrum in favor of a partial search scheme [20], which reduces the computational cost and guarantees real-time performance in practical applications.

2. System Model

Assume D narrowband quasistationary targets imping on the coprime array with N sensors from the direction of θ_i ($i = 1, 2, \dots, D, \theta_i \in [-\pi/2, \pi/2]$). As depicted in Figure 1, the coprime array is the superposition of a pair of sparse ULAs. Subarray 1 possesses N_1 elements with the spacing of N_2 units, and subarray 2 possesses N_2 elements with the spacing of N_1 units (N_1 and N_2 are coprime numbers, $N_1 < N_2$ and $N_1 + N_2 - 1 = N$). Let d_n represents the location of n th sensors and \mathbb{S} denotes the distribution set. The first marginal element is chosen to be the reference with appropriate generality ($d_1 = 0$).

$$d_n \in \mathbb{S} \cdot d = \{nN_2d, 0 \leq n \leq N_1 - 1\} \cup \{n'N_1d, 0 \leq n' \leq N_2 - 1\}. \quad (1)$$

where d is the unit spacing and $d = \lambda/2$, λ denotes the wavelength of the transmitting source.

Suppose there are D_u uncorrelated signals corresponding to the propagation of the independent sources $s_d(t)$ ($d = 1, 2, \dots, D_u$) with power $\sigma(d)$ ($d = 1, 2, \dots, D_u$); while the rest D_c coherent signals correspond to the propagation of the L groups of coherent sources $s_d(t)$ ($d = D_u + 1, D_u + 2, \dots, D_u + L$) with power $\sigma(d)$ ($d = D_u + 1, D_u + 2, \dots, D_u + L$). Besides, each coherent group contains p_d multipath signals.

$$D = D_u + D_c = D_u + \sum_{d=D_u+1}^{D_u+L} p_d. \quad (2)$$

The k th ($k = 1, 2, K$) snapshot $\mathbf{x}(k) \in \mathbb{C}^{N \times 1}$ of the received signal is

$$\begin{aligned} \mathbf{x}(k) &= [x_1(k), x_2(k), \dots, x_N(k)]^T \\ &= \sum_{d=1}^{D_u} \mathbf{a}(\theta_d) s_d(k) + \sum_{d=D_u+1}^{D_u+L} \sum_{l=1}^{p_d} \mathbf{a}(\theta_{dl}) \rho_{dl} s_d(k) \\ &= \mathbf{A}_u \mathbf{s}_u(k) + \mathbf{A}_c \mathbf{s}_c(k) + \mathbf{n}(k) = \mathbf{A} \mathbf{s}(k) + \mathbf{n}(k), \\ \mathbf{A} &= [\mathbf{A}_u \mathbf{A}_c] = [\mathbf{a}(\theta_1), \mathbf{a}(\theta_2), \dots, \mathbf{a}(\theta_{D_u}), \mathbf{a}(\theta_{D_u+1}), \mathbf{a}(\theta_{D_u+2}), \dots, \mathbf{a}(\theta_{D_u+L})], \\ \mathbf{A}_c &= [\mathbf{a}(\theta_{D_u+1}), \mathbf{a}(\theta_{D_u+2}), \dots, \mathbf{a}(\theta_{D_u+L})] \\ &= [\mathbf{A}_{D_u+1} \boldsymbol{\rho}_{D_u+1}, \mathbf{A}_{D_u+2} \boldsymbol{\rho}_{D_u+2}, \dots, \mathbf{A}_{D_u+L} \boldsymbol{\rho}_{D_u+L}] \\ &= \left[\begin{array}{c} \left[\mathbf{a}(\theta_{D_u+1,1}) \right]^T \\ \left[\mathbf{a}(\theta_{D_u+1,2}) \right]^T \\ \vdots \\ \left[\mathbf{a}(\theta_{D_u+1,p_1}) \right]^T \end{array} \right]^T \left[\begin{array}{c} \rho_{D_u+1,1} \\ \rho_{D_u+1,2} \\ \vdots \\ \rho_{D_u+1,p_1} \end{array} \right], \dots, \left[\begin{array}{c} \left[\mathbf{a}(\theta_{D_u+L,1}) \right]^T \\ \left[\mathbf{a}(\theta_{D_u+L,2}) \right]^T \\ \vdots \\ \left[\mathbf{a}(\theta_{D_u+L,p_L}) \right]^T \end{array} \right]^T \left[\begin{array}{c} \rho_{D_u+L,1} \\ \rho_{D_u+L,2} \\ \vdots \\ \rho_{D_u+L,p_L} \end{array} \right] \end{array} \right], \\ \mathbf{s}(k) &= \begin{bmatrix} \mathbf{s}_u^T(k) \\ \mathbf{s}_c^T(k) \end{bmatrix} = \begin{bmatrix} [s_1(k), s_2(k), \dots, s_{D_u}(k)]^T \\ [s_{D_u+1}(k), s_{D_u+2}(k), \dots, s_{D_u+L}(k)]^T \end{bmatrix}, \\ \mathbf{a}(\theta_i) &= [1, e^{j2\pi d_2 \sin(\theta_i)/\lambda}, \dots, e^{j2\pi d_N \sin(\theta_i)/\lambda}]^T, \\ \mathbf{n}(k) &= [n_1(k), n_2(k), \dots, n_N(k)]^T, \end{aligned} \quad (3)$$

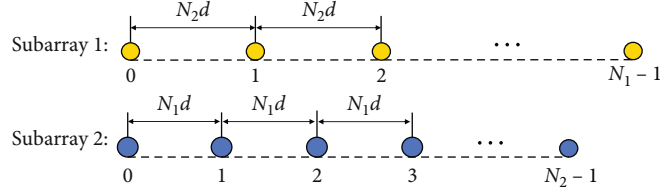


FIGURE 2: The diagrammatic sketch of the decomposed coprime subarray.

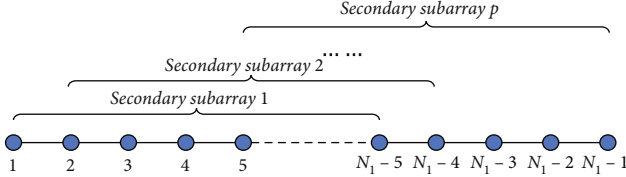


FIGURE 3: The partition of secondary subarrays.

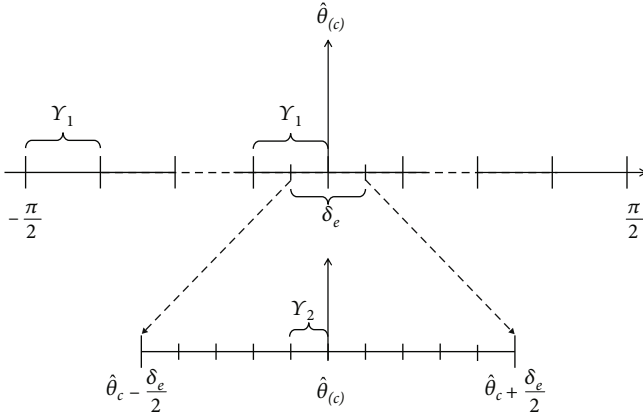


FIGURE 4: Biorder partial spectral search scheme.

Since $\mathbf{A}_d \mathbf{p}_d$ is the linear combination of the column vector of a Vandermonde matrix, the steering vectors of the single multiple signals in each coherent group cannot satisfy Equation (10) like that of uncorrelated signals. Consequently, the DOAs of the uncorrelated sources can be obtained by searching the peaks of

$$f(\theta) = \frac{1}{\mathbf{a}(\theta)^H \mathbf{U}_n \mathbf{U}_n^H \mathbf{a}(\theta)}. \quad (12)$$

After obtaining the estimation results on the two subarrays, the unique DOAs of unrelated signals are obtained by applying the ambiguity resolution algorithm shown in Section 3.1.

3.3. The Estimation of Coherent Sources. In this section, an improved spatial differencing method [14] is used to eliminate the uncorrelated components in the covariance matrix, and the estimation of coherent signals is possessed by the differencing matrix.

As demonstrated in Figure 3, subarray 1 is further divided into p overlapping identical secondary subarrays,

each of which has $(N_1 - p + 1)$ elements and the spacing of $N_2 d$.

The covariance matrix of the m th ($m = 1, 2, \dots, p$) secondary subarray $\mathbf{R}_m \in \mathbb{C}^{(N_1 - p + 1)}$ meets the following expression:

$$\mathbf{R}_m = \mathbf{K}_m \mathbf{R} \mathbf{K}_m^H, \quad (13)$$

where the selection matrix $\mathbf{K}_m \in \mathbb{C}^{(N_1 - p + 1) \times N_1}$ is given by

$$\mathbf{K}_m = \begin{bmatrix} \mathbf{0}_{(N_1 - p + 1) \times (m - 1)}, \mathbf{I}_{(N_1 - p + 1)}, \mathbf{0}_{(N_1 - p + 1) \times (p - m)} \end{bmatrix}. \quad (14)$$

To dissociate the coherent sources from uncorrelated signals and resolve the rank deficiency, the equivalent spatial smoothing is performed by averaging the difference between \mathbf{R}_1 and \mathbf{R}_m ($m = 1, 2, \dots, p$).

$$\mathbf{D}_p = \frac{1}{p} \sum_{m=1}^p (\mathbf{R}_1 - \mathbf{J}_{N_1 - p + 1} \mathbf{R}_m^* \mathbf{J}_{N_1 - p + 1}), \quad (15)$$

where $\mathbf{J}_{N_1 - p + 1}$ is the $(N_1 - p + 1)$ dimensional anti-diagonal matrix and the p th order spatial differencing matrix \mathbf{D}_p owns the following essential properties: (1) only the information of coherent components is remained in \mathbf{D}_p . (2) The rank of \mathbf{D}_p equals to the total number of coherent sources D_c ($\text{rank}(\mathbf{D}_p) = D_c$) when ($p \geq \max p_d$ ($d = D_u + 1, D_u + 2, D_u + L$)) and ($N_1 - p + 1 > D_c = D \stackrel{d}{=} D_u$). Detailed proof can be found in [14].

\mathbf{D}_p is Eigen decomposed as

$$\mathbf{D}_p = \mathbf{U}_{ps} \mathbf{\Sigma}_{ps} \mathbf{U}_{ps}^H + \mathbf{U}_{pn} \mathbf{\Sigma}_{pn} \mathbf{U}_{pn}^H, \quad (16)$$

where $\mathbf{\Sigma}_{ps} = \text{diag}([\lambda_1, \lambda_2, \lambda_{D_c}])$ is the diagonal matrix of signal eigenvalues, $\mathbf{\Sigma}_{pn} = \text{diag}([\lambda_{D_c+1}, \lambda_{D_c+2}, \lambda_{N_1-p+1}])$ is the diagonal matrix of noise eigenvalues. \mathbf{U}_{ps} and \mathbf{U}_{pn} are the subspaces composed of the corresponding eigenvectors of signal eigenvalues and noise eigenvalues, respectively. According to the orthogonality of the steering vectors and the noise subspace, the coherent signals can be detected by searching the spectrum peaks of:

$$f(\theta_{dl}) \triangleq |\mathbf{a}^H(\theta_{dl}) \mathbf{U}_{pn}|^2 = 0 \quad (17)$$

$$\forall d \in [D_u + 1, D_u + 2, \dots, D_u + L], \forall l \in [1, 2, \dots, p_d]$$

Next, the ambiguity resolution algorithm is used again to get the unique DOAs of coherent signals.

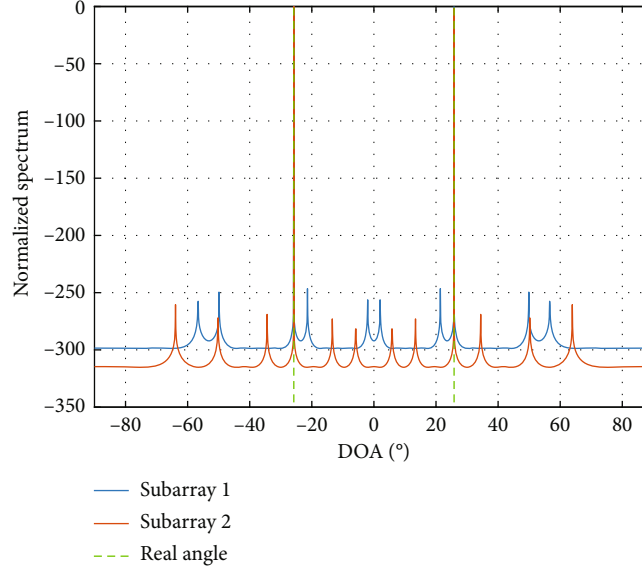


FIGURE 5: Normalized spectrum of uncorrelated signals.

3.4. Biorder Partial Spectral Search Scheme. Since the proposed algorithm involves two spectral peak searches, the selection of search step Y is crucial: the computational complexity is expensive when Y is small, while the estimation accuracy will decrease when Y goes higher. The biorder partial spectral search scheme [21] is introduced to improve the precision without costing much computational complexity. As shown in Figure 4, the first search is performed with initial step size Y_1 to obtain a roughly estimated angle $\hat{\theta}_{(c)}$, and then the second search is performed during the range of $[\hat{\theta}_{(c)} - \delta_e/2, \hat{\theta}_{(c)} + \delta_e/2]$ with step size Y_2 ($Y_2 = Y_1/10$) to obtain the refined estimated angle $\hat{\theta}$.

The detailed steps of the proposed algorithm are listed as follows:

- (1) The received data of subarray 1 is collected and the covariance matrix \mathbf{R}^1 is calculated via Equation (5)
- (2) \mathbf{R}^1 is eigendecomposed to plot the spatial spectrum of uncorrelated signals via Equation (12). The biorder partial spectral search scheme is applied to find the ambiguous DOAs of the uncorrelated signals
- (3) The p th order spatial differencing matrix \mathbf{D}_p is generated via Equation (15).
- (4) \mathbf{D}_p is eigendecomposed to plot the spatial spectrum of uncorrelated signals via Equation (17). And the biorder partial spectral search scheme is applied again to find the ambiguous DOAs of the coherent signals
- (5) Steps 1-4 are repeated on subarray 2 to obtain the ambiguous estimation results of the uncorrelated sources and coherent sources

- (6) The results of the two subarrays are deblurred via Equations (7) and (8) to attain the unique DOAs

3.5. DOF. Since $N_1 < N_2$, the maximum number of detectable sources, namely the DOF, is depending on subarray 1. To correctly identify the uncorrelated sources using MUSIC algorithm, the signal subspace cannot fulfill the eigenspace and the demanded condition is presented as

$$D_u + L < N_1. \quad (18)$$

For the same reason,

$$D_c = \sum_{d=1}^L p_d < N_1 - p + 1, \quad (19)$$

when $p = \max_d p_d = 2$, $D_c = 2L < N_1 - 1$, and the maximum value of L (L_{\max}) equals to $\lfloor (N_1 - 2)/2 \rfloor = \lfloor N_1/2 \rfloor - 1$. Then,

$$(D_c)_{\max} = 2L_{\max} = \lfloor N_1 \rfloor - 2. \quad (20)$$

L_{\max} is substituted into Equation (18) as follows:

$$(D_u)_{\max} = N_1 - L - 1 = N_1 - \lfloor N_1/2 \rfloor + 1 - 1 = \lceil N_1/2 \rceil. \quad (21)$$

Combining Equation (20) with Equation (21), the DOF of the proposed method is derived as

$$\text{DOF} = (D_u)_{\max} + (D_c)_{\max} = \lfloor 3N_1/2 \rfloor - 2. \quad (22)$$

3.6. Computational Complexity. The computational complexity of the proposed algorithm is investigated in this section, which mainly focuses on the eigenvalue decomposition and spectral peak search.

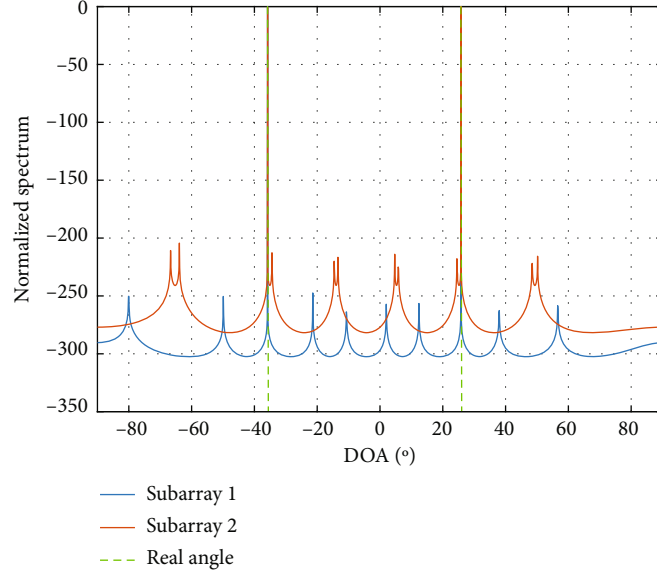


FIGURE 6: Normalized spectrum of coherent signals.

Subarray 1 is considered first. For the estimation of uncorrelated signals, the computational complexity of EVD of covariance matrix $\mathbf{R} \in \mathbb{C}^{N_1 \times N_1}$ is $O((N_1)^3)$, and the computational complexity of the peak-finding searching is $O((N_1)^2 G_u)$. Here the $G_u = G_{u1} + G_{u2}$ is the total number of search points, which is inversely proportional to search step Y . $G_{u1} = 180^\circ / Y_1$ and $G_{u2} = D_u N_2 \delta_e / Y_2$ are the search points of the rough search and refined search, respectively. For the estimation of coherent signals, the computational complexity of EVD of spatial differencing matrix $\mathbf{D}_p \in \mathbb{C}^{(N_1-p+1) \times (N_1-p+1)}$ is $O((N_1-p+1)^3)$, and the computational complexity of the peak-finding searching is $O((N_1-p+1)^2 G_c)$ and $G_c = 180^\circ / Y_1 + D_c N_2 \delta_e / Y_2$. Hence, the computational complexity of subarray 1 is concluded as $O((N_1)^3 + (N_1-p+1)^3 + (N_1)^2 G_u + (N_1-p+1)^2 G_c)$. Similarly, the computational complexity of subarray 2 is $O((N_2)^3 + (N_2-p+1)^3 + (N_2)^2 G_u' + (N_2-p+1)^2 G_c')$, $G_u' = 180^\circ / Y_1 + D_u N_1 \delta_e / Y_2$, and $G_c' = 180^\circ / Y_1 + D_c N_1 \delta_e / Y_2$. The total computational complexity is calculated as follows:

$$O\left((N_1)^3 + (N_2)^3 + (N_1-p+1)^3 + (N_2-p+1)^3 + (N_1)^2 G_u + (N_2)^2 G_u' + (N_1-p+1)^2 G_c + (N_2-p+1)^2 G_c'\right). \quad (23)$$

4. Simulation Results

In this section, the effectiveness of the ambiguity resolution algorithm is verified, and the comparisons of the computational complexity and DOA performance are presented. Suppose the coprime array has a total of 10 sensors, which is decomposed to the five-element subarray 1 with the spac-

ing of $6d$, and the six-element subarray 2 with the spacing of $5d$ ($N = 10, N_1 = 5, N_2 = 6$).

4.1. Experiment 1: Ambiguity Resolution Algorithm. Assume that two coherent signals come from $\theta_{1,1} = -25.8^\circ$ and $\theta_{1,2} = 25.8^\circ$ with the complex attenuation coefficient of $(1 + 0.3i)$ and $(1 + 0.5i)$, respectively. Furthermore, there are two uncorrelated signals at $\theta_2 = -35.8^\circ$ and $\theta_3 = 25.8^\circ$. The Signal to Noise Ratio (SNR) is set to be $\text{SNR} = 10\text{dB}$, and the snapshot $K = 500$.

The MUSIC spectrums in Equation (12) for both uncorrelated signals and coherent signals are shown in Figures 5 and 6. Note that there are 12 ($D_u N_2 = 2 \times 6 = 12$) peaks presented in the spectrum corresponding to subarray 1, and 10 ($D_u N_1 = 2 \times 5 = 10$) peaks corresponding to subarray 2, which is identical to the theory in Section 3.1.

The reason why peaks outnumber sources is the existence of ambiguity. Due to the characteristic of prime numbers, only the spectral peaks corresponding to the real DOA θ_d present in the same position of both MUSIC spectrums, while the spectral peaks corresponding to θ_d^α do not. Hence, the unique DOAs can be derived by finding the overlapping peaks. The proposed algorithm can accurately detect all four signals as exhibited in Table 1, where the red marks represent the overlapping angles of the two subarrays, namely the estimated results.

Furthermore, by estimating uncorrelated signals and coherent signals separately, it can break through the resolution limit of conventional spatial spectrum estimation algorithms and detect two distinct signals from the same angle.

4.2. Experiment 2: Computational Complexity. To reflect the advantages of the bioriented partial spectral search strategy, the computational complexity of regular spectral searching method (RSS) is compared with the proposed search strategy ($Y_1 = 0.1, Y_2 = 0.01, \delta_e = Y_1$) versus different numbers of sensors.

TABLE 1: the Angle values corresponding to spectrum peaks.

	Subarray 1	Subarray 2
Uncorrelated sources	-56.64°, -25.80°, -2.02°, 2.02°, 25.80°, 56.64°	-63.91°, -25.80°, 3.042°, 25.80°, 63.91°
Coherent sources	-80.05°, -35.80°, -10.66°, 2.02°, 25.80°, 56.64°	-66.68°, -63.91°, -35.80°, 25.80°, 48.45°

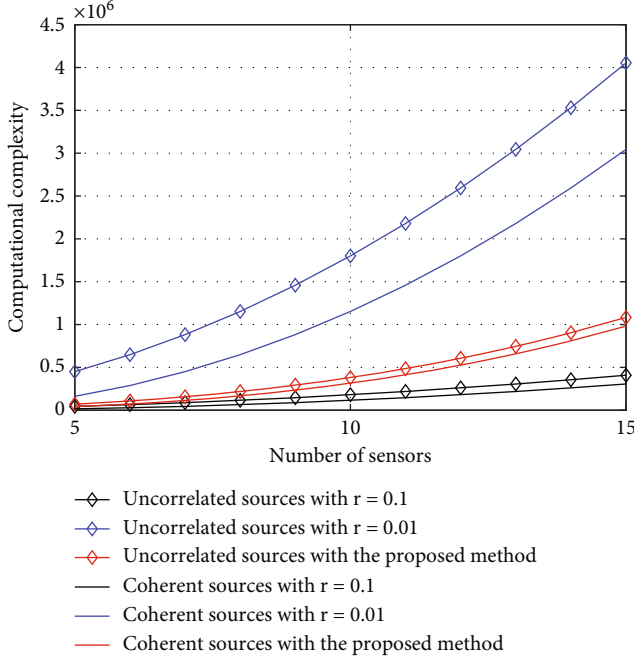


FIGURE 7: Comparison of computational complexity.

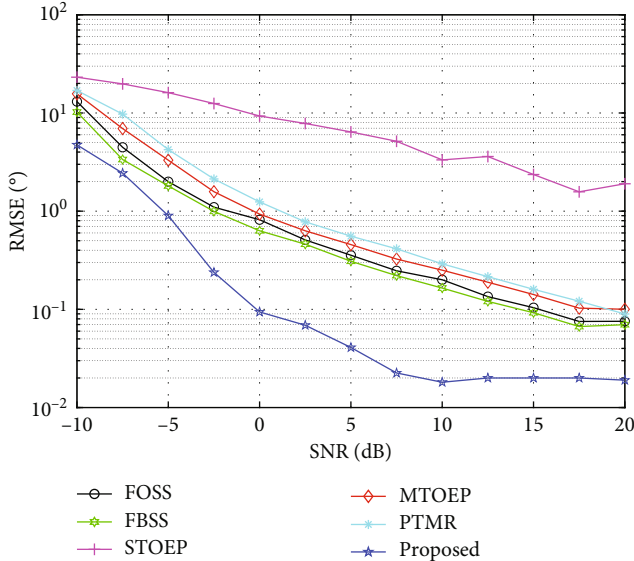


FIGURE 8: The RMSE curves versus SNR.

As can be seen from the comparison in Figure 7, the computational complexity of the optimized searching strategy, the red line lines, is much lower than that of rough RSS ($\gamma = 0.1$) and close to that of fine RSS ($\gamma = 0.01$), no matter for coherent signals or uncorrelated signals. Since

the accuracy of the subspace MUSIC algorithm depends on the length of searching step, the simulation results reveal that the biorder search strategy can maintain precise DOA estimation results while taking into account the computational complexity.

4.3. *Experiment 3: The Performance of DOA Estimation.* The forward spatial smoothing (FOSS [6]), forward-backward spatial smoothing (FBSS [7]), Single Toeplitz method (STOEP [9]), Multiple Toeplitz method (MTOEP [10]), and Partial Toeplitz square Matrix Reconstruction (PTMR [11]) are compared with the proposed algorithm. Root mean square error (RMSE) and the estimation accuracy (Acc) are chosen to reflect the magnitude of angle estimation bias, which is defined as follows:

$$RMSE = \sqrt{\frac{1}{DW} \sum_{d=1}^D \sum_{w=1}^W (\theta_{d,w} - \theta_d)}, \quad (24)$$

$$Acc = \frac{F_r}{DW} \times 100\%,$$

where W is the number of Monte Carlo simulations, $\theta_{d,w}$ denotes the estimation angle of θ_d in the w th Monte Carlo simulation, and F_r counts all occurrences of $|\theta_{d,w} - \theta_d| < 0.5^\circ$. For the coprime array, $M = 7, N = 6$. Assume three sources impinging on the antenna array from $[0^\circ, 25.8^\circ, 40^\circ]$, of which the first two sources are coherent sources with complex attenuation coefficients of $[1 + 0.3i, 1 + 0.5i]$, and the last source is independent from other sources. 1000 Monte Carlo trials are repeated to eliminate the randomness of the data.

4.3.1. *DOA Performance versus SNR.* The number of snapshots is set to be 200 and SNR is evenly evaluated at intervals of 2.5 within the range of $-10 \sim 20$. The performance comparisons of RMSE and Acc versus different SNRs are exhibited in Figures 8 and 9.

Consistent with expectations, with the increase of SNR, the RMSE gradually decreases and the Acc gradually increases. It is evident that the blue stars line always corresponds to the lowest RMSE and the highest Acc, indicating that the proposed algorithm outperforms the others. Although the reconstruction of full-rank covariance is simpler for matrix reconstruction-based decorrelation algorithms, the reconstructed noise power becomes the square of original noise power, thus the DOA performance of MTOEP is inferior to FOSS and FBSS.

In contrast, although the proposed algorithm loses nearly half of the array DOF due to the decomposition of coprime array, spatial differencing technique is employed

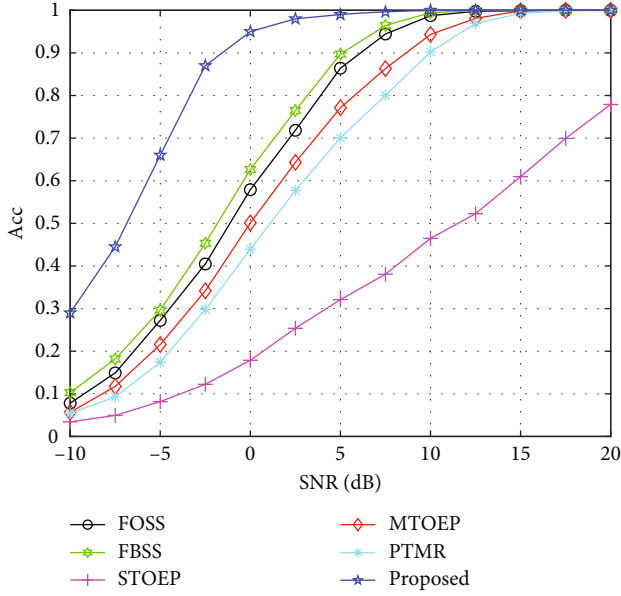


FIGURE 9: The Acc curves versus SNR.

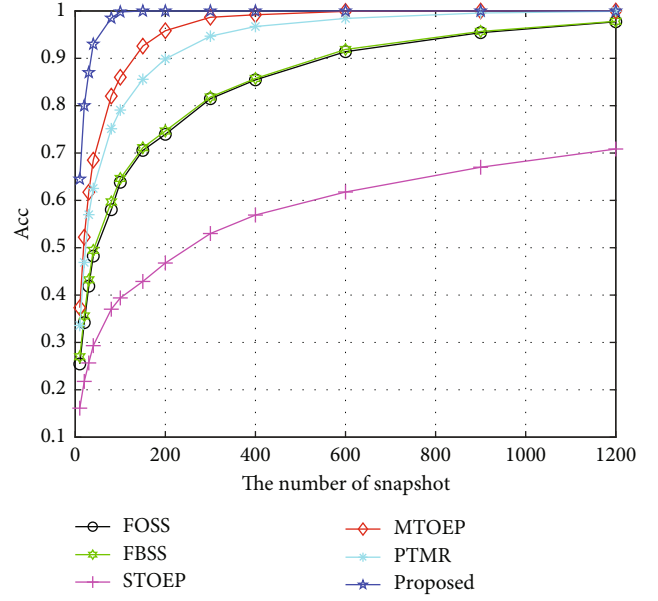


FIGURE 11: The comparison of Acc versus snapshot number.

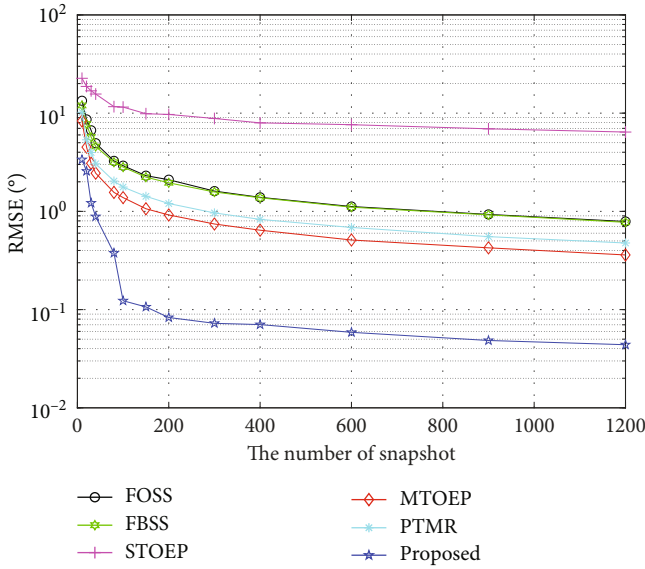


FIGURE 10: The comparison of RMSE versus snapshot number.

to recoup this loss by estimating the uncorrelated sources and coherent sources in two consecutive steps. Compared with other algorithms with the same DOF, the proposed algorithm can obtain signal information in a larger range and effectively suppress the mutual coupling due to sparse layouts of array sensors, hence achieving the optimum DOA estimation performance.

4.3.2. DOA Performance versus Snapshot Number. The number of snapshots is another crucial factor to determine the DOA performance except for SNR. As shown in Figures 10 and 11, Monte Carlo experiments study the comparison of RMSE and Acc versus different snapshot numbers ($K = [10$

, 20, 30, 40, 80, 100, 150, 200, 300, 400, 600, 900, 1200]). The SNR is fixed at 0 dB, and other experimental parameters remain unchanged.

As demonstrated above, the performance curve of the RMSE is continuing to decline with the addition of snapshots. Apparently, the proposed algorithm can obtain the lowest RMSE and the highest Acc for each snapshot number. The proposed algorithm can reduce RMSE to the level of nearly zero and achieve an accurate rate of approximately 100% with only 100 snapshots.

5. Conclusion

In this paper, the joint estimation of both uncorrelated and coherent sources on sparse array is achieved based on the decomposed coprime subarrays and spatial differencing technique. Since uncorrelated and coherent sources are estimated separately, the number of detectable sources exceeded that of physical sensors; even two sources from the same azimuth can be distinguished for some specific situations. Furthermore, the biorder search strategy is introduced to reduce computational complexity. The available DOF is calculated and computational complexity is analyzed. Exhaustive simulations confirm the superior performance of the proposed approach under harsh conditions with limited snapshots and low SNR.

Data Availability

The data used to support the findings of this study are included within the article.

Conflicts of Interest

The authors declare that they have no conflicts of interest.

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