Research Article

Novel Stacking Classification and Prediction Algorithm Based Ambient Assisted Living for Elderly

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Recognition of human activity is a significant area of research with numerous uses. In developed countries, the rising age of citizens requires the improvement of the medical service structure, which raises the price of resources, both financial and human. In that sense, ambient assisted living (AAL) is a relatively novel information and communication technology (ICT) that presents services and recognizes various products that enable older people and the disabled to live autonomously and improve their quality of life. It further assists in reducing the cost of hospital services. In the AAL environment, various sensors and devices are fixed to gather a broad range of data. Moreover, AAL will be the motivating technology for the latest care models by acting as an adjunct. This will become thought-provoking research in a fast-growing world, but exploring different ADL and self-classification will become a major challenge. This paper proposed a Novel Stacking Classification and Prediction (NSCP) algorithm based AAL for the elderly with Multi-strategy Combination based Feature Selection (MCFS) and Novel Clustering Aggregation (NCA) algorithms. This paper’s main aim is to recognize the activity of older people, such as standing, walking, sitting, falling, cramps, and running. The dataset is derived from the Kaggle repository, which refers to data collection from wearable IoT devices. The experimental outcomes demonstrate that the MCFS, NCA, and NSCP algorithms work more efficiently than existing feature selection, clustering, and classification algorithms, respectively, regarding the accuracy, sensitivity, specificity, precision, recall, F-measure, and execution time dataset size and the number of features. Furthermore, the NSCP algorithm provided high accuracy, precision, recall, and F-measure are 98%, 0.96, 0.95, and 0.98, respectively.

1. Introduction

The ageing population is one of the world’s key concerns because of its leading socioeconomic impacts [1]. Over ageing can guide numerous issues ranging from fundamental practical disabilities to serious health issues, for example, arthritis, diabetes, and depression. Also, medical issues and dependence on family members and caregivers for their everyday activities can lead to shame and inadequate nutrition [2]. As a result, the need for nursing homes has been rising over the past decade for continuing care and continued evaluation of physical and mental health [3]. Although this does not entirely solve their issues, technology is a tool that could give them an autonomous and happy life while simultaneously providing precise and well-timed personal care by medical home staff [4]. There have been rapid growth in ambient assisted living (AAL) technologies to address some of the issues mentioned [5]. AAL is a growing tendency to use novel services, securities, and products that enable a higher quality of independent...
living [6]. AAL exemplifies hospitalized issues because of an ageing population. Patient monitoring provides an independent life.

It further assists in reducing the cost of hospital services to boost the standard of living of the elderly [7]. In the AAL surroundings, various sensors are embedded to gather a broad range of data [8]. It is not easy to diagnose and develop the activities of daily living (ADL) database in the AAL surroundings. At first, we must clearly understand what functions the user is doing, how they function, and their progression. Monitoring ADL is to differentiate any medical problems from those with minimal exercise. AAL’s main objective is to expand the life expectancy of seniors in their favored surroundings using personal health monitoring systems utilizing information and communication technologies (ICTs) [9, 10].

In addition to looking at how care is provided, AAL also stimulates research into more versatile living conditions, which are becoming more innovative manners of ageing. In addition, AAL will serve as a complementary technology to inspire the latest maintenance models. It can become a thought-provoking study; however, searching various ADL and self-categorization can become the main challenge. This paper proposed a Novel Stacking Classification and Prediction (NSCP) algorithm based AAL for the elderly with Multi-strategy Combination based Feature Selection (MCFS) and Novel Clustering Aggregation (NCA) algorithms. In a real-world dataset, the representation of data belongs to. We will try to comprehend this with the example shown in Figure 3.

Diagnosis of heart disease could be discovered like a classification issue, a binary classification, because there could only be two classes: heart disease or no heart disease [19]. The classification algorithm requires training data to comprehend how the input data are associated with the class. Moreover, the classification algorithm is trained precisely, and it could be utilized to diagnose whether a particular patient has heart disease or not.

The MCFS algorithm combines five strategies for feature selection, namely, information gain (IG), Fisher score, min-max normalization (MMN), correlation coefficient (CC), and mean absolute deviation (MAD). The NCA algorithm aggregates three clustering algorithms: K-means, expectation-maximization (EM), and density-based spatial clustering of applications with noise (DBSCAN). Furthermore, the NSCP algorithm used a stacking classifier, which contained the repeated incremental pruning to produce error reduction (RIPPER), multinomial logistic regression (MLR), Di4jMlpClassifier as a base classifier, and Naïve Bayes classifier as meta-classifier.

The remaining sections are explained as follows. The previous works related to fall detection data with feature selection, clustering, and classification are discussed in Section 2. Section 3 discusses the problem definition. Section 4 addresses the description of the dataset taken for this paper. Section 5 discusses the Novel Stacking Classification and Prediction (NSCP) algorithm based AAL for the elderly with Multi-strategy Combination based Feature Selection (MCFS) and Novel Clustering Aggregation (NCA) algorithms. Section 6 presents the simulation results of the proposed work. Lastly, Section 7 provides the conclusion.

2. Related Works

This section reviews last fall detection data or human activity recognition with feature selection, clustering, and classification techniques.

2.2. Clustering. Manzi et al. [23] provided an activity recognition framework using skeleton data from an in-depth camera. The framework used machine learning algorithms to categorize the actions explained by a collection of some essential poses. The training phase generates multiple techniques associated with clustered postures using the multiclass SVM trained by sequential minimum optimization (SMO). The classification stage uses the X-means technique to diagnose the finest number of clusters. This paper’s primary objective is to execute activity recognition utilizing features using a limited number of data levels isolated from each activity event; second, it goals to estimate the small number of frames required for good classification. The scheme was assessed on two open-source datasets, the Telecommunication Systems Team (TST) fall detection data and the Cornell Activity Dataset (CAD-60). The number of clusters required to model all instances ranges from 2 to 4 elements. This technique provides 93.3% accuracy.

Fáñez et al. [25] presented a fall detection technique; an effortless finite level machine is utilized to procedure acceleration data in sliding windows and extract features from this data when a fall-like event is detected. Utilizing the K-means clustering and SVM and KNN classifiers, the event is categorized as fall or not fall. This study assessed the effectiveness of these clustering and classification techniques. It utilizes a novel dataset, data collected through a wrist-worn device and utilized through many members of the investigating group. This fall detection technique attained 87.50% accuracy.
showed that the KNN, ANN, QSVM, and EBT techniques achieved 81.2%, 87.8%, 93.2%, and 94.1%, respectively.

In the IoT-Fall system proposed by Yacchirema et al. [28], we used a 3D-printed accelerometer embedded in the 6LowPAN wearable device, proficient in taking real-time data of ageing volunteers actions. Four machine learning techniques used to present high performance in fall detection, namely, decision tree, ensemble, logistic regression, and deep net, are assessed based on AUC, ROC, train time, and test time. In addition, acceleration measurements are developed and examined at the network edge utilizing an ensemble-based forecast technique discovered as the appropriate forecast for fall detection. Test outcomes for compilation data, executable services, data study and alert, emergency service, and cloud services demonstrated that their framework attained 94% accuracy.

Furthermore, Table 1 demonstrates the outline of the related work.

### Table 1: Related work summary.

<table>
<thead>
<tr>
<th>Sr.no.</th>
<th>Author</th>
<th>Year</th>
<th>Findings</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Liu et al. [20]</td>
<td>2020</td>
<td>The Pearson correlation coefficient technique was utilized for feature selection. It gives higher recognition ratios and reached an average of 1.56% and 2.7% F-measures</td>
</tr>
<tr>
<td>2</td>
<td>Helmi et al. [21]</td>
<td>2021</td>
<td>Hybrid GBO and GWO techniques were utilized for feature selection. As a result, it attained 98.13% precision</td>
</tr>
<tr>
<td>3</td>
<td>Nguyen et al. [22]</td>
<td>2018</td>
<td>Position-based feature selection algorithm was used. It attained 95.6% precision</td>
</tr>
<tr>
<td>4</td>
<td>Manzi et al. [23]</td>
<td>2017</td>
<td>Dynamic clustering technique used for skeleton data. It attained 93.3% accuracy</td>
</tr>
<tr>
<td>5</td>
<td>Cruciani et al. [24]</td>
<td>2020</td>
<td>A cluster-based semipopulation technique was proposed. It attained a 74.4% F-score</td>
</tr>
<tr>
<td>6</td>
<td>Fáñez et al. [25]</td>
<td>2019</td>
<td>K-means clustering, SVM, and KNN algorithms were used. It attained 87.50% accuracy</td>
</tr>
<tr>
<td>7</td>
<td>Li et al. [26]</td>
<td>2017</td>
<td>Multi-sensor data fusion technique is utilized. It attained 91.3% accuracy</td>
</tr>
<tr>
<td>8</td>
<td>Chelli et al. [27]</td>
<td>2019</td>
<td>KNN, ANN, QSVM and EBT techniques were utilized. It attained 81.2%, 87.8%, 93.2%, and 94.1%, respectively</td>
</tr>
<tr>
<td>9</td>
<td>Yacchirema et al. [28]</td>
<td>2019</td>
<td>Decision trees, ensemble, logistic regression, and Deepnets are used. It attained 94% accuracy</td>
</tr>
</tbody>
</table>

### 3. Problem Definition

Among machine learning issues, big data, particularly numerous features, is rising these days. Numerous researchers focus on experiments to solve these issues to extract essential features from these big data. Statistical techniques were utilized to reduce noise and unwanted data. However, we do not utilize the features to train the algorithm. We can upgrade our algorithm with features relevant and unwanted; thus, feature selection plays an essential role. Feature selection is the method of identifying and deleting irrelevant data. It decreases the dimensionality of the information and might permit learning techniques to function quicker and more efficiently. Thus, a proficient feature selection technique is required.

To recognize the activity of older people, a proficient and precise classification and prediction algorithm are essential. Before classification, a clustering technique is needed to
enhance the classification’s effectiveness, precision, and performance. The clustering technique clusters the data instances into subsets to cluster related instances jointly, while various records belong to various sets. Unfortunately, the availability of an enormous compilation of clustering techniques from the literature could confuse specialists attempting to pick a proper algorithm for a dataset. Additionally, no clustering algorithm could generally solve all issues, for example, cluster shape, noise, or density. To deal with these issues, an efficient clustering aggregation algorithm is needed.

4. Dataset Description

The “Fall Detection Data from China” is utilized in this section and attained from the Kaggle machine learning repository [29]. This paper deals with the problem of categorizing various activities as a fraction of a scheme developed to meet the requirement for a wearable device to gather data for fall and near-fall investigation. Consequently, four fall trajectories (forward, backwards, left, and right), three normal activities (standing, walking, and lying down), and circumstances near the fall were detected. Falls are a serious public health issue and can be life-menacing. Therefore, this paper executes an automatic fall detection scheme with wearable motion sensor units raised on the subject’s body at six stages. Each unit includes three tri-axial devices (compass or magnetometer, gyroscope, and accelerometer). Fourteen volunteers performed standardized activities containing 20 voluntary falls and 16 activities of daily life (ADLs), resulting in an extensive database of 2520 trials. Furthermore, the dataset has seven features: monitoring time, sugar level, EEG monitoring rate, blood pressure, heartbeat rate, blood circulation, and activity classification, as shown in Table 2.

5. Methodology

This section proposes a Novel Stacking Classification and Prediction (NSCP) algorithm based AAL for the elderly with Multi-strategy Combination based Feature Selection (MCFS) and Novel Clustering Aggregation (NCA) algorithms. The flow diagram is shown in Figure 4.
5.1. Multi-strategy Combination-Based Feature Selection (MCFS).

This section presents Multi-strategy Combination based Feature Selection (MCFS) to reduce the dataset's dimensionality. Given a high dimensional dataset \( F = \{F_1, \cdots, F_D\} \) containing \( D \) features, \( FS_1 = \{F_{11}, \cdots, F_{1D}\} \) is the feature sequence ranked by information gain, \( FS_2 = \{F_{21}, \cdots, F_{2D}\} \) is the one by Fisher score, \( FS_3 = \{F_{31}, \cdots, F_{3D}\} \) is the feature sequence ranked by min-max normalization, \( FS_4 = \{F_{41}, \cdots, F_{4D}\} \) is the feature sequence ranked by correlation coefficient, and \( FS_5 = \{F_{51}, \cdots, F_{5D}\} \) is the feature sequence ranked by mean absolute deviation. Thus, we use the union method on the lowest \( C\% \) of the two sequences and extract them from the unique feature sets to filter low-scored features provided by least both feature sequences.

The novel feature subset \( FS \) after merged feature selection could be described as follows: \( FS = F - \{C\%\{FS_1\} \cup C\%\{FS_2\} \cup C\%\{FS_3\} \cup C\%\{FS_4\} \cup C\%\{FS_5\}\} \). Based on these selected best features, the dimensionality of \( F \) is reduced. Algorithm 1 shows the proposed Multi-strategy Combination based Feature Selection.

Algorithm 1: Multi-strategy Combination based Feature Selection (MCFS)

5.2. Information Gain-Based Feature Selection. Information gain is one of the essential strategies that can be utilized for feature selection by assessing each variable's gain in the target variable's situation [30]. Information gain utilizes entropy to discover the split point and the feature to split, as shown in Equation (1). Entropy is the nonexistence of order or the ability to be predicted. It is the measurement of impurity of a group of instances. Furthermore, a node is the purest if it has the records of merely one class.

\[
Entropy = - \sum_{i}^{n} \log_2(P_i),
\]

where \( n \) is the number of features, \( i \) is the feature, and \( P \) is the probability of \( i \).

Entropy is computed for every feature, and the one providing the minimum value is chosen for the split. Thus, the mathematical range of entropy is from 0 to 1.

The next stage is to discover the information gain (IG); its values are between 0 and 1. A more considerable information gain suggests a lower entropy group of sample and hence less surprise. Moreover, information gain assists the tree decides that the feature split on, which provides the maximum information gain. Based on Equation (2), we can compute the information gained for every feature individually:
\[
IG = \text{Entropy(parent)} - \text{weighted}_{avg} \times \text{Entropy(children)}.
\]

Here, the parent is the target feature, and children are other features of the dataset. After calculating the information gain for each feature, sort all information gain in descending order. Now, we can select more prominent information gain features as optimal features.

5.3. Fisher Score-Based Feature Selection. Fisher score is Newton’s technique utilized in statistics to solve maximum likelihood equations numerically [31]. For example, the score of the ith feature \( S_i \) will be computed through the Fisher score, which is shown as follows:

\[
S_i = \frac{\sum n_j (u_{ij} - u_i)^2}{\sum n_j \sigma^2_{ij}},
\]

where \( u_{ij} \) and \( \sigma_{ij} \) are the mean and the variance of the ith feature in the jth class, correspondingly; \( n_j \) is the number of records in the jth class, and \( \mu_i \) is the mean of the ith feature; after calculating the Fisher score for each feature, sort all Fisher scores based on descending order. Now, we can select more significant Fisher score features as optimal features.

5.4. Min-Max Normalization. One of the most common methods to normalize data is the min-max normalization [32]. First, for each feature, the minimum value of that feature gets modified into 0. Then, the maximum value gets modified into 1. In addition, each other value gets transmitted into a decimal between 0 and 1. Equation (4) shows the min-max normalization:

\[
X_{\text{norm}} = \frac{x - \min (x)}{\max (x) - \min (x)}.
\]

For instance, if the minimum value of a feature was \( \min (x) = 20 \), and the maximum value was \( \max (x) = 40 \), then \( x = 30 \) would be altered to \( X_{\text{norm}} = 0.5 \). Then, calculate the score for the ith feature using the average value of each instance in the ith feature; after calculating the min-max normalization score for each feature, sort all min-max normalization scores based on descending order. Now, we can select larger min-max normalization score features as the optimal features.

5.5. Correlation Coefficient. The correlation coefficient is a statistic utilized to calculate the linear correlation between feature X and the target Y feature [33]. It lies between +1 and -1, where 1 means a total positive correlation and -1 means an absolute negative correlation. Thus, 0 means that there is no linear correlation. To compute the correlation coefficient, get the input feature X and output feature Y’s covariance by dividing it by the product of the two features’ standard deviation—the formula is

\[
CC = \frac{\text{Cov}(X, Y)}{\sigma_X \sigma_Y},
\]

where \( \text{Cov} \) is the covariance, and \( \sigma_X \) is the standard deviation of X; also, \( \sigma_Y \) is the standard deviation of Y. Based on the above equation, the CC score of each feature can compute. After calculating the correlation coefficient score for each feature, sort all correlation coefficient scores based on descending order. Now, we can select more prominent correlation coefficient score features as the optimal features.

5.6. Mean Absolute Deviation. The mean absolute deviation of the dataset is the average distance between each data point and the mean [34]. Here is how to compute the average absolute deviation.

Step 1: Compute the mean
Step 2: Compute how far each data point is from the mean utilizing positive distance. These are known as absolute deviations
Step 3: Put those deviations jointly
Step 4: Separate the total through the number of data points

Following these stages in the instance below is perhaps the finest method to learn regarding the mean absolute deviation; however, here is a more formal method to write the steps into a formula which is shown as follows:

\[
\text{MAD} = \frac{\sum |x_i - \bar{x}|}{n}.
\]

Based on the above equation, the MAD score of each feature can compute after calculating the MAD score for each feature and sort all MAD scores based on descending order. We can select more significant MAD score features as optimal features. A subset of the dataset can be extracted based on these selected best features. It could also decrease the dimensionality of the dataset.

5.7. Novel Clustering Aggregation (NCA) Algorithm for Clustering Fall Detection Data. The accessibility of a massive set of clustering algorithms may confuse specialists attempting to choose the appropriate algorithm for the dataset [35]. Moreover, no clustering algorithm could universally solve all problems, for example, cluster shape, noise, or density [36]. To deal with this problem, this work proposed a Novel Clustering Aggregation (NCA) using the combination of three clustering algorithms, namely, K-means, expectation-maximization (EM), and density-based spatial clustering of applications with noise (DBSCAN). In the primary step, these three clustering algorithms cluster the general dataset separately. Then, the final clusters are taken out by a voting procedure between the data instances in the subsequent step. Finally, these three clustering algorithms assign data instances to the majority voted clusters. Thus, it enhances the accuracy of clustering and further decreases the clustering time compared to the unique clustering algorithms of the ensemble. Figure 6 shows the flow diagram of the NCA algorithm.

The following Algorithm 2 shows Novel Clustering Aggregation (NCA) algorithm.
5.8. K-Means Clustering. K-means clustering is the most standard partitioning clustering algorithm, a type of clustering that partitions the data into nonhierarchical groups [37]. It is alias centroid based clustering. In this algorithm, the dataset is separated into K sets, where K describes the number of predefined groups. The cluster’s center is created so that the distance between the data points of one group is small compared to another cluster centroid [38].

K-means clustering objective is to divide n data instances into k clusters in which each data instance belongs to the group with the adjacent mean [39]. This algorithm creates precisely k different clusters. The goal of K-means clustering is to reduce the entire intracluster difference, or the squared error function is shown as follows:

$$P = \sum_{j=1}^{k} \sum_{i=1}^{n} |x_{ij} - cj|^2.$$  

where P is the objective function, n is the instance count, k is the clusters count, and $|x_{ij} - cj|^2$ is the Euclidean distance.

5.9. Expectation-Maximization (EM) Clustering. The expectation-maximization algorithm, or EM algorithm for short, is the most familiar distribution model-based clustering algorithm, an approach for maximum likelihood estimation in latent variables [40]. The EM algorithm is an iterative approach to cycles between two modes [41]. The first mode attempts to estimate the missing or latent variables called the estimation step or E-step. The second mode attempts to optimize the model’s parameters to explain the data, best called the maximization step or M-step.

(i) E-Step: Estimate the missing variables in the dataset
(ii) M-Step: Maximize the model’s parameters in the presence of the data

The EM algorithm can be applied quite widely, although it is perhaps most well known in machine learning for use in unsupervised learning problems, such as density estimation and clustering.

5.10. Density-Based Spatial Clustering of Applications with Noise (DBSCAN) Clustering. The DBSCAN clustering links highly-dense regions into clusters; arbitrarily shaped distributions were created as long as the crowded area could be connected [42]. This algorithm discovers various groups in the dataset and connects enormous densities’ regions. Thus, the overcrowded areas of data space are separated from each other through sparser areas. In a density-based clustering algorithm, points are categorized as reachable points, core points, and outliers, as follows:

(i) A point y is accessible from x if there is a route $x_1, \ldots, x_n$ with $x_1 = x$ and $x_n = y$, where each $x_i + 1$ is straightly reachable from $x_i$

(ii) A point x is a core point if the minimum points are within the distance ε (ε is the maximum radius of the neighborhood of x). Those points are straightly reachable from x. By definition, no points are straightly reachable from a noncore point

(iii) All points that cannot reach from any other point are outliers

5.11. Majority Voting Technique. A majority vote is more than half of the votes cast. The plan behind the majority vote is that the verdict of a committee is higher than the verdict of individuals. The voting-based clustering technique is that each data instance in a specified dataset vote for the cluster it belongs to and its equivalent collection in each other clustering outcome. The highest of these values denotes the finest group for the data instance. It means that each data instance should cluster along with the opinion of the majority of the algorithms.

5.12. Novel Stacking Classification and Prediction Algorithm for Fall Detection Data. Stacking classification is an ensemble technique that merges multiple classifiers through a meta-classifier. The ensemble technique utilizes many classification algorithms to attain superior predictive performance than a single classification algorithm. Therefore, this paper proposed a novel stacking classification and prediction algorithm (NSCP) for fall detection data. In NSCP, we employed a stacking algorithm to classify the meta-features to attain the final class. Classifiers from the first layer (RIPPER + MLR + DI4jMlpClassifier) return the probability of belonging to a class (meta-feature). In the second layer, these meta-features are the input of the meta-classifier (Naïve Bayes classifier). Finally, the output of the classifier can be 0 (standing) or 1 (walking) or 2 (sitting) or 3 (falling) or 4 (cramps) or 5 (running). Figure 7 shows the flow diagram of the NSCP algorithm.

Algorithm 3 shows a novel stacking classification and prediction algorithm (NSCP).

5.13. Ripper Classifier. It refers to the Repeated Incremental Pruning to Produce Error Reduction. The RIPPER algorithm is one of the classification algorithms based on the rule. Furthermore, it derives a set of rules from the training dataset. Therefore, it is the most broadly utilized rule induction algorithm [43].

5.13.1. Ripper Algorithm Usage

(1) It works well on data with unbalanced class partitions. In data, if we have multiple records, most of them are said to belong to a particular class, and if the rest of the records belong to different classes,
Input: Fall Detection Dataset (FDD)
Output: Assign each data instance to Majority Voted Cluster (MVC)
Step 1: Load Fall Detection Dataset with selected features
Step 2: Apply K-Means Clustering for FDD
Step 3: Apply EM Clustering for FDD
Step 4: Apply DBSCAN Clustering for FDD
Step 5: For each data instance DI from FDD
Step 6: Result1 = Get the K-Means cluster result for DI
Step 7: Result2 = Get the EM cluster result for DI
Step 8: Result3 = Get the DBSCAN cluster result for DI
Step 9: If(Result1 is equal to Result2), Then
Step 10: MVC = Result2
Step 11: Else If(Result1 is equal to Result3), Then
Step 12: MVC = Result3
Step 13: End if
Step 14: End For

Algorithm 2: Novel Clustering Aggregation (NCA)

Input: Fall Detection Training Dataset Cluster 1 (FTC1), Fall Detection Training Dataset Cluster 2 (FTC2), Fall Detection Testing Dataset (FDTD)
Output: Fall Detection Predicted Result (FDPR)
Step 1: Classify FTC1 based on RIPPER classifier using weka
Step 2: Classify FTC1 based on MLR classifier using weka
Step 3: Classify FTC2 based on DL4jMlpClassifier classifier using weka
Step 4: For each data instance DI from FDTD
Step 5: P1 = Predict DI using RIPPER classifier
Step 6: P2 = Predict DI using MLR classifier
Step 7: P3 = Predict DI using DL4jMlpClassifier classifier
Step 8: FDPR = Predict DI using Stacking classifier (RIPPER + MLR + DL4jMlpClassifier as base classifier and Naïve Bayes as Meta-Classifier)
Step 9: End For

Algorithm 3: Novel Stacking Classification and Prediction algorithm (NSCP)

Figure 7: Flow diagram of the NSCP algorithm.
the data is said to have an unbalanced class distribution.

(2) It performs better on noisy data by utilizing a verification set to avert the overfitting model.

5.13.2. Functioning of Ripper Algorithm [44]

Case 1. Training records should be owned by merely two classes.

In the given records, it discovers the majority class (which seems to be the most) and gets this class as the default class. For instance, if there are 50 entries and 35 belong to Class A and 15 to Class B, Class A would subsequently be the default class. As for the other class, it attempts to learn/get different rules to find that class.

Case 2. There are more than two classes in the training records (numerous classes).

Regard the available classes and arrange them in a specific order based on their frequency.

Regard the classes are prearranged as follows:

(i) C1, C2, C3, ..., Cn
(ii) C1 – minimum frequency
(iii) Cn – maximum frequency

The most frequent (Cn) class is taken as the default class.

(1) How the Rule Evolved. In the primary case, it attempts to get the rules for C1 class records. Entries belonging to C1 will be treated as positive examples (+ ve) and other classes as negative examples (-ve). Then, a sequential covering algorithm is utilized to create rules that discriminate between the + ve and -ve instances. After that, the RIPPER algorithm attempts to differentiate the rules for C2 from other classes at this meeting. With Cn (default class) remaining, this procedure is continued until the stop criteria are met. Finally, the RIPPER algorithm separates the rules from the minority class to the majority class.

5.13.3. The Growing Rule in the RIPPER Algorithm

(i) The RIPPER algorithm utilizes the standard to a particular plan of rising rules. It initiates with an
empty rule and continues to add the finest conjunct to the precursor of the rule.

(ii) Metric was selected for the evaluation of links is FOIL’s information gain. Utilizing this, ideal link is selected.

(iii) Stopping criteria for adding conjuncts - when the rule starts covering the negative (-ve) examples

(iv) The new rule is truncated using its performance in the set of validation

5.13.4. Rule Pruning Using RIPPER Algorithm. We require discovering whether or not a specific rule must be pruned. To decide, this metric is utilized, which is

\[(P - N)/(P + N)\] where \(P\) is the number of +ve examples in the set of validations covered by the rule and \(N\) is the number of -ve examples in the set of validations covered by the rule.

(i) Every time a conjunct is removed or attached, we compute the value of the above measurement for the original rule (before removing/adding) and the new rule (after removing/adding)

(ii) If the value of the new rule is superior to the creative rule, we can remove/add the conjunct. Otherwise, the conjunct will not be eliminated/added

(iii) Pruning is completed initiating from the rightmost end. For instance, regard a rule \(PQRS \rightarrow Z\), where \(P\), \(Q\), \(R\), and \(S\) are conjuncts and \(Z\) is the class.

Initially, it will eliminate the conjunct \(S\) and compute the metric value. If the quality of the metric is enhanced, the conjunct \(S\) is eliminated. If the quality does not enhance, then the pruning is verified for \(RS\), \(QRS\), etc.

5.13.5. Creating a Rule Set in the RIPPER Algorithm

(i) Once a rule is obtained, all a +ve and -ve instances covered by the rule are removed

(ii) The rule will then be added to the ruleset until the termination condition is violated. The stopping criteria which we could utilize are as follows:

(A) Minimum Descriptive Length Policy: To transfer data from one node to another, you need the least number of bits. We desire the rule to be specified utilizing the least number of bits.
If the new rule raises the total descriptive length of the ruleset through d bits (by default, d is 64 bits), then RIPPER stops adding rules to the set of rules.

(B) Error Ratio: We will review the rule and compute its error rate (incorrect classification) in the validation set. The error ratio of a specific rule must not exceed 50%.

**5.14. MLR Classifier.** Multinomial logistic regression (MLR) is a classification algorithm similar to logistic regression for binary classification [45]. In the logistic regression for binary classification, the classification work is to forecast the target class belonging to the binary type, for example, Yes or No, 0 or 1, and male or female. Regarding MLR, the plan utilizes logistic regression algorithms to forecast the target class (over two target classes).

As long as the probabilities for each target are calculated, the underlining method would be similar to the logistic regression for binary classification. Once the probabilities have been computed, convert them to a hot encoding, and calculate the exact optimal weight using cross-entropy techniques during the training procedure.

### Table 7: Comparison of execution time among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS for fall detection dataset.

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<thead>
<tr>
<th>Algorithm</th>
<th>Execution time (ms)</th>
</tr>
</thead>
<tbody>
<tr>
<td>IG-based</td>
<td>6487</td>
</tr>
<tr>
<td>FS-base</td>
<td>30877</td>
</tr>
<tr>
<td>MMN-based</td>
<td>22815</td>
</tr>
<tr>
<td>CC-based</td>
<td>2358</td>
</tr>
<tr>
<td>MAD-based</td>
<td>15920</td>
</tr>
<tr>
<td>MCFS</td>
<td>3606</td>
</tr>
</tbody>
</table>

![Figure 12: Comparison of execution time among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS.](image)

### Table 8: Comparison of dataset size among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS for fall detection dataset.

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Size of the dataset (KB)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Original dataset</td>
<td>60</td>
</tr>
<tr>
<td>IG-based</td>
<td>30</td>
</tr>
<tr>
<td>FS-base</td>
<td>35</td>
</tr>
<tr>
<td>MMN-based</td>
<td>30</td>
</tr>
<tr>
<td>CC-based</td>
<td>36</td>
</tr>
<tr>
<td>MAD-based</td>
<td>35</td>
</tr>
<tr>
<td>MCFS</td>
<td>29</td>
</tr>
</tbody>
</table>

![Figure 13: Comparison of size of the fall detection dataset among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS.](image)

### Table 9: Comparison of feature count among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS for fall detection dataset.

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Number of features</th>
</tr>
</thead>
<tbody>
<tr>
<td>Original dataset</td>
<td>7</td>
</tr>
<tr>
<td>IG-based</td>
<td>4</td>
</tr>
<tr>
<td>FS-base</td>
<td>4</td>
</tr>
<tr>
<td>MMN-based</td>
<td>3</td>
</tr>
<tr>
<td>CC-based</td>
<td>4</td>
</tr>
<tr>
<td>MAD-based</td>
<td>4</td>
</tr>
<tr>
<td>MCFS</td>
<td>3</td>
</tr>
</tbody>
</table>

### 5.14.1. Multinomial Logistic Regression Example.** Using MLR, we can solve various kinds of classification issues. The trained model is utilized to forecast the target class from more than two target classes. Below are some instances to comprehend what type of issues we could solve utilizing MLR:
Table 10: Different clustering algorithms accuracy comparison for the fall detection dataset.

<table>
<thead>
<tr>
<th>Algorithm</th>
<th>Accuracy (in %)</th>
</tr>
</thead>
<tbody>
<tr>
<td>K-means clustering</td>
<td>50.67</td>
</tr>
<tr>
<td>EM clustering</td>
<td>97.46</td>
</tr>
<tr>
<td>DBSCAN clustering</td>
<td>77.64</td>
</tr>
<tr>
<td>NCA</td>
<td>97.88</td>
</tr>
</tbody>
</table>

(i) Forecasting the type of Iris flower species

Targets: a variety of species

(ii) Assessing the acceptability of the car utilizing the given attributes

Targets: very good, good, bad, and very bad

(iii) Forecasting the animal category utilizing the given animal attributes

Targets: camel, horse, cow, and deer

(1) Advantages.

(i) MLR is easy to execute and more proficient at interpreting and training

(ii) There is no assumption about the distribution of classes in the feature space

(iii) It not only presents a measure of how relevant a prediction (coefficient scale) is but also provides the direction (+ve or -ve) of its connection

(iv) It is more rapid in categorizing unknown records

(v) It works well for numerous easy datasets with good accuracy and when the dataset is linearly divisible

(vi) It could be interpreted as sample coefficients as an indicator of feature significance

6. Dl4jMlpClassifier

Dl4jMlpClassifier is one of the DL classification algorithms that arbitrarily create deep feedforward neural networks containing convolutional neural networks [46]. Dl4jMlpClassifier is the core technology of WekaDeeplearning4j, which is constructed from a Weka package, creating Deeplearning4j methods obtainable throughout the Weka tool. Dl4jMlpClassifier could be utilized for regression and classification by selecting suitable loss functions. The convolutional neural network (CNN) is a class of deep neural networks in deep learning. They are called space-inverting or shift-inverting artificial neural networks (SIANNs). They use the wide-weight configuration of convolution kernels or filters to slide on the input and present equivalent responses called hypothetical maps. Anti-intuitive, most CNNs are simply equivalent, unchanging, and contrary to translation. CNN regulates versions of multilayer perceptrons (MLPs). MLPs generally refer to entirely linked networks, that is, each neuron in one layer is linked to real neurons in the next layer. The “full connection” of these networks creates opportunities for data overload. Standard methods to avoid formalization or overfitting contain the following: penalize parameters by training or trimming attachments. CNN adopts various regularization techniques: taking advantage of the hierarchical pattern in information and increasing the difficulty of using minimal and easy patterns embedded in their filters. Therefore, even at the level of the connection problem, CNNs are inferior.

6.1. Stacking Classifier. Stacking classifier is a group technique in which the output of several classifiers is sent as input to a meta-classifier for final classification [47]. The stacking classifier technique is the most efficient way to implement multiple classification problems. Complete individual classification techniques, commonly known as basic learning techniques, can be integrated by creating a meta-classifier for the final result prediction task. It can be accomplished by stacking the results collectively from each classification algorithm and sending them like input to the meta-classifier. In the NSCP algorithm, the Naive Bayes classifier is used as a meta-classifier.

The Naive Bayes algorithm is a supervised learning algorithm using the Bayes theorem that is also used to solve classification problems [48]. The Naive Bayes classifier is one of the most accessible and efficient classification algorithms to help build rapid ML techniques to construct rapid predictions. It is a probability classifier, i.e., it forecasts the basis of an object’s probability. The Naive Bayes algorithm consists of two terms, Naive and Bayes, that could be explained as follows: It is known as Naive since the frequency of a particular attribute is excluded from the frequency of other features. For example, if the fruit is recognized based on shape,
color, and taste, the red, spherical, and sweet fruits are identified as apples. Therefore, each attribute helps to recognize that it is an apple without trusting each other.

The analysis of dimensionality reduction techniques on big data was recommended in [49]. However, few authors worked on the hybrid genetic algorithm and a fuzzy logic classifier for heart disease diagnosis [50]. In [51], a meta-heuristic optimization approach for energy efficiency in the IoT networks. Hand gesture classification using a novel CNN-crow search algorithm was given by the authors in [52]. In healthcare data, an effective apriori approach for frequent pattern mining utilising mapreduce [53]. Covid-19 prediction using a recurrent neural network and reinforcement learning model [54]. In fog computing, an analysis of homomorphic techniques for data security [55]. In Bayes, it is called Bay because it relies on the principle of the Bayes theorem.

Bayes’ theorem is called Bayes’ law, which is utilized to decide the probability of a theory by preceding knowledge. This is because it relies on the probability of the condition.

7. Experimental Results

NSCP algorithms using MCFS with NCA algorithm are used to predict fall detection. Java and Weka tools both are used for algorithm implementation. The performances of these algorithms are assessed through accuracy, sensitivity, specificity, precision, recall, F-measure, execution time, dataset size, and the number of features.

7.1. Different Feature Selection Algorithms Comparison. To assess the effectiveness of the MCFS algorithm, we compared MCFS with other existing feature selection algorithms such as Information gain, Fisher score, min-max normalization, correlation coefficient, and mean absolute deviation based feature selection in terms of accuracy, sensitivity, specificity, precision, execution time, size of the dataset, and number of features.

7.1.1. Accuracy. Table 3 compares accuracy among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS dimensionality reduction algorithms. Furthermore, Figure 8 shows an accuracy comparison. This comparison concludes MCFS algorithm is the best among others.

Among others, the accuracy of the FS-based algorithm is significantly less. However, the CC-based algorithm presents the highest accuracy compared with the FS-based algorithm. However, the IG-based algorithm presents the highest accuracy compared with the CC-based algorithm. However, compared with the IG-based algorithm, the accuracy of the MMN-based algorithm is very high. However, compared with the MMN-based algorithm, the accuracy of the MAD-based algorithm is very high.

7.1.2. Sensitivity. Table 4 compares sensitivity among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS dimensionality reduction algorithms. Furthermore, Figure 9 shows a sensitivity comparison. This comparison concludes MCFS algorithm is the best among others.

Among others, the sensitivity of the FS-based algorithm is significantly less. However, the CC-based algorithm presents the highest sensitivity compared with the FS-based algorithm. However, the MMN-based algorithm presents the highest sensitivity compared with the CC-based algorithm. However, compared with the MMN-based algorithm, the sensitivity of the MCFS algorithm is very high.
7.1.3. Specificity. Table 5 compares specificity among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS dimensionality reduction algorithms.

7.1.4. Precision. Table 6 compares precision among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS dimensionality reduction algorithms.

Furthermore, Figure 10 shows a specificity comparison. This comparison concludes MCFS algorithm is the best among others.

Among others, the specificity of the FS-based algorithm is significantly less. However, the CC-based algorithm presents the highest specificity compared with the FS-based algorithm. However, the MAD-based algorithm presents the highest specificity compared with the CC-based algorithm. However, compared with the MAD-based algorithm, the specificity of the IG-based algorithm is very high. However, the MMN-based algorithm presents the highest specificity compared with the IG-based algorithm. However, compared with the MMN-based algorithm, the specificity of the MCFS algorithm is very high.
with the MAD-based algorithm, the precision of the MCFS algorithm is very high.

7.1.5. Execution Time. Table 7 compares execution time among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS dimensionality reduction algorithms.

Furthermore, Figure 12 shows an execution time comparison. This comparison concludes that the CC-based algorithm is the best among others.

Among others, the execution time of the FS-based algorithm is very high. However, compared with the FS-based algorithm, the MMN-based algorithm provides a lower execution time. However, compared with the MMN-based algorithm, the MAD-based algorithm provides a lower execution time. However, compared with the MAD-based algorithm, the execution time of the IG-based algorithm is significantly less. However, the MCFS algorithm provides a lower execution time compared with the IG-based algorithm. However, compared with the MCFS algorithm, the execution time of the CC-based algorithm is significantly less.

7.1.6. Size of the Dataset. Table 8 compares the size of the dataset among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS dimensionality reduction algorithms.

Furthermore, Figure 13 shows the size of the dataset comparison. This comparison concludes that the MAD algorithm is the best among others.

The fall detection dataset size is 60 KB. After dimensionality reduction, the size of the dataset is compared here. Among others, the size of the dataset of the CC-based algorithm is enormous. Furthermore, the FS-based and MAD-based algorithms present a smaller dataset size than the CC-based algorithm. However, the IG-based and MMN-based algorithm presents a smaller dataset size compared with the FS-based and MAD-based algorithms. However, compared with the IG-based and MMN-based algorithms, the size of the dataset of the MCFS algorithm is significantly less.

7.1.7. The Number of Features. Table 9 compares feature count among IG-based, FS-based, MMN-based, CC-based, MAD-based, and MCFS dimensionality reduction algorithms.

Furthermore, Figure 14 shows several feature comparisons. This comparison concludes MCFS algorithm is the best among others.

The fall detection dataset has seven features. After dimensionality reduction, several features are compared here. Among others, the number of features of the IG-based,
7.2. Different Clustering Algorithms Comparison. To evaluate the performance of the NCA algorithm, compare NCA with other existing clustering algorithms such as K-means clustering, EM clustering, and DBSCAN clustering in terms of accuracy and execution time.

7.2.1. Accuracy. Table 10 shows an accuracy comparison of different clustering algorithms using the fall detection dataset.

Furthermore, Figure 15 demonstrates the accuracy comparison for the fall detection dataset. Compared with other types of clustering proposed, NCA accuracy is high.

7.2.2. Execution Time. Table 11 shows the execution time comparison of the different clustering algorithms for the fall detection dataset.

Furthermore, Figure 16 demonstrates the comparison of execution time for the fall detection dataset. Compared with other types of clustering proposed, NCA takes less time for clustering.

7.3. Different Classification Algorithms Comparison. To evaluate the performance of the NSCP algorithm, compare NSCP with other existing classification algorithms such as RIPPER, MLR, and Dl4jMlpClassifier in terms of accuracy, precision, recall, and f-measure.

7.3.1. Accuracy. Table 12 shows the accuracy comparison of RIPPER, MLR, Dl4jMlpClassifier, and NSCP algorithms.

Figure 17 demonstrates the comparison of accuracy for the fall detection dataset. Compared with other classification algorithms, the accuracy of the NSCP algorithm is highest. The NSCP algorithm is used using the ensemble and stacking classifier approach. This approach boosts the performance of the NSCP algorithm. Therefore, the NSCP algorithm provides the highest accuracy.

7.3.2. Precision. Table 13 demonstrates the precision comparison of the RIPPER, MLR, Dl4jMlpClassifier, and NSCP algorithms.

Figure 18 demonstrates the comparison of precision for the fall detection dataset. Compared with other classification algorithms, the precision of the proposed NSCP algorithm is enormous. Both ML (RIPPER, MLR, Nave Bayes) and DL (Dl4jMlpClassifier) methods are employed because the NSCP algorithm is used. Here, DL provides high accuracy. However, ML gives lesser accuracy than DL. Additionally, DL requires enormous data. However, ML can train with more minor data. By this, we can know that ML solves the defect of DL and DL solves the defect of ML. The NSCP algorithm uses both techniques, which provides the highest precision.

7.3.3. Recall. Table 14 shows the recall comparison of RIPPER, MLR, Dl4jMlpClassifier, and NSCP algorithms.

Figure 19 demonstrates the comparison of recall for the fall detection dataset. Compared with RIPPER, MLR, and Dl4jMlpClassifier algorithms, recall of the NSCP algorithm is high.

7.3.4. F-Measure. Table 15 demonstrates the F-measure comparison of RIPPER, MLR, Dl4jMlpClassifier, and NSCP algorithms.

Figure 20 demonstrates the comparison of F-Measure for the fall detection dataset. Compared with other classification algorithms, F-Measure of the proposed NSCP algorithm is high.

8. Conclusions

Falling is a rather common occurrence among older individuals, and it can have serious health consequences. Falls can result in physical ailments such as fractures, head traumas, and tooth decay. Falls will significantly impact specific populations, motivating the quest for better ways to prevent and respond to falls. As a result, using Multi-strategy Combination based Feature Selection (MCFS) and Novel Clustering Aggregation (NCA) algorithms, this research developed a Novel Stacking Classification and Prediction (NSCP) algorithm based on AAL for the elderly. The major goal of this study is to recognize older people’s activities such as standing, walking, sitting, falling, cramps, and jogging. The experimental result shows that the proposed MCFS algorithm provides the highest accuracy, sensitivity, specificity, and precision; provides less execution time; reduces dataset size; and reduces the number of features. In addition, the NCA algorithm provided the highest accuracy and took less execution time than the three existing clustering algorithms. It concluded that the NSCP algorithm predicts fall detection efficiently. The NSCP algorithm, on the other hand, mixes ML and DL, which consumes more time and space. To deal with this difficulty in the future, improved NSCP algorithm (INSCP) will be required.
Data Availability

The data supporting this study’s findings are unavailable in any public repositories.

Conflicts of Interest

The authors declare no conflict of interest.

Authors’ Contributions

Jinesh Padikkapparambil was assigned in the conceptualization, methodology, and writing. Cornelius Ncube was assigned in the methodology. Firoz Khan, Lakshmana Kumar Ramasamy, and Yomiyu Reta Gashu Dev were assigned in writing and editing.

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References


