

Editorial

Edge Caching and Computing for Wireless Networks

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In the next-generation wireless networks, there have been explosively increasing wireless data services, such as video streaming, push media, mobile application download/updates, and mobile TV. These new services involve both intensive communication and computation, and to meet these requirements, edge caching and computing have been recently proposed.

Caching brings content closer to users by prefetching the content during off-peak times and hence can greatly reduce network congestion and improve the user-perceived experience. Moreover, edge computing can help alleviate the computation load on the central node, by offloading the computation tasks into edge nodes through wireless transmission links. In this special issue, we have invited a few papers to give insights on wireless caching and computing for wireless networks.

One paper of this special issue in Ref. [1] investigated range-angle localization of targets via double-pulse FDA-MIMO radar, where an accurate sparse recovery algorithm was proposed to enhance the performance of localization. In particular, the localization error was reduced significantly, and the system accuracy was enhanced obviously. Moreover, another paper of this special issue in Ref. [2] studied multinode collaborative computing offloading algorithm based on minimization of energy consumption, where the system performance in terms of energy consumption was minimized, which can help prolong the service time of the nodes in the wireless networks. In further, another paper of this issue in Ref. [3] studied the

impact of imperfect channel estimation for cache-enabled UAV relaying networks, where the system diversity order caused by caching and multiple UAVs vanished due to the presence of channel estimation error.

In addition to the above works, there are some rest papers in this special issue on the application of artificial intelligence on the wireless caching and computing networks, as shown in Refs. [4–6]. In particular, deep reinforcement learning was proposed in these works, in order to provide an intelligent solution to the system resource allocation, such as caching allocation and offloading allocation, bandwidth allocation, and power allocation. Some other recent works on the intelligent algorithms, such as deep reinforcement learning [11, 13], deep learning [9, 12], federated learning [7, 8], and cache-enabled learning [10], can be viewed as an important extension to these works, which could help enhance the system performance of caching and computing networks furthermore.

Conflicts of Interest

The editors declare that they have no conflicts of interest regarding the publication of this Special Issue.

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